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## Sweeping edge minecraft bedrock mod

You can block incoming attacks without being pushed back and maintain your block against foes for five seconds. Knockback Sprint: A mechanic similar to Java was added which is that when you sprint and you have at least the cooldown bar at 80% you will give more kb than normal (This for now works on players, with axe or sword) This is useful to make combos Shield and shield blocking: A player with a blocked shield will look like this The shield has a cooldown of 0.25 when used like java "Bow Ding": The "bow ding" is a Minecraft java mechanic in which when you shoot a projectile at a player and this projectile hits the player it will make a sound towards the damage. This feature ensures that timing your attacks becomes crucial, just like in Java edition. It's visually represented by a loading bar right below your cursor, adding a layer of strategic depth to every encounter. Installation Note: This addon is compatible with any "Other Tools" or "More Tools" and any other addon! For the addon to work properly it is necessary to turn on experiments: How to install: How To Install Mod / Addon on Minecraft PE How To Install Map on Minecraft PE How To Install Resource: Download from server 1 - Download from server 2 - Download from server 1 - Download from server 1 - Download from server 2 - Download from server 3 - Download fr Animation, Not compatible With Other Tools Addon: Download from server 1 - Download from server 1 - Download from server 1 - Download from server 2 (Resource) Are you a Minecraft Bedrock player who's been itching for the Java edition's superior combat mechanics? Additionally, the 'knockback sprint' feature means when your cooldown bar is over 80%, your next hit will knock enemies back further, perfect for stringing together those combat combos. This works with any type of projectile mportant changes: Axes have the same damage as in Minecraft java End crystals have the same explosion damage as in Minecraft java When falling in a boat you will not receive fall damage like Minecraft java Cooldown Animation like java was added to the addon. Cooldown List: Sword 0.60 Trident 0.90 Any item other than a weapon/tool 0.25 Hoes 0.25 Wooden Axe 1.25 Iron Axe 1.10 Golden Axe 1.0 Diamond Axe 1.0 Diamond Axe 1.0 Netherite Axe 1.0 Sweeping attack: Attacking with a charged sword, you will make an attack that will damage all mobs near you only if it is not a critical hit This attack is useful for farms since the mobs drop their items and XP when dying for it Sweeping Edge Enchantment: Enchantment is compatible with other enchantment is compatible with other enchantment is by trading with villagers for Minecraft bedrock limitations This enchantment is compatible with other enchantment is by trading with villagers for Minecraft bedrock limitations This enchantment is compatible with other enchantment is by trading with villagers for Minecraft bedrock limitations. Minecraft java critical hit sound will sound. Shields in Raiyon's addon function similarly to Java. Speaking of sweeping attack. Well, hold on to your helmets, because Raiyon's Java Combat Addon is here to bridge that gap! This addon isn't just any mod; it's your golden ticket to a combat system that's as close to Java as you can get on Bedrock. For those unfamiliar, cooldown is the time it takes before your weapon or tool can deal maximum damage again. At the heart of this addon lies the 'cooldown' mechanic. Here's a quick rundown of cooldown times for various items: Swords: 0.60 Tridents: 0.90 Hoes & Non-Weapon Items: 0.25 Axes (Wooden to Netherite): 1.25 to 1.0 Ever wanted to feel like a true warrior, slashing through multiple foes at once? Created By Lord Raiyon Cooldown, which is a certain time with a weapon/tool in which you can do the maximum damage with it and can be visually seen as a loading bar below the cursor. Just make sure to enable experiments in your game settings for optimal performance. Raiyon's Java Combat Addon works seamlessly with any other tool addons. Axe Damage Axes, as in java, inflict more damage but have a higher cooldown than the sword, which is one second compared to the 0.6 of the sword. With the charged sword attack, you can! This sweeping attack hits all nearby mobs, provided it's not a critical hit, making it perfect for farming mobs efficiently as they still drop items and XP. The enchantment is exclusively available through trading with villagers, a nod to Minecraft Bedrock's trading limitations. MCPEL and io » Mods » Addon: Raiyon's Java Combat 23-12-2024, 19:35 Have you ever wanted your Bedrock experience to be closer to Java? Attack indicator (crosshair), empty and charged Sweeping Edge Attacking with a charged sword, you will make an attack that will damage all mobs near you only if it is not a critical hit, this attack is useful for farms since the mobs drop their items and xp when dying for it and deals 2 points of damage. Features: Java combat is based on the cooldown which is a certain time with a weapon/tool in which you can do the maximum damage with it and can be visually seen as a loading bar below the cursor. If you have, then this addon is tailor-made for you! Raiyon's Java Combat Addon (1.20, 1.19) brings a combat system that faithfully emulates the Java edition. Sharpness Particles Shield Animation Critical Hit Particles Downloads: 1721 Supported Minecraft Versions Author: Steve Category: Mods OS: android, windows, iOS Raiyon's Java Combat Addon (1.20, 1.19) Download Links Have you ever wished for your Bedrock experience to closely resemble that of Java? When you land a critical hit, you'll see heart particles, and the distinctive Minecraft Java critical hit, you'll see heart particles, and the distinctive Minecraft Java critical hit, you'll see heart particles, and the distinctive Minecraft Java critical hit, you'll see heart particles, and the distinctive Minecraft Java critical hit, you'll see heart particles, and the distinctive Minecraft Java critical hit sound will play, adding that satisfying punch to your combat. Plus, if you're wielding an axe, you can break through an opponent's shield defense.

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