Click to verify



```
Spirits are a feature and new collectibles introduced in Super Smash Bros. Ultimate and are a replacement of trophies and stickers, to bring more representation of numerous game series in Ultimate and are a replacement of trophies and stickers, to bring more representation of numerous game series in Ultimate. These representation of numerous game series in Ultimate and are a replacement of trophies and stickers, to bring more representation of numerous game series in Ultimate.
 spirits[] Levels of spirits that can be equipped. Primary Spirits: These spirits can be equipped by the character to increase their attack power, and they mimic the character in special spirit matches. Only one can be equipped by the character in special spirit matches. Only one can be equipped by the character in special spirit matches. Only one can be equipped by each character. Each primary spirit has one of four types: Attack, Grab, Shield, and Neutral:
 Attack is strong against Grab, Grab is strong against Shield, Shield is strong against Attack and Neutral is balanced against Attack an
the Dojo to modify their stats. Apart from giving the character attack power, defense and shield strength, they also determine how many Support Spirits they get to use. Opposite the level indicate how many slots the Primary Spirit has that
can be filled with Support Spirits. Also, some Primaries have an extra ability that help/hinder the player that uses them (e.g. Jump 1, Fire Weakness, Weight 1...). Some Primaries are enhanceable spirits never have an extra ability. Instead
where the description for said ability would be, it will display "Can be enhanced at level 99". Enhanceable spirits also have a silver ring around their type indicator, indicating that they have yet to evolve into their final form. Enhanced will go up
one or two ranks (e.g. a Novice spirit that got enhanced or Ace spirit (suld have (see Support Spirit ability's description has a black background and a golden border instead of a border and background of the spirit's type's color, although this is
just cosmetic. The ring around the type indicator will also become golden. Legend spirits are never enhanceable as they are especially useful to grant
 immunity to certain conditions, like lava floors or poison clouds. Depending on how many slots the Primary Spirit has available, more or less Support's image are a certain number of filled-in hexagons. These indicate how many slots the Spirit
occupies when used in your team. For example, if your primary spirit has three available slots, you can equip one one-slot Support Spirit and if your
 Primary has no slots, you cannot use Support Spirits. Fighter Spirits: These spirits are based on the fighters' other appearances of itself, which also include some of their palette swap costumes. They are obtained from beating that fighter's Classic Mode route. They cannot be equipped and are just there to enjoy the artwork, but they're part of the
Spirit Collection nonetheless. They can be swapped between the original and Ultimate artworks by pressing X. Master Spirits: They also cannot be equipped by the player. Rather than that, they run other services that help the player. Rather than that, they run other services that help the player's spirits: They also cannot be equipped by the player. Rather than that, they run other services that help the player.
can send your spirits to train and still others run expeditions you can send your spirits on to obtain rewards. Spirits are sorted out in 4 classes depending on their strength: Novice: ** Advanced (Hope in Japan): ** Ace: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 4 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending on their strength: Novice: ** Advanced out in 5 classes depending out in 5 classes dependi
Spirits can still be much worthwhile to keep, as they are almost always one-slot Supports and can help to give your team a little boost if you only have one slot. Usage[] Spirits can be used to aid in spirit battles by raising the fighters' attack power or providing passive effects like
providing an item or resistance to a spirit battle's stage hazards. Equipping spirits will also raise a stat called Team Power. This stat has no effect on the battles, the characters will simulate their respective spirit's characteristics. For example, to
acquire the Lakitu & Spinies spirit, you have to fight Iggy with several small red Bowsers. Spirits can also be used to summon the spirits by dismissing them to the real world, which will leave spirit cores behind, and
can be sent at expeditions to collect items, spirit points and snacks. Collection[] Spirits can be acquired as the main reward from defeating spirits in the Spirit Board, the player must win in a minigame in which they must shoot the fighter that is being protected by a rotating shield to free
the spirit. They can also be earned as awards for completing Classic Mode or challenges or by buying them from shops. Spirit cores can be used to summon spirits. Some spirits can also be levelled up to the maximum to evolve them into their enhanced forms. Scanning specific amiibo of any series can summon the spirit of the respective amiibo's
character. In Adventure Mode[] Spirits are considered as characters who lose their physical form due to Galeem's destructive light. He forces the spirits to infuse themselves on the fighters trophies to become puppet fighters. List of spirits[] Main
article: List of spirits Spirit Fight Conditions[] Most individual Spirit Fight will involve some sort of conditions may be unknown to the
player (for example, the conditions might not mention that the enemy is giant or that the minions start with a Beam Sword). Stat Buffs & Nerfs[] Either the player, enemy puppet fighter or both will have their stats increased or decreased during this specific fight. For example: The enemy's neutral special has increased power. All fighters have
reduced move speed. The enemy has super armor and is hard to launch or make flinch. The enemy's melee weapons have increased power. You constantly take minor damage. You get decreased defense after a while. Repeating Temporary Powerup[] The enemy will have a powerup that automatically activates and deactivates throughout the match
after several seconds such as. For example: The enemy is temporarily invisible. The enemy is occasionally metal. Permanent Item[] The fighter will spawn on the stage to compensate. For example: The enemy is temporarily invisible. The enemy starts the battle with a Killing Edge. The enemy starts
the battle with Home-run Bat. The enemy starts the battle with a Lip's Stick. Hostile assist trophies will appear. Only certain Pokémon emerge from Poké Balls. Normally this is a specific Tactic[] The enemy mimics the
personality of their Spirit by mimicking their fighting style. The AI will commit to this rule with occasional exceptions. For example: The enemy loves to jump. The enemy loves to jump. The enemy tends to avoid conflict. Here the enemy doesn't "tend" to avoid conflict: it constantly runs
away and never attacks. The enemy is easily distracted by items. Special Smash[] Not all fights will involve the standard stock or timed match: instead, they will include a special rule that will appear in large numbers.
The enemy is giant. The enemy is tiny. The enemy is invisible. You are giant. All fighters are easy to launch. You are hard to
highest power of any Spirit without an ability. Evil Ryu has the highest attack stat of any spirit at level 1 (4,826). Absolutely Safe Capsule has the highest total power of any Spirit with 0 Attack stat (at any level). This attack stat cannot be increased. Dan Hibiki has the lowest total power of any Spirit
(378 total power at lv 1). Dan also has the lowest Defense stat (189 at lv 1). He, however, is the fastest Spirit to level up as he requires less experience to do so. Share — copy and redistribute the material for any purpose, even
commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution — You must give appropriate credit, provide a link to the license terms. Attribution — You must give appropriate credit, provide a link to the license, and indicate if changes were made. You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you
remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in
the public domain or where your use is permitted by an applicable exception or limitation. No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. There are more than 1500 spirits in Super
Smash Bros. Ultimate, which represent a vast array of characters from throughout gaming history. Naturally, though, there's quite a large power disparity between Magikarp and Galeem, so knowing which spirits are the strongest goes a long way. This is your guide for making that call.12. Skull Kid & Majora's Mask While Skull Kid & Majora's Mask
is the weakest spirit in terms of raw power level on this list, there's no denying that this prankster is a useful asset to your loadout. His unique Lifesteal ability sets him apart from the competition, despite being a little inconsistent. What's Great About Skull Kid & Majora's Mask: Lifesteal ability: This grants the user a unique ability, with a random
chance to recover health after damaging the opponent Easy to obtain: Skull Kid can be found on the Spirit Board, Store or in World of Light, so is relatively accessibleGrab-type: Grab Spirit types are strong against Shield-types, so bringing Skull Kid along for fights against those is never a bad callSkull Kid & Majora's Mask's Stats:Type: Grab Spirit types are strong against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those is never a bad callSkull Kid along for fights against those fights against those for fights against those fights agains
2Base Power: 4588Base Attack: 1596Base Defense: 239411. Lyn (Blade Lord) From the nation of Sacae, Lady Lyndis emerges as one of the strongest Primary Spirits in the game, but not just for her stats! Lyn's Special Ability, Critical Hit Up, means that she can KO opponents with ease if fortune smiles upon her. What's Great About Lyn (Blade
 Lord): Critical Hits: Lyn has a special trait which causes the user to land critical hits 12% of the time! Versatility: With 2 slots, Lyn can be combined with support spirits such as Mythra for some insane killpowerAttack-type means that she's an ideal choice against Grab-type spiritsLyn (Blade Lord)'s Stats: Type: AttackSlots:
2Base Power: 4846Base Attack: 2402Base Defense: 181210. Zero (Z-Saber) Wielding his signature weapon from Mega Man Zero, the titular Zero is quite a unique case in the world of spirits. Alongside his brilliant stats, he grants the user with not one, but two special buffs! What's Great About Zero (Z-Saber):Multiple Traits: Unlike
most spirits, who either have one ability or none altogether, Zero has two!Weapon Attack Up: This trait increases the power of melee weapons, so it's a great option for sword-wieldersMove Speed Up: Any movement buff is always a plus in Smash, even it is a small oneZero (Z-Saber)'s Stats:Type: AttackSlots: 2Base Power: 4810Base Attack: 2447Base
Defense: 17369. Medusa It's no secret that the standard Medusa spirit leaves a little to be desired. Ranked at 2-stars and with a pitiful attack stat of only 716, it's not the best choice as far as Attack-type spirits go. Luckily, that couldn't be further from the case for Medusa's enhanced version, which uses her design from Kid Icarus: Uprising.What's
Great About Medusa (Kid Icarus: Uprising): Giant Trait: This ability means that you start off the battle giant, which is great for quick kills! Good for Heavier Fighters: The strengths of heavyweights, such as raw KO potential and solid defense are only reinforced by being GiantSupport Options: When combined with Victini, which gives you the "Hyper
Smashes" trait, it's very possible to finish fights in seconds! Medusa's Stats: Type: AttackSlots: 2Base Power: 4984Base Attack: 2426Base Defense: 19858. Cutie J Cutie J is obtained by enhancing the Jeanne Spirit, which is achieved through leveling her up to Level 99. It's a bit of a grind, but it's definitely worth it for a Spirit with one of the highest
power ratings in the game! What's Great About Cutie J:Increased invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be punishedAir-dodge distance: Being able to air-dodge further provides you with more mobility and lets you evade opponent's attacks with easeTeam
Configurations: Cutie J has some useful evasive abilities, but these are even handier when coupled with Autohealing Support Spirits like Celebi!Cutie J's Stats:Type: AttackSlots: 2Base Power: 5025Base Attack: 2466Base Defense: 21877. Queen Elincia The first Defense-Type spirit on this list, Queen Elincia doesn't enhance your damage as much as
others, but they say the best offense is a great defense anyway! The best part is her "Additional Midair Jump" trait, which does exactly what it says on the tin. What's Great About Queen Elincia: Recovery: Queen Elincia is one of the few Primary Spirits who gives you an extra jump, which does wonders for your recovery Edgeguarding: Having one more
jump is not only useful for recovering, but equally for going deep off-stage to edge-guard the opponentDefense-type: With Attack-type spirits being so prevalent, having the upper-hand over them is useful in many casesQueen Elincia's Stats:Type: ShieldSlots: 2Base Power: 4840Base Attack: 1810Base Defense: 23996. Black Knight Black Knight is
 another Attack-type spirit with the stats to back it up. With a Power rating of 4823 and a base-attack of 2328, it's undeniable that he has some real firepower! However, what really makes him stand out are, surprisingly enough, his defensive capabilities. What's Great About Black Knight: Armor Knight: With this trait, your movement is slightly reduced,
 but this is traded off for a vastly improved defense Boosted Attack: While the major perk of the Armor Knight trait is its defense, it also grants a slight buff to your attackDoubling Down: As Black Knight has two slots, you can combine his Armor Knight with Slow Super Armor Support Spirits for an effectively impenetrable defense! Black Knight's
 Stats:Type: AttackSlots: 2Base Power: 4823Base Attack: 2328Base Defense: 18665. Galacta Knight The lack of slots is a little troubling, but you can't argue with a neat attribute to benefit sword-fighters as a bonus!What's Great
About Galacta Knight: Sword Attack Trait: This increases the power of characters like Marth and Link, so is great for builds using themStats: Galacta Knight is the strongest Defense-type spirit in the game stat-wise and that's something that can't be overstated Balanced attributes: Galacta Knight provides you with great buffs to both your Attack and
 Defense for some well-rounded coverageGalacta Knight's Stats:Type: ShieldSlots: 0Base Power: 5337Base Attack: 2669Base Defense: 21834. Soma Cruz Soma Cruz Soma Cruz is the enhanced form of Dracula and is the first Neutral-type Spirit on this list! Boasting a substantial attack stat of 2510 and a whopping three support slots, he is one of the best all-
 great for World of Light, as you'll run into many-a giant foe on your quest!Soma Cruz's Stats:Type: NeutralSlots: 3Base Power: 4843Base Attack: 2510Base Defense: 18933. Akuma When it comes to the Attack stat, nobody does it quite like Akuma. With a massive 3176 points, he has the highest base attack in the game and this only gets higher the
 more you level up. While he has no slots or special skills, he's a reliable pick if raw damage is what you're after. What's Great About Akuma has the highest attack stat in the game, giving him an insane damage output and crazy killpowerWhat you see is what you get: Akuma doesn't need to be enhanced - he just comes the way that
he isSatisfying to unlock: To get Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma's Stats: Type: AttackSlots: 0Base Power: 5293Base Attack: 3176Base Defense: 21172. Big Boss Here we have our highest-placing Grab-type spirit on the list! Hailing from the Metal
Gear series, Big Boss is the enhanced form of Naked Snake. With his two slots and power stat of 5090, he's truly a force to be reckoned with. What's Great About Big Boss: Metal Killer: This skill increases the damage you deal to metal opponents, which is pretty nifty to have in the story mode! Two slots: While the Metal Killer skill is primarily used in
 World of Light, having two extra slots goes a long way in expanding Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirit in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirit in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game, Big Boss is the best choice for taking down Shield-type spirits in the game and the
Metal Face is at the number 1 spot here. After all, his Power stat is lower than many of the spirits ranked below him and he only has one support slot. Well, despite all of this, the reason for his placement lies in his special ability: Metal and Giant. You can probably guess what that does. What's Great About Metal Face: You start the battle giant: This is
pretty self-explanatory and would make Metal Face a solid choice on its own, but it's even better when you combine it with the fact that...You start the battle metal: Yeah - being giant and metal makes you pretty much unstoppable, as foes will be powerless against your lethal attack power and impenetrable defenseCombination ideas: When you
couple the Metal and Giant trait with a spirit like Sudowoodo who increases the duration of your transformation, you can absolutely dominate anyone who comes your wayMetal Face's Stats:Type: AttackSlots: 1Base Power: 4996Base AttackSlots: 4996Base Att
In: Characters shown as spirits This article is about the equippable characters. For the menu featuring them, see Spirits (menu). "Spirits are characters that have lost their physical forms. Equipping your fighter with spirits are characters that have lost their physical forms. Equipping your fighter with spirits are characters that have lost their physical forms. Equipping your fighter with spirits are characters that have lost their physical forms. Equipping your fighter with spirits will power them up with all sorts of new abilities.
 " —Super Smash Blog, Super Smash Bros. Ultimate Official Site Spirits (スピリット, Spirit) are a type of power-up and collectible in Super Smash Bros. Ultimate. They are featured prominently in Adventure Mode: World of Light, which depicts them as characters from various video game series who lost their bodies in Galeem's attack and were
reduced to disembodied souls. Spirits effectively replace trophies from earlier Smash installments as the game's main collectible. Gameplay-wise, most spirits can be equipped to fighters to enhance their stats and/or provide positive effects. Thus, they are also similar to stickers in Super Smash Bros. Brawl and equipped to fighters to enhance their stats and/or provide positive effects.
total of 1528 spirits can be obtained in game, all sorted into 42 series. Collecting spirits[edit] There are many ways to collect spirits: The player always receives a random primary advanced-class spirit that has 1 or 2 slots when opening up the game for the first time. The obtained spirit can not be an enhanceable, summonable, or paid DLC spirit. It
also cannot be a spirit that is obtained through a Challenge or is exclusive to World of Light. Completing Classic Mode will reward random spirits, as well as a fighter spirit of the character played if it has not already been obtained through a challenge or is exclusive to World of Light.
 map to engage in Spirit Battles. Winning each battle awards the corresponding spirit. Also scattered throughout the map are chests that contain spirits of in-game bosses can only be obtained in World of Light. The Spirit Board also features Spirit Battles like in World of Light but after
clearing a battle, players must play a minigame where they must shoot the puppet fighter without hitting its shield to obtain it. Some spirits can only be collected this way. Spirits can be
summoned from the cores of other spirits obtained. Some spirits can only be obtained through summoning. Certain spirits are obtained through summoning. Certain spirits are obtained through summoning. Certain spirits are obtained through summoning.
 Spirits can be purchased through the Shop with Gold. These include fighter spirits and spirits otherwise exclusive to DLC Spirits, even if the player has not purchased through spirit shops with SP. Certain spirits are exclusive to these shops. Their respective master spirits must be unlocked in
 World of Light in order to access them. Scanning a non-Fighter amiibo for a character that appears as a spirit will award that spirit to the player. This also applies to Timmy & Tommy, a master spirit - scanning them before their shop is opened in World of Light will unlock it in the Collection menu, though they still must be defeated to access their
 store within World of Light's menus. Purchasing a Challenger Pack (either individually or as part of a Fighters Pass) will unlock a corresponding exclusive DLC Spirit Board. Unlike the regular Spirit Board, spirit Board, spirit Board winning a Spirit Board, spirits featured here do not expire after time, nor vanish if the player loses their Spirit Board. Unlike the regular Spirit Board winning a Spirit Board w
the spirit immediately instead of having to free the spirit first. Having save data of certain other games will unlock a spirit from said game. Spirit save data of certain other games will unlock a spirit from said game. Spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will unlock a spirit save data of certain other games will be save data of certain other games will be save data of certain other games will be save data of certain 
Advanced ("Hope" in the Japanese version) *** Ace ** Legend Spirit categories[edit] Primary spirits have two main stats: an attack rating and a defense rating, which are added together to form its total power. Primary spirits may
also have a trait, which applies an additional multiplier to their power, as well as up to three slots for support spirit that lacks slots will be compensated with higher stats. If a primary spirit that lacks slots will be compensated by 1.1x
(10%), resulting in more damage dealt and less damage received. Even though this series bonus can increase stats above 10,000. Primary spirits' attack and defense multipliers are capped at 10,000. Primary spirits' attack and defense multipliers are capped at 10,000. Primary spirits' attack and defense stats above 10,000. Primary spirits' attack and defense stats modify how much damage is dealt and received by the character, but do not directly affect knockback dealt,
and are not factored into the knockback formula. For both stats, a value of 0 results in no change from base damage. Some primary spirits can be enhanced at level 99, which transforms them into a different primary spirits tend to have higher stats than
 non-enhanced spirits of the same class. Primary spirits also have strengths based on their type, and grant a 1.3x increase in damage dealt to the type of spirit that they are weak against. [1] There is also a fourth type, Neutral, which is not
strong or weak against any other type. When attacking a fighter using a type that the attacker's type is strong against, the type advantage is indicated by an additional "wind-rush" sound effect and sparks of a color corresponding to the spirit type of the attacker. "Primary spirits come in different types: Attack, Shield, and Grab. Attack has an
advantage over Grab, Grab has an advantage over Shield, and Shield has an advantage over Attack. Try to equip spirits that are strong against your opponent's spirit team! "—Super Smash Bros. Ultimate Official Site Attack[edit] The damage dealt multiplier is equal to 1 + (attack × 4/10000). Therefore, an attack of 2,500 results in
double damage, 5,000 is triple damage, and so on. When using a Final Smash the damage dealt multiplier is 1 + (attack×1/10000). When throwing a non-throwing item (e.g. a Beam Sword or Super Scope), the damage dealt multiplier is 1 + (attack×1/10000). When throwing a non-throwing item (e.g. a Beam Sword or Super Scope), the damage dealt multiplier is 1 + (attack×1/10000). When throwing a non-throwing item (e.g. a Beam Sword or Super Scope), the damage dealt multiplier is 1 + (attack×1/10000).
before being affected by its speed. Smash attack charging speed is multiplied by 1/(1 + (attack×4/10000)). An attack of 2,500 will make smash attacks charge in 30 frames, 5,000 is 20 frames, etc. Although the base damage of a move is still used when calculating knockback, 70 percent of the additional damage is added onto the value of the
unmodified final damage, resulting in more knockback being dealt overall. For example, a move which deals 10% damage will KO 7% earlier than usual if its damage when calculating for the amount of knockback needed to launch the user.
Defense[edit] The damage taken multiplier is equal to 1/(1 + (defense×6/10000)). Therefore, a defense of 5,000 results in taking 0.25x damage, while a defense of 5,000 results in taking 0.25x damage. Shield regeneration is increased by a multiplier of 1 + (defense/10000) and shield depletion is reduced at the same amount. A defense of 10,000 will
double shield regeneration and halve shield depletion. Stun duration after a shield break is reduced by defense of 2,500 will reduce the duration by 50 frames at 10,000. As with attack, defense does not directly affect knockback, but if damage taken is reduced overall by spirits, the resulting
 final damage is used in the knockback formula, resulting in moves dealing slightly less damage overall. For example, a move which deals 10% damage will KO 5% later if it's damage is halved overall by spirits. Because of the nature of these functions, defense is a more effective stat in terms of raw numbers, in the sense that a defense of 1,000 is
stronger than an attack of 1,000 (which is the case when stats are equipped in slots provided by primary spirits. They give fighters skills: passive bonuses such as starting with an item, resistance to certain damage types or status effects, added
abilities, and more. A primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit provides between 0 and 3 slots to equip support spirits apply a multiplier to the primary spirit spirits apply a multiplier to the primary spirits apply ap
having types, support spirits are assigned them for the purposes of Spirit Battles. Fighter spirits [edit] Main article: Fighter spirits are based on an existing playable character in the game, do not have classes and types, and also cannot be equipped. Rather, they simply exist to allow the players to view their artwork. They are earned by
completing Classic Mode with the indicated fighter, [2] by purchasing them when they appear randomly in the shop, or through completing some challenges. With some exceptions, the fighter spirits generally use t
costumes, such as Cloud in his Advent Children outfit or Mario in his Builder and Wedding attires, or those who are changed into different individuals, such as Male Wii Fit Trainer, each of the Koopalings, and the four Dragon Quest heroes, will have fighter spirits based on them as well, all of which must be purchased in the Shop after completing
Classic Mode with the respective character, as completing Classic Mode only awards the fighter spirit for the fighter spirits [edit] Main article: Master
 spirit Master spirits are a type of spirit that cannot be equipped. Once unlocked, master spirits; there is only one), Explore (which bring back rewards), and Dojo (which teach styles to spirits). Master spirits have
dialogue boxes, though certain spirits (such as Kraid) communicate unintelligibly and therefore have provided translations. Master spirits can be obtained via Spirit Battles, which appear similar to the thematic missions seen in Event
Matches and Super Smash Bros. for Wii U's Special Orders. Battles can randomly appear on the Spirit Board and/or be accessible in World of Light. Each Spirit Board and/or appearance, with the battle's rules,
conditions, stage and music track often being reflective of the spirit itself. During all battles against spirits, the Final Smash Meter will be active, and certain spirits can make the gauge fill up faster or slow the rate the enemy's gauge fills at. If there are more than one opponent, then the battle will either be a team battle with team attack turned off
or a horde battle similar to the ones seen in Classic Mode. Occasionally, a CPU ally will engage the battle with the player as well. Like in Classic Mode, the player is always given only one stock, unlike with aforementioned game modes in previous games. The battle is won when the victory conditions are met, such as defeating all opponents or
surviving for long enough. Before each Spirit Battle, the two sides' strengths will be compared. The player's strength is dictated by the spirit team the player has the option to
use. This team can include one primary spirit and 0 to 3 support spirits depending on the number of slots the primary spirit fills. The player can manually choose the spirits for a team, or they can press they Y button for the game to automatically create what it calculates to be the most optimal
spirit team for the specific battle. Factors for spirit selection include the rules and strength of the spirit selection include the minimum strength team possible. The player can also use no spirits if they wish. There are Support Items one
 can earn or purchase to make the spirit obtaining process easier. Examples include slow Final Smash Meter Charging, draining the health of opponents, making minions weaker, disabling items, and dealing a collective 50% damage split among all enemies. One can also battle other players locally in versus matches with spirits equipped, working in a
 similar manner to character customization from Super Smash Bros. 4. As of version 2.0.0, up to four players can engage in a Spirit Board battle will end in failure if any human player is KO'd. Spirit shield[edit] Bowser attempting
to get Magneton Defeating a spirit in battle does not guarantee its acquisition. Once a spirit battle has ended, the player character holds a special weapon and the main opponent of the battle is in a stunned pose with heavily desaturated colors. A cyan shield with a small gap circles around the
opponent in an attempt to prevent the spirit from being acquired. The player must shoot through the gap to acquire the spirit. The shield spins faster for higher ranked spirits, making the minigame more difficult. If the player mistimes the shoot, they will shoot the shield instead and the minigame will end with no spirit acquired. However, the next time
the player battles that specific spirit, the portion of the shield that was shot will be removed, making each successive attempt per battle. The player can also use support items to make the minigame easier, including slowing down the shield rotation and instantly removing a
large portion of the shield. Only one of each item can be used per battle. These items are randomly rewarded in certain modes and occasionally available in the shield. Only one of each item can be used per battle. These items are randomly rewarded in certain modes and occasionally available in the shield. Only one of each item can be used per battle. These items are randomly rewarded in certain modes and occasionally available in the shield. Only one of each item can be used per battle. These items are randomly rewarded in certain modes and occasionally available in the shield. Only one of each item can be used per battle.
 with the spirits of Gooey (Primary), Lip, Nabbit, and the Ouendan (Supports). When used in a battle, primary spirits will gain experience regardless of its outcome. A sufficient amount of experience will allow the spirit to level up, which increases its stats. Some spirits can also be enhanced upon reaching level 99; this causes the spirit to change to a
new spirit, which will be at level 1 but compensate with a higher class and superior base stats. Additionally, spirits available via enhancement typically cannot be found in Spirit Battles. Spirits can also level up by using Snacks or Cores on them in exchange for Spirit Points. Using a Core of the same type as the spirit will give 30% more experience at
no extra cost. Using a Core of a DLC spirit will only give 25% of the experience of a similar non-DLC spirits must remain in a facility for an extended period of time to gain its benefits and cannot be used while deployed in a facility
but they can be recalled at any time; however, a spirit recalled from a facility must wait a short time before being sent to a different facility. All facilities must be unlocked by defeating their corresponding master spirits in World of Light before they can be used. When selecting spirits to use a facility, some of them may have arrows displayed on them.
These spirits will be more or less efficient at whatever they were assigned to do, depending on the way the arrow points. All unlocked facilities can be accessed at any time from the Adventure Mode's pause menu, or from the Collection subpage at the Spirits menu. Withdrawing a spirit from a facility causes it to become temporarily tired (indicated by
 an icon of sweat droplets on the spirit in the selection screen), and it cannot re-enter any facility until the player goes through a battle first. The outcome of the battle doesn't matter and the spirit doesn't meed to be used in battle first. The outcome of the battle doesn't meter any facility until the player goes through a battle first. The outcome of the battle doesn't matter and the spirit doesn't meed to be used in battle.
 experience at a rate of 1 experience per second. A spirit with a good condition will instead gain 1.1 experience and one with a bad condition will gain 0.9. Enabling the Activities ↑ Skill Tree skill on any World of Light save file will multiply the experience earned by 1.1. Dojo[edit] Dojos teach spirits different Styles. A spirit with a Style active will alter
its user's stats, boosting some stats at the expense of other stats. A spirit can only know one Style at a time. Learning a new Style will cause the spirit to forget any pre-existing Style. Previously forgotten Style is dependent on its rank, the
number of Styles they already know, condition, and the Activities 1 Skill Tree skill. The base amount of time for Novice spirits is 30 minutes, Advanced 45 minutes, Advanced 45 minutes, Advanced 45 minutes, Advanced 45 minutes, and Legend 75 minutes, a
 multiplier) while a bad condition will make it take 50% longer (1.5 multiplier). Enabling the Activities 1 skill on any World of Light save file will multiply the time by 0.9. The wait time can be skipped at the cost of SP based on rank plus 10 SP for each already learned Style: Novice has a base cost of 200 SP, Advanced is 300, Ace is 400, and Legend is
500. Unlike the others, the Slowpoke Dojo has no wait time, does not cause spirits to become tired, and has only room for one spirit instead of four. Standard Attack, Floor Attack, Flo
 Speed, Base Run Acceleration, Additional Run Acceleration, Additional Run Acceleration, Crawl Speed Air Mobility Max Air Speed, Base Acceleration, Additional Acceleration, Additional Run Acceleration, Additional Run Acceleration, Additional Run Acceleration, Additional Run Acceleration, Crawl Speed Air Mobility Max Air Speed, Base Acceleration, Additional Acceleration, Additional Run Accele
Standard Attacks, Aerials, Specials, Throws, Pummels ×1.2 Damage resistance ×0.8 ×1.2 ×0.8 Land Cap'n Cuttlefish Standard Attacks, Ground & Item Mobility ×1.2 Jump ×0.8 Midair Jump Speed & Additional Speed ×0.8 ×1.2 ×0.8
Air Peppy Hare Standard Attacks, Grounded Specials, Throws, Pummels ×0.3 Aerials, Aerials, Specials, Throws, Pummels ×0.5 Damage resistance
×1.3 ×0.8 ×1.2 Boulder Darunia Standard Attacks, Aerials, Specials, Throws, Pummels ×0.7 Damage resistance ×1.1 Ground & Item Mobility ×1.1 +100 Big-Bee Honey Queen Standard Attacks, Aerials, Specials, Throws, Pummels ×0.6 Damage
 resistance ×1.15 Ground & Item Mobility ×0.7 Jump, Wall jump, Ledge jump ×1.2 Midair Jump Speed & Additional Speed ×1.2 Air Mobility ×1.3 Jump ×0.6 Air Mobility ×1.2 Midair Jump Speed & Additional Speed ×0.7 Wall & Ledge Jump ×0.7 +100 Gravity
 Gravity Man Ground & Item Mobility \times 0.5 Jump \times 1.5 Fall & Fastfall Speed \times 0.8 Air Mobility \times 0.8 Jump, Wall jump, Ledge jump \times 0.8 Midair Jump Speed & Additional Speed \times 1.3 Wall & Ledge Jump \times 1.3 Fall & Ledge Jump \times 1.3 Fall & Ledge Jump \times 1.3 Fall & Fastfall Speed \times 1.3 Wall by Ledge Jump \times 1.3 Fall & Ledge Jump \times 1.3 Fall &
Jump Speed & Additional Speed \times 0.8 Air Mobility \times 0.8 Air Mobility \times 0.8 Air Mobility \times 0.8 Air Mobility \times 1.4 Additional Speed \times 1.4 Air Mobility \times 1.4 Additional Acceleration \times 0.8 Jump, Wall jump, Ledge jump \times 1.4 Midair Jump Speed & Additional Speed \times 1.4 Air Mobility \times 1.3 Weight \times 0.8 Jump, Wall jump, Ledge jump \times 1.4 Midair Jump Speed & Additional Speed \times 1.4 Air Mobility \times 1.3 Weight \times 0.8 Jump, Wall jump, Ledge jump \times 1.4 Midair Jump Speed \times 1.4 Air Mobility \times 1.3 Weight \times 0.8 Jump Speed \times 1.4 Midair Jump Speed \times 1.4 Midair Jump Speed \times 1.4 Air Mobility \times 1.4 Midair Jump Speed \times 1.4 Midair Jump Speed
 +100 Strategist Riki Standard Attacks, Aerials, Throws, Pummels, Items \times 0.7 Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials \times 1.2 +100 Equipment Dyntos Standard Attacks, Aerials, Specials, Specials, Specials, Specials, Specials, 
Throws/Pummels \times 1.5 Grab Radius \times 1.5 Grab Radius \times 1.5 Fall & Fastfall Speed \times 1.3 Item Attacks, Aerials, Specials \times 0.65 Gravity \times 1.6 Hump, Wall jump, Ledge jump \times 1.1 Midair Jump Speed & Additional Speed \times 1.2 Fall & Fastfall Speed \times 1.3 Item Attacks, Aerials, Specials \times 0.65 Gravity \times 1.6 +100
 Forgetful Slowpoke Makes a spirit forget its current Style and removes any stat changes imposed by it. Explore [edit] Spirits can be sent for treasure, with a change imposed by it. Explore facility used, the
 types, levels, and ranks of the spirits assigned there, and any styles those spirits might possess. Additionally, spirits will gain 2 experience for every minute spent exploring. Ruins, operated by Charlie. Takes 6 hours to complete, and mainly awards Support Items for the
 Spirit Board. Jungle, operated by Linebeck. Takes 10 hours to complete, and mainly awards snacks. Shopping[edit] While spirits can sometimes be bought from the Vault's Shop for Gold, there are also five other shops that can be unlocked after defeating their corresponding master spirits in World of Light that uses SP for payment. Each of these has
a selection of spirits with a particular theme, and may also sell snacks, support items, and Skill Spheres. A few spirits can only be found in these shops. Anna's Emporium-Tends to have spirits connected to vehicles or transportation
 Beedle's Tent- Tends to have spirits that are living creatures Timmy and Summoning[edit] Main articles: Dismiss and Summon Spirits that are related to items Dismissing and Summoning[edit] Main articles: Dismiss and Summon Spirits that are related to items Dismissing and Summoning[edit] Main articles: Dismiss and Summoning[ed
 with other cores or level up other spirits. Some spirits can only be found by summoning them with specific cores. Spirits can also power up Figure Players but will be permanently consumed. The Figure Players but will be permanently consumed the same type as that spirit. Players can only
hold up to 6,000 primary and support spirits combined. Should they go over the limit, they'll have to choose whether to discard newly-acquired spirits or dismary spirits come with traits, modifiers which may be
 beneficial or detrimental. The effects of these are listed below. Effects in a shaded cell are not possible to obtain (such as a 3x effect of a 2 slot skill, requiring an impossible 6 slots), although they still exist in the game's code. Effects in bold are possible, but only when paired with Adventure Skills. All skills have values defined up to a 5x effect,
 however these are all identical to their 4x versions (except for Critical Fast Final Smash Meter 11) and will be omitted from the below tables. Each skill or trait will increase the primary spirit's stats, but instead affects rewards based on relative power. Note that detrimental traits will
still increase the power rather than lowering it. Fighters receive an aura of a specific color if they receive a certain boosts, and white aura for attack boosts, blue aura for defense boosts, green aura for speed boosts, green aura for attack boosts, blue aura for attack boosts, green aura for attack boosts, green aura for attack boosts, green aura for speed boosts, green aura for attack boos
and traits that affect a kind of attack (e.g. smashes, tilts, specials, etc.), instead of a type or effect, start to have diminishing returns occur when the combined multipliers exceed 1.3× and are further reduced when above 1.5×. This encourages the
player to have a more varied Spirit Team, either by using skills or traits that affect types/effects or investing in another stat such as defense or speed. Values in the tables below are without reductions—italic values will show reduced values (with only that ablitity is used) when hovered over (mouse) or tapped (touch-screen). final mult = { m, if m \le m.
 1.3 \text{ m} * 0.5 + 0.65, if 1.3 \text{ m} * 0.5 + 0.65, if 1.3 \text{ m} * 0.2 + 1.2, if m > 1.5 {\displaystyle {\mbox{final mult}} = {\begin{cases}m, & {\mbox{if }} 1.31.5 \end{cases}}} Walking mobility Max speed, accel., additional accel., initial dash Item mobility Heavy item max speed, accel.
additional accel., shooting item dash, max speed, acceleration, additional acceleration, additio
Attack skills[edit] Abilities that increase the power of specific attack types, or increase damage dealt under specific circumstances. Attack skill spirits are indicated by a sword. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Fist Attack † Slightly increases the power of punches and elbow strikes. 1 1 1.04× 1.1× Damage dealt 1.18×
1.26× 1.3× Foot Attack ↑ Slightly increases the power of kicks and knee strikes. 1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× Physical Attack ↑ Slightly increases the power of items and attacks used in the air. 2 1 1.06× 1.1×
Damage dealt 1.18 \times 1.26 \times 1.3 \times 1.26 \times 1.2
weapons such as bows or guns. 2\ 1\ 1.06 \times 1.1 \times 1.26 \times 1.3 \times 1.26 \times 1.2 \times 1.26 \times 1.20 \times 1.
run additional accel. 1.2 \times 1.3 \times 1.4 \times Hyper Smash Attacks Increases attack power and smash-attack charge speed. 4\ 1\ 1.10 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times 1.4 \times Hyper Smash Attacks Increases attack power and smash-attack charge speed. 4\ 1\ 1.10 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times 1.4 \times Hyper Smash Attacks Increases attack power and smash-attack charge speed. 4\ 1\ 1.10 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times Side Special \uparrow Slightly increases the power of neutral special moves. 3\ 1\ 1.08 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times Side Special \uparrow Slightly increases attack power of neutral special \uparrow Slightly increases at \uparrow Slight
increases the power of side special moves. 3 1 1.08× 1.1× Damage dealt 1.18× 1.26× 1.3× Up Special ↑ Slightly increases the power of up special moves. 3 1 1.08× 1.1× Damage dealt 1.18× 1.26× 1.3× Special-Move Power ↑
Slightly increases the power of all special moves. 4 1 1.10× 1.05× Damage dealt 1.13× 1.17× 1.2× Aura Attack ↑ Slightly increases the power of Lucario's Aura attacks. 1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× Also applies to Richter's Holy Water Magic Attack ↑ Slightly increases the power of magic attacks, such as Zelda's and Robin's spells
1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× PSI Attack ↑ Slightly increases the power of Ness's and Lucas's PSI attacks. 1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× PSI Attack ↑ Slightly increases the power of explosion Attacks. 1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× PSI Attack ↑ Slightly increases the power of Ness's and Lucas's PSI attacks.
Ice Attack ↑ Slightly increases the power of water and ice attacks. 1 1 1.04× 1.1× Damage dealt 1.18× 1.26× 1.3× "Water" only applies to water-effect attacks, not water-type Electric Attack ↑ Slightly increases the power of
energy attacks, such as Fox's Blaster. 1 1 1.04 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times Toss & Meteor Increases upward and downward launch power. 2 1 1.06 \times 1.1 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times Damage dealt 1.18 \times 1.26 \times 1.3 \times Angles 60-120 and 241-300 Shield Damage ↑ Increases the damage dealt 1.18 \times 1.26 \times 1.3 \times Damage dealt 1.18 \times 1.26 \times Damage dealt 1.18 \times Damage deal
Increases the damage dealt to giant opponents. 4\ 1\ 1.10 \times 1.4 \times 1.5 
land a devastating critical hit. 3 1 1.08 × 5% chance 10% 15% 20% Critical hits deals 1.2 × damage Similar to the 1v1 multiplier, the extra damage doesn't affect knockback or shields Impact Run Damages enemies when dashing into them. 1 1 1.04 × 3 - 5 damage 6 - 10 9 - 15 12 - 20 Scales linearly over 30 frames starting after the initial dash Damage
is not increased by the player's attack stat, however it is decreased by the opponent's defense skills[edit] Abilities that decrease damage received by specific attack types, modify shield behavior, or grant super armor. Defense skill spirits are indicated by a shield. Skill Description Rank Cost TeamPower Effect Notes 1x 2x
3x 4x Shield Durability ↑ Increases shield strength. 3 1 1.08× 1.4× Shield health 1.7× 1.9× 2.0× 1.5× Shield recovery Easier Perfect Shield Reflects incoming projectiles when you perform a perfect shield. 2 1 1.06× 1.2× Reflected Reflect Reflect Reflect Shield Reflect Reflect Reflect Shield Reflect Ref
projectile Air Defense ↑ Slightly reduces the damage taken from air attacks. 2 1 1.06× 1.3× Defense 1.38× 1.46× 1.5× The description is slightly misleading. The player gets resistance while in the air, not resistance to aerial attacks like it suggests. Weapon Resist ↑ Decreases damage taken from melee weapons like swords and whips. 2 2 1.11×
0.5 \times PSI Resist ↑ Slightly reduces damage taken from Ness's and Lucas's PSI attacks. 1 1 1.04 × 0.6 × Damage received 0.55 \times 0.5 \times 0.
damage taken from water attacks. 1 1 1.04 \times 0.6 \times Damage received 0.55 \times 0.5 \times 0.5 \times "Water" only applies to water-type Electric Resist ↑ Slightly reduces damage taken from energy attacks, not water-type Electric Resist ↑ Slightly reduces damage taken from energy attacks.
as Fox's Blaster. 1 1 1.04 \times 0.6 \times Damage received 0.55 \times 0.5 \times 0.5 \times Slow Super Armor Makes it more difficult to flinch or be launched, but move speed decreases. 3 2 1.13 \times 132 KB limit Full knockback is taken when the limit is surpassed 0.3 \times 0.5 \times
Super Armor Makes it more difficult to flinch or be launched, 4 3 1.20 × 132 KB limit Full knockback is taken when the limit is surpassed. Does not affect Min Min's up or down
 smashes. 0.9× Damage received Recovery skills[edit] Abilities that allow health recovery mid-battle. Recovery skill spirits are indicated by a vial with a medical cross. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Autoheal Recovery skills[edit] Abilities that allow health recovery mid-battle. Recovery skills prints are indicated by a vial with a medical cross. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Autoheal Recovery skills[edit] Abilities that allow health recovery mid-battle.
[Note 1] Recovers some health automatically every five seconds. 4 3 1.20× 5 Damage recovered Healing Shield Recovers health when enemy attacks are shielded. 4 2 1.15× Heals for 0.15 × blocked damage Does not factor in the 1.19× shield damage multiplier KOs Heal Damage Recovers health when enemies are KO'd. 3 2 1.13× 20 Damage
recovered 30 40 50 Applies to anything that gives the player a point (KO. Special Flag. Assist Trophy KO, etc.) Critical-Health Healing Recovers a great deal of health when a certain amount of damage is taken. 3 2 1.13×50 Damage recovered 75 100 125 Activates once per match when above 100% damage or below 20% health in Stamina. Critical
Health Healing 1 1 [Note 2] Recovers a ton of health when a certain amount of damage is taken. 4 3 1.20× 100 Damage healed 150 150 Activates once per match when you strike. N/A 3[Note 3] 1.15× Heals 0.03×damage Does not activate with
projectiles. Mobility skills[edit] Abilities that increase ground and aerial mobility. Mobility skill spirits are indicated by a shoe. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Move Speed ↑ Slightly increases left and right move speed. 2 1 1.06×1.2× Ground mobility, max air speed 1.4×1.6×1.8× Braking Ability ↑ Makes stopping
easier when walking or running. 1 1 1.04 × 2 × Traction 3 × 4 × 5 × Also removes the decreased traction of slippery surfaces and ice floors. Lightweight Greatly increases jump and move speed, but become easier to launch. 1 1 1.04 × 0.9 × Weight 0.8 × 0.7 × 0.6 × 1.3 × Ground mobility & max air speed 1.6 × 1.9 × 2.2 × 1.3 × Ground & short-hop jump
1.6 \times 1.9 \times 2.2 \times 1.2 \times 4 Aerial jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.3 \times 1.45 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.8 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.15 \times 4 Footstool jump 1.4 \times 1.6 \times 1.15 \times 4 Footstool jump 1.4 \times 1.15 \times 4 Footstool jump 
1.2× Wall & ledge jump speed 1.3× 1.4× 1.5× Floaty Jumps Slows your fall speed of the jumping. 1 1 1.04× 0.65× Fall speed 0.6× 0.55× 0.8× Gravity & fast fal
movement possible sooner. 1 1 1.04 × 0.7 × Landing lag duration 0.6 × 0.5 × 0.4 × Does not reduce the additional landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials, only reducing the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing lag incurred by Bayonetta's Bullet Arts extended neutral and up aerials are also because the base landing landing lag incurred by Bayonetta's Bul
Intangible frames 1.4 \times 1.6 \times 1.8 \times
1000 seconds. If the player respawns within the 1000 seconds, the duration is reset, if the player respawns after the 1000 seconds have passed, then the effect is permanently disabled. 5% landing damage 7% 10% 15% Item skills[edit] Abilities that allow the fighter to start with an item or make items more effective. Item skill spirits are indicated by a
 hammer. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Battering Items ↑ Increases the power and ammo of shooting Items. 2 1 1.06×1.1× Damage dealt 1.18×1.26×1.3× 1.24× ammo Thrown Items ↑ Increases the distance
and power of thrown items. 2 1 1.06 × 1.1 × Damage dealt 1.18 × 1.26 × 1.3 × Item throw speed & power Hammer Duration ↑ Increases the amount of time the Hammer and Golden Hammer items last. N/A 1[Note 4] 1.08 × 2 × duration 3 \times 4 \times 5 \times 10^{-5} Item Gravitation Draws nearby items closer. 2 1 1.04 × 0.5 units per frame 0.65 0.8 1.0 Attracts items
within 45 units Beam Sword Equipped Start battles with a Beam Sword. Use it to batter opponents. 2 1 1.06× The player will start their stock with the slot 2, and so on until all are used. Killing Edge Equipped Start battles with a Killing Edge. Hit
when it glows for extra power. 2 1 1.06× Fire Bar Equipped Start battles with a Fire Bar Equipped Start battles with a Lip's Stick. Hit an opponent with it to slowly drain their
health. 1[Note 5] 1 1.04× Star Rod Equipped Start battles with a Star Rod. Swing it to launch projectiles. 1 1 1.04× Ore Club Equipped Start battles with a Ray Gun. Fire at opponents from a distance. 2 1 1.06× Super Scope Equipped Nintendo Scope
Equipped Start battles with a Super Scope /Nintendo Scope . Fire multiple shots, or charge up for a stronger blast. 2 2 1.11× Steel Diver. Fire powerful shots that are hard to see. 1 2 1.09× Rage Blaster Equipped Start battles with a Rage Blaster. Deal more damage when you have more damage. 1 1 1.04×
Staff Equipped Start battles with a Staff. Fire at faraway opponents to deal more damage. 1 1 1.04× Banana Gun. Use the leftover peel after you fire. 1 1 1.04× Brill Equipped Start battles with a Brit.
Flower. Shoot fire at opponents. 1 1 1.04× Green Shell Equipped Start battles with a Green Shell. Throw it and it'll slide across the stage. 1 1 1.04× Green Shell Equipped Start battles with a Freezie. Hit opponents
with it to freeze them. 1 1 1.04× Hothead Equipped Start battles with a Boomerang Equi
nearby opponent. 1 1 1.04× Unira Equipped Start battles with a Mr. Saturn. Break enemies' shields easily. 2 1 1.04× Bob-omb Equipped Start battles with a Bob-omb. Launch foes with its powerful blast. 2 1 1.06× Bomber Equipped Start battles with a Mr. Saturn.
Bomber. Raise it up to cause a huge explosion. 2 1 1.06× Black Hole Equipped Start battles with a Black Hole. Activate it, and it'll pull in nearby fighters. 3 2 1.13× Super Launch Star Equipped Start battles with a Fairy Bottle. Heal when at least 100% In nearby fighters. 3 2 1.13× Super Launch Star Equipped Start battles with a Black Hole. Activate it, and it'll pull in nearby fighters. 3 2 1.13× Super Launch Star Equipped Start battles with a Fairy Bottle.
damage is taken. 2 1 1.06× Made of Metal Start battles in metal form. Become harder to launch. 3 1 1.08× 13 Seconds All transformation skill equipped multiplies the duration to the left by the number equipped. Mouthful of Curry Start battles with Superspicy Curry breath.
Continuously spit out fire. 2 2 1.11× 12 Seconds Bunny Hood Equipped Start battles with a Bunny Hood. Move faster and jump higher. 1 1 1.04× 12 Seconds Franklin Badge Equipped Start battles wearing a Franklin Badge. Reflect enemy
```

projectiles. 3 2 1.13× 23 Seconds Super Leaf Equipped Start battles with a Super Leaf. Press and hold the jump button to float through the air. 1 1.04× 25 Seconds Screw Attack Equipped Start battles with a Screw Attack Equipped Start battles with a Screw Attack with a Screw Attack Equipped Start battles with a Screw Attack with a Screw Attack Equipped Start battles w

```
after eating food. 3\ 2\ 1.13\times\ 1.18\times\ All\ Damage\ 1.26\times\ 1.3\times\ 1.38\times\ Defense\ 1.46\times\ 1.53\times\ 1.38\times\ Defense\ 1.46\times\ 1.53\times\ 1.38\times\ Defense\ 1.46\times\ 1.53\times\ 1.38\times\ Defense\ 1.46\times\ 1.48\times\ Defense\ 1.46\times\ Defense\ Defense\ 1.46\times\ Defense\ Defense\ Defense\ 1.46\times\ Defense\ Defense\ 1.46\times\ Defense\ Defense\ 1.46\times\ Defense\ Defense
hazards that may be encountered in the Spirit Board and World of Light. Some of these may negate normal stage hazards are indicated by a stage with a hazard it counters against. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Poison Damage Reduced Reduces the damage taken from
poison. 2 1 1.06 × 0.4 × Damage received 0.1 × 0.0 × 0.0 × Poison Immunity Grants immunity to poison. [Note 7] 3 2 1.13 × Poison Heals [Note 8] Poison Heals instead of harms. [Note 7] 4 3 1.30 × Heals damage × 0.15 Lasts the full duration of poison. Poison Power Up [Note 9] Being poisoned greatly increases your power, defense, and speed. 4 3 1.30 × Heals damage × 0.15 Lasts the full duration of poison. Poison Power Up [Note 9] Being poisoned greatly increases your power, defense, and speed. 4 3 1.30 × Heals damage × 0.15 Lasts the full duration of poison.
 2.0 \times All Damage 2.5 \times 3.0 \times 3.0
3 2 1.13× Does not apply to native stage hazards (e.g., Norfair's rising lava) Ice-Floor Immunity to ice floors and freezing attacks. 3 2 1.13× Not to be confused with the attack effect stun. Slumber Immunity Grants immunity to slumber floors and sleeping
in general. 3\ 1\ 1.08 \times Sticky-Floor Immunity Become immune to sticky floors. 2\ 2\ 1.11 \times Strong-Wind Resist Reduces the effect of strong winds. 2\ 1\ 1.06 \times 0.4 \times Influence\ 0.1 \times 0.0 \times 0.0
by Gust Bellows. Fog Immunity Removes fog from the stage. 2[Note 10] 2 1.11× Also applies to poisonous clouds. Screen-Flip Immunity Stops the screen from flipping upside down. 2 2 1.11× Applies to all sources of reversed controls.
Mushrooms do not appear when hit by spores from a Ramblin' Evil Mushroom. Gravity-Change Immunity Become immune to changes in gravity changes applied by Spirit Battle conditions. Other skills[edit] Abilities with unusual effects or otherwise do not fit into any other category. May be used to counter certain
stage hazards or conditions. Can also be multiple effects combined into a single skill. Other skill spirits are indicated by a diamond with an inscribed "X". Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x 4x Falling Immunity Grants immunity 
and also trip will still deal damage. Bury Immunity Grants immunity to being buried by Pitfalls, bury attacks, etc. 2 1 1.06× Attacks and items that deal damage and knockback, with the exception of Pitfall seeds. Swimmer Grants the ability to stay in water indefinitely. 1 1 1.04× Charizard, Incineroar, Inkling, and
Sonic still take damage while swimming Improved Escape Makes grabs and stuns easier to escape. 1 1 1.04 × 0.2 × 0.1 × Applies to grabs, burying, sleeping, freezing, stunning, paralysis and crumpling. Does not apply to throw burying, command grabs or character specific effects such as Egg Lay's eggs. Transformation
Duration ↑ Extends the amount of time transformation items like the Super Mushroom last. 1 1.04× 1.5× Transformation time 1.8× 2.0× 2.2× Critical-Health Attack ↑ Increases attack power for a while when badly damaged. 1 1.04× 1.1× All Damage 1.18× 1.26× 1.3× Activates once per stock when above 80% damage or below 30% health in
Stamina Lasts 20 seconds Critical-Health Defense ↑ Increases defense for a while when badly damaged. 1 1 1.04× 1.3× Defense 1.38× 1.46× 1.5× Activates once per stock when above 80% damage or below 30% health in Stamina Lasts 20 seconds Critical-Health Stats ↑ Slightly increases attack, defense, and move speed for a while when badly
damaged. 2 1 1.06 \times 1.1 \times 1.06 \times 1.08 \times
1.13×1.18× All Damage 1.26×1.3×1.34× Activates once per stock when above 80% damage or below 30% health in Stamina Lasts 25 seconds 1.38× Defense 1.46×1.5×1.53×1.4× Ground mobility & max air speed 1.8×2.2×2.6× Critical Immunity [Note 11] Become invincible for a while when badly damaged. 4 2 1.15×7 seconds 8 9 10 Activates
 once per stock when above 100% damage or below 20% health in Stamina. Trade-Off Attacks ↑ Start battles with 30% damage and higher attack power. 2 1 1.06× 1.4× 1.46× 30% Starting damage 60% 90% 120% Trade-Off Defense ↑ Start battles with 30% damage and higher defense. 2 1 1.06× 1.4× Defense 1.7× 2.0×
2.2 \times 30\% Starting damage 60% 90% 120% Trade-Off Speed ↑ Start battles with 30% damage and increased move speed. 1 1 1.04 × 1.4 × Ground mobility & max air speed 1.8 × 2.2 × 2.6 × 30% Starting damage 60% 90% 120% Trade-Off Ability ↑ Start battles with 30% damage and slightly increased attack, defense, and move speed. 3 1 1.08 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 × 1.18 
All Damage 1.29 \times 1.36 \times 1.41 \times 1.2 \times 1.36 \times 1.41 \times 1.2 \times 1.36 \times 1.4 \times 1.2 \times 1.30 \times 
Ground mobility & max air speed 2.0 \times 2.5 \times 3.0 \times 1.3 \times 1.3
1.1 \times All Damage 1.18 \times 1.26 \times 1.3 \times 1.26 \times 1.20 \times 1.2
 Smash Meter Increases FS Meter charging speed. 4 2 1.15× 1.3× Charge rate 1.35× 1.4× 1.42× Chance of Double Final Smash after using a Final Smash after using a Final Smash. 3 2 1.13× 40% chance 60% 80% 100% Double Final Smash after using a Final Smash. 4 3 1.20× Jam FS Charge
 Slows down the charge rate of the opposition's FS Meter. 4\ 2\ 1.15\times0.6\times charge rate 0.4\times0.2\times0.1\times The effect stacks for every player that has the skill equipped, meaning a rate of 0.4^7\times, or 0.0016384\times(0.16\%), is possible. In a 4-player match it would take over an hour to fill the FS Meter if no one deals or takes damage. Weapon Attack & Move
1.18 \times 1.26 \times 1.3 \times 0.6 \times Damage received 0.55 \times 0.5 \times 0.5 \times Armor Knight Reduces move speed, but greatly increases attack. 421.15 \times 1.15 \times 1.1
1 1.04× +25 starting health +50 +75 +100 Item Autograb [Note 13] Automatically pick up nearby items when not running. 4 1 1.04× Team Power Up [Note 14] Increases power and defense when in a team. 4 2 1.04× 1.18× All Damage 1.26× 1.3 1.34× 1 teammate (team of 2) Counted at the start of the match; losing all teammates won't remove
effects 1.3× Defense 1.3× 1.46× 1.5× 1.26× All Damage 1.3× 1.34× 2+ teammates (team of 3+)Counted at the start of the match; losing all teammates won't remove or decrease effects 1.38× Defense 1.46× 1.5× 1.5× 1.5× Critical Fast Final Smash Meter ↑ ↑ [Note 15] FS Meter will charge quickly for a while when badly damaged. 4 3 1.20×
Charge 10% meter per second Activates once per stock when above 80% damage or below 30% health in Stamina Lasts 25 seconds Critical Healing & Metal [Note 16] Recovers some health when a certain amount of damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage is taken and become heavy and harder to launch. 4 2 1.20× 30 damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates once per stock when above 80% damage healed Activates healed Activates healed Activate
damage or below 30% health in Stamina 80% damage threshold 30% stamina remaining 40% 50% 50% 13 seconds Weapon Attack & Move Speed 1 .36× 1.20× 1.28× Ground mobility & max air speed 1.36× 1.40× 1.44×
 Special skills[edit] Especially rare abilities only found on a select few Rank 3 and 4 spirits. Though they can feasibly be category all to themselves. Special skill spirits are indicated by a star. Skill Description Rank Cost TeamPower Effect Notes 1x 2x 3x
4x Metal and Giant Become giant and metal for a while at the start of the battle. N/A 3[Note 18] 1.20× 8 seconds 16 24 32 Size and damage is identical to a Super MushroomBeing giant grants a 1.56× damage multiplierTransformation Duration ↑ uses the Metal Box's default duration of 13 seconds, leading to the metal transformation lasting longer
than the giant transformation Giant Become giant for a while at the start of the battle. 3 2 1.13× 8 seconds 16 24 32 Size and damage is identical hit. 4 2 1.15× 12% chance 24% 36% 48% Critical hits deals 1.3×
damage Similar to the 1v1 multiplier, the extra damage doesn't affect knockback or shields Critical Super Giant [Note 19] Increases the fighter's size for a while when badly damage or below 30% health in Stamina Size and damage is identical to a Lightning Bolt
backfire Being giant grants a 1.84× damage multiplier Mouthful of Curry ↑ ↑ [Note 20] Start battles with Superspicy Curry breath. Continuously spit out a powerful fire. 4 3 1.30× 22 seconds Activates once at the start of the matchDoes not affect normal Superspicy Curry 1.2× range 2.0× curry damage Final Smash ↑ [Note 21] Increases the powerful fire.
of Final Smashes. 4 2 1.30× 1.5× damage dealt Does not affect Psystrike Weight skills[edit] Abilities that increase weight. Weight skill spirits are indicated by a weight 1 1 Become more difficult to launch, but movement speed is
greatly decreased. N/A 1[Note 22] 1.05× 1.2× Weight 0.6× Ground mobility 0.8× Jump stats Primary spirit traits[edit] Abilities found on primary spirits with negative traits might make up for it with greater stat boosts than usual for their rank or
 additional slots for support spirits. When applicable, these traits can also stack with skills with similar effects. Primary spirit trait Shooting Items ↑ will increase damage dealt from shooting items, but does not increase its ammo unlike the support skill). In
addition to other symbols, spirits which start the player with damage are indicated by a percent symbol and the Galeem and Dharkhon spirits use their silouettes. Trait Description Power Effect Note Fist Attack ↑ Slightly increases the power of kicks
and knee strikes. 1.04× Strong Throw Slightly increases the power of grabbing and throwing attacks, such as Zelda's and Robin's spells. 1.06× PSI Attack ↑ Slightly increases the power of magic attacks, such as Zelda's and Robin's spells. 1.06× PSI Attack ↑ Slightly increases the power of magic attacks, such as Zelda's and Robin's spells. 1.06× PSI Attack ↑ Slightly increases the power of magic attacks, such as Zelda's and Robin's spells. 1.06× PSI Attack ↑ Slightly increases the power of magic attacks.
 Ness and Lucas's PSI attacks. 1.10× Fire Attack ↑ Slightly increases the power of fire-type attacks. 1.08× Electric Attack ↑ Slightly increases the power of electricity attacks. 1.06× Shooting Items Power ↑ Slightly increases the power of shooting
items. 1.08× Battering Items Power ↑ Slightly increases the power of battering items. 1.04× Item Throw ↑ Slightly increases damage dealt by throwing items. 1.05× Weight ↑ Decome slightly increases the power of battering items. 1.05× Weight ↑ ↑ [Note 23] Become much more
difficult to launch, but movement speed greatly decreases 1.05 \times 1.2 \times \text{Weight } 0.6 \times \text{Ground mobility } 0.8 \times \text{Jump stats Speed} \uparrow \text{Slightly increases run speed} $\,\text{lightly increases run speed} \tau\text{Slightly increases} \text{Run mobility } \text{Slightly increases} \text{Run mobili
 mobility Jump \uparrow Slightly increases jump height. 1.06 \times 1.1 \times Jump stats Jump \downarrow Slightly decreases jump height. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from water attacks. 1.08 \times Electric Weakness Increases the damage taken from fire and explosion attacks. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from fire and explosion attacks. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from fire and explosion attacks. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from fire and explosion attacks. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from fire and explosion attacks. 1.04 \times 0.9 \times Jump stats Fire Weakness Increases the damage taken from fire and explosion attacks.
damage taken from electricity attacks. 1.06 × Initial Damage 30% Start each battle with 30% damage. 1.06 × Bane of Light [Note 24] Increases the damage dealt to and the
 damage taken from enemies controlled by darkness in Adventure mode. 1.10× 1.5× All Damage 0.77× Defense Fist & Foot Attack ↑[Note 26] Increases the power of punches and kicks. 1.05× 1.2× Damage dealt Notes[edit] ^ Found only on the Celebi spirit ^ Found only on the Sothis spirit ^ Found only on the Nightmare and Skull Kid & Majora's
Mask enhanced primary spirit ^ Found only on the Mini Mario & Hammers enhanced primary spirit ^ Found only on the Madama Butterfly spirit ^ Found only on the Gruntilda spirit ^ Found only on the Tockles spirit ^ Found only on the Madama Butterfly spirit ^ Found only on the Madama Butterfly spirit ^ Found only on the Mini Mario & Hammers enhanced primary spirit ^ Found only on the Madama Butterfly spirit ^ Found onl
Hinawa spirit ^ Found only on the Judd spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of Hearts spirit ^ Found only on the Phantom Thieves of 
the Max Brass spirit ^ Found only on the Ender Dragon spirit ^ Found only on the Ender Dragon spirit. Functionally identical to the enhanceable spirit skill of the same name. ^ Found only on the Dragaux spirit. Functionally identical to the enhanceable spirit skill of the same name. ^ Found only on the Dragaux spirit.
on the Dharkon spirit ^ Found only on the Galeem spirit . Found only on the Heihachi Mishima spirit. Chibi-Robo was the first Spirit to officially be revealed during the November 2018 Nintendo Direct. Despite the lore referring to spirits as characters: Some spirits (such as Samus' Gunship, the Shine Sprite, and Snake's cardboard box) are based on
inanimate objects instead of characters. Alter egos and other versions of playable characters, such as Kaptain K. Rool, Mario and Luigi in their Mario Tennis Aces outfits, and various yoga poses being performed by Wii Fit Trainer, also appear as spirits, despite not being separate characters. There are also spirits based on groups of characters, such as
 Piantas and the Tiki Tak Tribe, although, by definition, each spirit should represent one individual character. There are also spirits such as Zelda (Breath of the Wild) and Hero's Comrades, whose spirit should represent different characters. The first and last spirits added in each year are: Falling Immunity, Bury Immu
Slumber Immunity, Swimmer, Perfect-Shield Reflect, and Item Autograb are the only stackable spirit abilities that yield no additional benefit when running with the Impact Run spirit ability equipped. [3][4] Lip and Tockles are the only support
spirits that share the same effect as other spirits, but are in different ranks (Lip is Ace-class while other Fog Immunity spirits are Advanced-class). The highest value for a single stat is possessed by the Absolutely Safe Capsule, which has a defense stat of 10,000, but an
attack stat of 0. In addition, this is the only summonable spirit to summon with six cores instead of one or two. If not counting the Partner Eevee and Partner Eikachu spirits, Ultimate contains a total of 1,297 spirits at launch, which starts from Mario and ends with Risky Boots from the Shantae series. With this amount of spirits contained within the
base game of Ultimate, it surpasses the amount of Stickers in Brawl, as there were only 700; it even surpasses the number by 53 when combined with the Trophies from Brawl, as there were eard Partner Pikachu, while the first spirits
to be added via the Spirit Board were Dice Block, River Survival and Golden Dash Mushroom. There are only 11 support spirit effects that cost three spirit effects three spirit effe
Critical Super Giant, Mouthful of Curry 1 1, and Weapon Attack & Move Speed 1 1. Among these effects, Ore Club Equipped is the only master spirits. Timmy & Tommy is the only master spirit that can be obtained via amiibo
Every DLC Spirit Board introduces one Legend-class spirit with a new effect that is unique to that spirit. Fist & Foot Attack 1 is the only Primary spirit trait to be introduced in this manner. Out of all of the fighter spirits, 11 of them do not use artwork from their original games to swap out with their Ultimate artwork, with them solely using their
Ultimate artwork instead. These spirits are the respective male and female versions of Pokémon Trainer, Robin, and Wii Fit Trainer (though the latter's order is female and male, not the other way around), the Advent Children version of Cloud, the 3 types of Mii Fighters, and the default version of Kazuya. Previously, Cloud's fighter spirit for his
default appearance was also represented by his Ultimate artwork. From version 10.1.0 onwards, his fighter spirit uses his original artwork from 8:00 PM to 12:00 AM on either Smashville or Town and City, K.K. Slider overrides any song played in the battle, but its original song is still
 played during the briefing. A long-running debate in the Smash community was whether or not a character could be a DLC fighter if they were already a spirit in the game, as there would most likely be complications with artwork, naming conventions, and availability (such as World of Light). While Mewtwo and Lucas became DLC after being
 Trophies in Smash 4, spirits are given a gameplay related purpose. This debate has been discredited with the announcements of Min Min, Pyra and Mythra as fighters, who were spirits in the base game prior to becoming DLC fighters. Sheriff is the oldest character represented by a spirit, while the most recent are the Peach & Stella and Swordfighter
 Peach from Princess Peach Showtime!. Several spirits have had their series or game parenthetically appended to their names after another spirit with the same name was added in an update. These are: Dimitri (Fire
Emblem) and Hilda (Fire Emblem). Riki (Xenoblade Chronicles), who shares a name with a character added in the River City Smash spirit event: Riki (River City). Slime (Dragon Quest), who shares a name with multiple similar characters in the
 Legend of Zelda series, one of which was added in the Hyrule Warriors: Age of Calamity spirit event: Impa (Age of Calamity). Additionally, some spirits have appendices applied in other languages; in Battling With Sora, Sakurai lists Aqua and Axel as examples, as they share their Japanese names with Azura from Fire Emblem and Axl from Mega Man
 respectively. However, in Japanese, the spirits the added ones share their names with were not updated to add appendices, unlike other translations. The Devil ". This is because of its Japanese name just being "Devil", thereby sharing a name with the Devil from
Devil World. Several spirits have had adjustments to their image since launch, being the Masked Man, Dungeon Man, Mister Belch, Ultimate Chimera, EVE, Fire Attack, and Cloud spirits. Due to controversy on Mr. Game & Watch's appearance when using his side
 smash negatively portraying Native Americans, his model was changed to remove a feather, and the same change was made to the Fire Attack spirit in the version 1.1.0 update. The Masked Man sprite was changed in version 2.0.0 to match its actual sprite from Mother 3 instead of a fan-image, while the other EarthBound spirits had minor changes
In version 10.1.0, Cloud's fighter spirit was given artwork from Final Fantasy VII alongside his Ultimate artwork, rather than just the latter. Six spirits have had the ability to unlock them by having save data of a specific game, being Partner Pikachu, Partner Eevee, Tockles, Sophia, Arthur, and Razewing Ratha which could be obtained with save data
from Pokémon: Let's Go Pikachu, Pokémon: Let's Go Pikachu, Pokémon: Let's Go Eevee, Dragon Quest XI S: Echoes of an Elusive Age - Definitive Edition, Persona 5 Strikers, Ghosts 'n Goblins Resurrection, and Monster Hunter Stories 2: Wings of Ruin, respectively. Battlefield, Small Battlefield, Small Battlefield, and Northern Cave are currently the only stages to not be used in a
 Spirit Battle in any form. The sound that plays when an event is scheduled to happen is re-purposed from Smash Run in SSB4, which also played similarly for that reason. Dragaux replaced with a placeholder icon exists for spirits whose images cannot be loaded. This icon is a light gray version of the generic spirits logo. This
 situation typically occurs when a player's save data has been deleted, corrupted, or otherwise unobtainable and affects most spirit Board events. Once the player goes to the Spirit Board with an internet connection, the placeholders will be replaced with the appropriate images. Affected spirits can still be used, battled, and collected with
no issue, albeit using the placeholder icon until the issue is resolved. All Spirit Board event spirits after Peachette was the last event spirits after Peachette was the last event spirits after Peachette was the last event spirit made obtainable on a set date using the same method as the events themselves are
 added without needing a proper update—having no internet connection prevents the game from connecting to the service in charge of the events and related spirits. Spirits associated with an update.[5] Conditions List of spirits (complete list) List of spirits (disambiguation)
Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies, you agree to our use of cookies and similar technologies to provide you with a better experience.
cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. We may receive a small commission. Read our editorial policy. See more Elden Ring: Nightreign There are more than 1500 spirits in Super Smash
 Bros. Ultimate, which represent a vast array of characters from throughout gaming history. Naturally, though, there's quite a large power disparity between Magikarp and Galeem, so knowing which spirits are the strongest goes a long way. This is your guide for making that call.12. Skull Kid & Majora's Mask While Skull Kid & Majora's Mask is the
 weakest spirit in terms of raw power level on this list, there's no denying that this prankster is a useful asset to your loadout. His unique Lifesteal ability sets him apart from the competition, despite being a little inconsistent. What's Great About Skull Kid & Majora's Mask: Lifesteal ability: This grants the user a unique ability, with a random chance to
recover health after damaging the opponent Easy to obtain: Skull Kid can be found on the Spirit Board, Store or in World of Light, so is relatively accessibleGrab-type: Grab spirit types are strong against Shield-types, so bringing Skull Kid along for fights against those is never a bad callSkull Kid & Majora's Mask's Stats: Type: Grab Spirit types are strong against Shield-types, so bringing Skull Kid along for fights against Shield-types.
 4588Base Attack: 1596Base Defense: 239411. Lyn (Blade Lord) From the nation of Sacae, Lady Lyndis emerges as one of the strongest Primary Spirits in the game, but not just for her stats! Lyn's Special Ability, Critical Hit Up, means that she can KO opponents with ease if fortune smiles upon her. What's Great About Lyn (Blade Lord): Critical Hits:
Lyn has a special trait which causes the user to land critical hits 12% of the time! Versatility: With 2 slots, Lyn can be combined with support spirits such as Mythra for some insane killpowerAttack-type means that she's an ideal choice against Grab-type spirits such as Mythra for some insane killpowerAttack-type means that she's an ideal choice against Grab-type spirits such as Mythra for some insane killpowerAttack-type means that she's an ideal choice against Grab-type spirits.
 Attack: 2402Base Defense: 181210. Zero (Z-Saber) Wielding his signature weapon from Mega Man X and Mega Man X a
 Medusa It's no secret that the standard Medusa spirit leaves a little to be desired. Ranked at 2-stars and with a pitiful attack stat of only 716, it's not the best choice as far as Attack-type spirits go. Luckily, that couldn't be further from the case for Medusa's enhanced version, which uses her design from Kid Icarus: Uprising. What's Great About
 Medusa (Kid Icarus: Uprising): Giant Trait: This ability means that you start off the battle giant, which is great for guick kills! Good for Heavier Fighters: The strengths of heavyweights, such as raw KO potential and solid defense are only reinforced by being GiantSupport Options: When combined with Victini, which gives you the "Hyper Smashes"
in the game!What's Great About Cutie J:Increased invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be punishedAir-dodge distance: Being able to air-dodge further provides you with more mobility and lets you evade opponent's attacks with easeTeam Configurations: Cutie J has
 some useful evasive abilities, but these are even handier when coupled with Autohealing Support Spirits like Celebi!Cutie J's Stats:Type: AttackSlots: 2Base Power: 5025Base Attack: 2466Base Defense: 21877. Queen Elincia The first Defense-Type spirit on this list, Queen Elincia doesn't enhance your damage as much as others, but they say the best
recovering, but equally for going deep off-stage to edge-guard the opponentDefense-type: With Attack-type spirits being so prevalent, having the upper-hand over them is useful in many casesQueen Elincia's Stats:Type: ShieldSlots: 2Base Power: 4840Base Attack: 1810Base Defense: 23996. Black Knight is another Attack-type spirit with
 the stats to back it up. With a Power rating of 4823 and a base-attack of 2328, it's undeniable that he has some real firepower! However, what really makes him stand out are, surprisingly enough, his defensive capabilities. What's Great About Black Knight: Armor Knight: With this trait, your movement is slightly reduced, but this is traded off for a
vastly improved defenseBoosted Attack: While the major perk of the Armor Knight trait is its defense, it also grants a slight buff to your attackDoubling Down: As Black Knight has two slots, you can combine his Armor Knight with Slows Super Armor Support Spirits for an effectively impenetrable defense! Black Knight has two slots, you can combine his Armor Knight with Slows Super Armor Support Spirits for an effectively impenetrable defense! Black Knight has two slots, you can combine his Armor Knight with Slows Super Armor Support Spirits for an effectively impenetrable defense! Black Knight has two slots, you can combine his Armor Knight with Slows Super Armor Support Spirits for an effectively impenetrable defense! Black Knight has two slots, you can combine his Armor Knight with Slows Super Armor Support Spirits for an effectively impenetrable defense in the support Spirits for an effective support Spirits f
 Power: 4823Base Attack: 2328Base Defense: 18665. Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem and Dharkon, Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem and Dharkon, Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem and Dharkon, Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem and Dharkon, Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these.
Attack Trait: This increases the power of characters like Marth and Link, so is great for builds using them Stats: Galacta Knight is the strongest Defense for some well-rounded
coverageGalacta Knight's Stats:Type: ShieldSlots: 0Base Power: 5337Base Attack: 2669Base Defense: 21834. Soma Cruz is the enhanced form of Dracula and is the first Neutral-type Spirit on this list! Boasting a substantial attack stat of 2510 and a whopping three support slots, he is one of the best all-purpose spirits you can use in your
 loadouts.What's Great About Soma Cruz:Neutral-type: Unlike most, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particularThree Slots: With three slots for Support Spirits, Soma Cruz has an insane amount of versatility when it comes to buildsGiant Killer: The Giant Killer trait is great for World of Light, as you'll run
or special skills, he's a reliable pick if raw damage is what you're after. What's Great About Akuma has the highest attack stat in the game, giving him an insane damage output and crazy killpowerWhat you see is what you get: Akuma doesn't need to be enhanced - he just comes the way that he is Satisfying to unlock: To get Akuma
for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma's Stats: Type: AttackSlots: 0Base Power: 5293Base Attack: 3176Base Defense: 21172. Big Boss Here we have our highest-placing Grab-type spirit on the list! Hailing from the Metal Gear series, Big Boss is the enhanced
goes a long way in expanding Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirit in the game, Big Boss is the best choice for taking down Shield-type spiritsBig Boss' Stats: Type: GrabSlots: 2Base Power: 5090Base Attack: 2476Base Defense: 21521. Metal Face You might be wondering why Metal Face is at the number 1 spot
 here. After all, his Power stat is lower than many of the spirits ranked below him and he only has one support slot. Well, despite all of this, the reason for his placement lies in his special ability: Metal and Giant. You can probably guess what that does. What's Great About Metal Face: You start the battle giant: This is pretty self-explanatory and would
 make Metal Face a solid choice on its own, but it's even better when you combine it with the fact that...You start the battle metal: Yeah - being giant and metal makes you pretty much unstoppable, as foes will be powerless against your lethal attack power and impenetrable defenseCombination ideas: When you couple the Metal and Giant trait with a
spirit like Sudowoodo who increases the duration of your transformation, you can absolutely dominate anyone who comes your wayMetal Face's Stats:Type: AttackSlots: 1Base Power: 4996Base Attack: 2353Base Defense: 1811You may also be interested in: Email us about this articleYou May Also Be Interested In: Click here to navigate to the store
page Super Smash Bros. Ultimate for the Nintendo Switch is available at a discount during Amazon's limited-time early Black Friday sales event, along with plenty of other games and products. Since Super Smash Bros. Ultimate is rarely discounted, this is a great opportunity for frugal gamers looking to finally pick up the crossover fighting game
 Released back in 2018, Super Smash Bros. Ultimate is the latest installment in the hit Super Smash Bros. series of crossover fighting games dating back to the original on the Nintendo 64. Featuring a diverse cast of characters from various Nintendo franchises and third-party developers, the series has always been popular at parties and in the
competitive gaming scene as it pits some of gaming's most iconic characters against one another in hectic arena brawls. The game's combat is simple enough to learn that players of all ages can participate, with enough complexity tucked away for skilled gamers to play at a highly competitive level. Thanks to Amazon's early Black Friday deal, the
 game is currently discounted at $50.99, 15% off the usual $59.99 price. Numerous DLC for Super Smash Bros. Ultimate has expanded the game's already-impressive roster even further, bringing along iconic characters from other franchises such as Minecraft's Steve, Sora from Kingdom Hearts, and Sephiroth from Final Fantasy 7. Characters each
 have their own move sets that have strengths and weaknesses, allowing players to pick a favorite character and truly master its intricacies. Characters like Link from The Legend of Zelda, Fox from Star Fox, and Kirby from the Kirby series are some longtime favorites with distinct playstyles. Super Smash Bros. Ultimate is just one of many games
 Amazon is offering at a reduced price, with other hit titles such as this year's Elden Ring and LEGO Star Wars: The Skywalker Saga also on sale, as well as Resident Evil Village and Super Marzon MORE: To See More Electronics Deals, Click
 Here Skip to main contentTechReviewsScienceEntertainmentAIAILatest Fairphone 6 leak shows off the two-part back cover. As reported by Winfuture, you still have to unscrew the battery, but it's not glued in, making it far easier to replace. Fairphone is expected to launch the new device on June 25th. Enter the (Glyph) Matrix. The company plans to
 share more details about the phone on July 1st.It's 1PM. Do you know where your children are scrolling? Maybe, argues longtime internet law scholar Danielle Citron, sometimes you shouldn't. We've got a slow holiday Thursday here at The Verge, so it's time for me to finally read this paper from early June about alternatives to the "parental control
 model" of children's privacy online — a topic that's not going away any time soon. The parental control model is a wolf in sheep's clothing. It is an empowering façade that leaves parents, children, and parent-child relationships. And it is bad
for the pursuit of equality. The TikTok ban is banned, again. The incredibly weird saga of the ordered, then ignored even harder attempt to ban one of America's most popular social networks continues — as it will continue until US-China tensions cool down, everyone forgets it ever happened, or
the heat death of the universe. AMD's partnership with Xbox will extend beyond consoles. "Moving forward, AMD will go beyond building custom chips for Xbox consoles, handhelds, PCs and the cloud." AMD CEO Lisa Su says in a video
posted on Thursday.Su adds that AMD is "doing it all with backward compatibility," allowing gamers to access titles "across platforms." Xbox announced this week that its next-gen console will feature an AMD chip.DuckDuckGo's browser, displays a
 warning message when you click on potentially dangerous sites. In addition to blocking phishing sites, malware, and common online scams, DuckDuckGo has expanded the tool to protect against fake online stores, phony crypto exchanges, and those obnoxious sites that falsely claim your device has a virus. Dominic Preston2:30 AM UTCNow it's
 Honor's turn to do the world's thinnest foldable. The Magic V5 will launch in China on July 2nd, and we know almost nothing about it except that Honor says it will be the slimmest around, allowing the company to reclaim the super-thin title it held with last year's Magic V3. That means it must be thinner than the Oppo Find N5's 8.93mm when shut,
 but will it beat Samsung's Galaxy Z Fold 7, also launching in July and tipped to be slim?LeBron James, combat drones and Slate Auto?The Trump administration is thinking about scrapping a ban on white asbestos, a material used in roofing, chlorine manufacturing, and more. White asbestos is banned in many countries; exposure to it has been linked
 Asbestos[nytimes.com]We asked every major webcam maker what's up with Switch 2 compatibility and got no substantive answers for us yet, nearly two weeks after the Switch 2 launch. Reddit and its partners use cookies and similar technologies.
to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit may still use certain cookies to ensure the
proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. HowLongToBeatSuper Smash Bros. Ultimate NewsLoad More Nintendo Switch 2 Welcome Tour Switch 2: Welcome Home players can use this guide to complete all test answers and find all the hidden stamps in each area of the game
 Nintendo Switch 2 Welcome Tour The Joy-Con 2 Wheel Accessory is the focus of Area K in Nintendo Switch 2 Welcome Tour. Here's how to ace the tests and find the stamps in the area. The Collector Signboard is a new object in the Roundtable Hold where players can buy Relics, Garbs, and more. Here's how you can access it. Players enjoying
 Minecraft's new Vibrant Visuals and Chase the Skies update shouldn't miss out on trying one brand-new marketplace add-on. The Rookie has some memorable guest stars who always bring something special to the ABC procedural, and one needs to come back soon. Completing The Music's on the Walls quest will help players invite a mischievous
character to the valley in Disney Dreamlight Valley. Borderlands 4 hides one of its core upgrades behind a familiar mechanic, and what once felt accessible now risks breaking the flow for some players. You can get a Yamper in Pokemon GO and know if Shiny Yamper is available by following this guide. Pikmin 3 Deluxe players having problems playing
the game on Nintendo Switch 2 get some much-needed support thanks to a new update. In the span of only two years, EA has shut down the servers for a long list of games, and that list is likely to grow in the future. The new Superman skin in Fortnite is generating a lot of hype for the movie, but its new style could make some fans feel nostalgic.
Conqueror's Haki is powerful, but Oda reveals an advanced level that's on a whole other level in One Piece. World of Warcraft makes a big improvement to the game in the 11.1.7 Legacy of Arathor update that wasn't mentioned in any patch notes or blogs. I am a creature of habit, but 11 bit studio's The Alters has managed to make me break from that
habit, which speaks to its sheer quality. The climax of The Witcher 3: Wild Hunt could have actually set the stage for a larger change than Ciri's new role in the upcoming fourth title. FBC: Firebreak is missing a feature that's a staple of modern co-op games, prompting some vocal player complaints on social media. Flying to Arrakeen on your own
Ornithopter in Dune: Awakening can be a bit confusing for players because of how the Overland map works. Lucinda Lavish Edition exclusive character works. Lilith finds a host in the second McFarlane Elite Edition action figure to turn your collection into Sanctuary. Mike
 Flanagan's Stephen King movie adaptation The Life of Chuck, which is currently in theaters, tells a heartwarming story. Page 2 Lilith finds a host in the second McFarlane Elite Edition action figure to turn your collection into Sanctuary. Mike Flanagan's Stephen King movie adaptation The Life of Chuck, which is currently in theaters, tells a
 heartwarming story. Game Rant gets an exclusive early look at the first-ever Dungeons and Dragons comic book series from hit publisher Dark Horse Comics. Those who have a thirst for conundrums and enjoy the freedom of discovering an open world are spoiled for choice with some of the best games ever made FBC: Firebreak presents plenty of
casual co-op fun, but one of the game's biggest issues is causing players to lose interest quickly. Bethesda has developed a pattern over the releases of Starfield and Oblivion Remastered, but its one it needs to break in The Elder Scrolls 6. Dead by Daylight's Five Nights at Freddy's crossover can open the doors for a possible collab with another iconic
mascot horror title. Here is a list of the best farming spots for Aluminum in Dune: Awakening, with tips on how to reach them and get more Ores. Players can bring their Dateables to life using Realization Recipes in Date Everything, so here's how to earn SPECS for the recipes. Although they have been silent as of late, the Cross Guild has got to be
one of the biggest underdogs in the entire Final Saga! Dune: Awakening solo play is immersive and meditative, but 100 hours in, survival starts to feel like something far more isolating than empowering. Tony Hawk's Pro Skater 3 + 4 Tony Hawk's Pro 
roster of athletes. Death Stranding 2: On the Beach Death Stranding 2 seems poised to be better received than its predecessor, which has rightly sparked some concern in Hideo Kojima. Nintendo Switch 2 Welcome Tour Area J of Switch 2 Welcome Tour Area J o
remedies one of the most notorious bugs on the Steam Deck OLED, and includes loads of new fixes and features. Fans of Fallout Shelter will probably find a lot to love in the recently released The Alters, which has some surprisingly similar mechanics. Rune Factory: Guardians of Azuma Having the best party with you in Rune Factory Guardians of
Azuma is the key to success against the fiercest foes in the game. Here's how it works. RAIDOU Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions, with Raidou Remastered: The Mystery of the Soulless Army Atlus seems to have a soft spot for feline companions and the soulless Army Atlus seems to have a soft spot for feline companions and the soulless Army Atlus seems to have a soft spot for feline companions.
franchise is, for some reason, taking a backwards step, and the fans are not happy. While there's a lot to love about Sifu developer Sloclap's new multiplayer soccer game Rematch, it scores a few own goals. Page 3 Netflix's long-gestating Dragon's Lair video game adaptation may have finally found a director for the Ryan Reynolds-produced movie.
 Fantasy Life i: The Girl Who Steals Time The developers of Fantasy Life i: The Girl Who Steals Time reveal that the title will get a new open world roguelike mode for free soon. Donkey Kong Bananza is making some Nintendo Switch 2 owners feel a little better about the future thanks to one important aspect. The Holy Knights are powerful, and Oda
 reveals how a Straw Hat pirate could have been one of the Holy Knights in One Piece. Marvel Studios sparks buzz by locking in a mysterious untitled movie on its upcoming release calendar Call of Duty: Black Ops 6 The Grim Reaper has returned for Black Ops 6 The Grim Reaper has returned for Black Ops for both Multiplayer and Zombies. Here is how to unlock it. One of the F1 stars seemingly
 hinted that they could make their MCU debut as the new Black Panther. Following a closed beta period in China, Lightspeed Studios moves the ongoing development of Final Fantasy 14 Mobile to the next level. A new update suggests that the sequel to Godzilla Minus One may be heading into production sooner than fans of the beloved monster movie
may think. Our interactive map for Oregon in Days Gone. All the locations, collectibles, and more found in the game. Rune Factory: Guardians of Azuma is full of achievements to unlock. Here's how to get them all. Gamers excited to know more about the upcoming puzzle-platform
title, Little Nightmares 3, can look forward to some official news coming next week. Players can expect multiple revelations about Rebel Wolves' The Blood of Dawnwalker title during the upcoming gameplay reveal livestream. This Dune: Awakening end-game guide will provide critical information for players to figure out what to do next after
completing the game. Will Season 3 of Solo Leveling give fans a closer look at these powerful creatures? FBC: Firebreak's progression system might be chasing something players have seen before in Destiny 2, where player input doesn't match their output. Nine gadgets under $30 that push buttons, stop leaks, and throw disco lights. News of the
year. The film's comedy is perfect for Naked Gun, and an absolute trademark of its budding director and SNL alumnus, Akiva Schaffer of The Lonely Island. There are many incredible rewards up for grabs in the Dagobah Discoveries event in Monopoly GO. Here's what you can win. Magnetic storms are some of the most dangerous planetary
 conditions the Alters must endure; here's everything players should know before facing them. Page 4 Date Everything's Dorian the Door may seem straight-up, but this door hides more than a few secrets if you grease his hinges a bit. Nintendo officially confirms just how old the younger version of Pauline is during her starring role in the upcoming
 Donkey Kong Bananza. Running Borderlands 4 will require an 8-core processor and a graphics card with 8-12GB of video memory, according to the game's system requirements. Adventures in Neverland Star Path comes with many exciting riddles and rewards in Disney Dreamlight Valley. Here's everything you need to know. Mario Kart World is one
of the best experiences the franchise has to offer, and future content should use its new formula to test the best players. Boruto: Two Blue Vortex chapter 23 new sneak peek reveals Jura can also show a different emotion. The Ornithopter might be all the rave in Dune Awakening's vehicular offerings, but the Buggy more than holds its own too. New
 industry reports indicate that third-party games could be struggling to sell on the Nintendo Switch 2. One Piece Episode 1133 featured a brief scene referencing Willem Dafoe's iconic meme from the 2018 film At Eternity's Gate. One of Borderlands 4's brand-new systems changes everything about certain weapon types, but if it's not tuned just right
 the game could fall apart. Compulsion Games' stylish action-adventure game, South of Midnight, receives a new update that many pet lovers are sure to enjoy. A secret Mirror Mode Mario Kart World players can unlock for Free Roam is available in a hidden location in the overworld. Recently added to Nightreign, Everdark Sovereigns are harder
 versions of each Nightlord that offer a significantly higher challenge - and new rewards. Not much is known about Dune: Awakening's DLC, but one addition feels like it could lead to something truly special for fans of the franchise. Date Everything is an adorable dating simulator, but it's not without its creepy moments - especially from one particular
 Dateable. Let's go through the various developers, including From Software, to see who reigns supreme on the co-op hill. Level up your Monopoly GO board with the Golden Falcon Shield. Here's how you can get it. This cult comedy, which was released several decades ago, is a fan favorite thanks to its talented cast and memorable quotes. With Poppy
 Playtime Chapter 4 coming to consoles soon, some players may need a quick refresher on the mascot horror title's story. Games of every genre are trying to innovate and evolve with every entire, but horror has seen some of the biggest changes over the last 20 years. Page 5 The upcoming launch of Mafia: The Old Country is drawing near, bringing a
 mix of ambitious and familiar experiences to the Hangar 13 franchise. A leaker reveals that Xbox may be working on a project called Xbox Classics that would be a huge step forward for backward compatibility. Grow a Garden has lots of seeds, but only some are truly worth planting. Here's a simple tier list breaking down the best and the worst ones
This rare power will soon become commonplace among characters in Solo Leveling. Donkey Kong Bananza's young Pauline twist echoes Wreck-It Ralph, bringing DK's legacy full circle in one of Nintendo's most heartfelt pairings yet. Critics approved the horror summer movie 28 Years Later by giving it positive reviews days before its official release
 date. Those hoping to romance Dorian in Date Everything will need to speak with every door in the house, which will also unlock the Total Dork Achievement. Finishing in 24th place into something much more embarrassing. Rematch brings a new experience for soccer fansor.
to dive into. Here are all the mechanics explained to get the most out of them while playing. The upcoming balancing changes for 7 Days to Die's Storm's Brewing 2.0 update could bring one overlooked melee weapon type to the top of the meta. Pay tribute to the brave defenders of Naboo with the iconic Gungan Shield in Monopoly GO. Here's how to
get it. Netflix is bringing back Ghostbusters "like you've never seen," but early impressions make some aspects potentially questionable for the project. Animal Crossing: New Horizons The popular social sim Animal Crossing: New Horizons The popular social sim Animal Crossing: New Horizons Gets a surprise update for June 2025, addressing some ongoing issues with the title. Elden Ring Nightreign's
Supernova Academy Quests is going to require players to focus on their shooting and their detective work. Mario Kart World brought back many of the series' most prominent items, and one of them is just as bad as it has always been. Today marks the end of an era for The First Descendant, as Nexon follows through on an important decision it
revealed a few months back. Tech Labs offer bountiful loot in Fortnite Chapter 6 Season 3. Here is where to find them and how to open locked rooms in Academy Tech Labs. Page 6 Lock and Key is a short Palia quest that allows players to open locked rooms in Academy Tech Labs.
lover's body to complete the "I Won't Forget You" side quest. Early gameplay footage from an open-world Dungeons and Dragons RPG leaks online, along with previously unknown details about the title. Resident Evil Requiem is ready to tell a new chapter of the RE story next year, but it also may leave a major lingering point from Village unanswered
James Cameron once made a sci-fi movie that features fascinating aliens, but it was recently taken off Disney+ in the U.K. for one reason. A Helldivers 2 YouTuber confirms Arrowhead Game Studios is working on an imminent fix to a frustrating game mechanic, and the community responds. Jinwoo wants power no matter what the cost, will this offer
 work on him? Donkey Kong Bananza reveals the many collectibles and unlockables to be discovered in the game's open world, including the classic DK Rap. The dust bunny in Date Everything is really well hidden. Here's how to pet the Dust Bunny for the 'You Can Pet the Smog' trophy and achievement. Borderlands 4's most expensive edition
includes a feature that fans won't want to miss, but it needs to be handled carefully for it to work out. The trailer for Tron: Ares highlights a new threat in the upcoming sequel, with certain elements resembling a terrible Adam Sandler video game movie. Players may want to consider unlocking the following upgrades first in The Alters. With a focus on
natural voice tones, Final finally gives you what most brands ignore. Stephen King once credited George R.R. Martin's books for helping to "save his life." Utilizing the best formations in Rematch will help teams maintain structure and be covered at both ends of the pitch. Fantasy Life i: The Girl Who Steals Time Here's all of the gift codes and
passwords we've found so far for Fantasy Life i: The Girl Who Steals Time. Today marks the unfortunate end of an era for fans of Showtime's serial killer series Dexter. One of Date Everything's more unusual achievements tasks players with dying in the game, which is a little unusual for a dating sim. Genshin Impact players can obtain some extra
 Primogems for free following the exciting debut of Skirk on the Event Banners in Version 5.7. My Hero Academia: Vigilantes Is MHA's popularity declining, or is Vigilantes too different from the main series? Page 7 EA's next Battlefield game is inching ever closer to its full reveal, and there's plenty of reason to look forward to its unveiling. Sucker
Punch Productions' co-creative director discusses how the devs represented Ghost of Yotei's Ainu culture respectfully. Nintendo rolls out a new system update for the tremendously popular Switch 2 in June 2025, introducing some adjustments to the console. Matching zip-around wallet? Check. Durable, vegan materials? Check. Total collector bait?
Absolutely. Fortnite Blitz Royale can be intense and hard to win, so these tips and tricks might help players achieve a desired Victory Royale. A shrewd bit of cost-saving 60 years ago inadvertently shaped the beloved sci-fi franchise for years to come. Still Wakes the Deep's powerful dialogue resonates in Siren's Rest, helping to recontextualize what
Mhairi finds in the Beira D's wreckage. Sloclap, the studio behind Rematch, issues an apology for the game not including crossplay at launch and explains its future plans for the title. With Uzumaki and Hyuga mixed in Himawari's blood, it's her destiny to awaken her true power in Boruto sooner or later. Cyberpunk 2077's highly anticipated 2.3
update is set to release soon, but its chosen date is both beneficial and detrimental to the game. Capcom makes a special announcement about an upcoming event on June 26 that fans of franchises like Resident Evil will definitely want to tune in for Pokemon Trading Card Game Pocket is about to release a new set that may
appeal to collectors and players who are into Prismatic Evolutions. Call of Duty: Black Ops 6 The Rivals Event for Black Ops 6 and Warzone is kicking off for Season 4. Here is a quick guide on how to claim all of its free rewards. The Last of Us Part 2 (2020) Five years ago, The Last of Us Part 2 was released, and with it, a bold and risky tale of revenge
and its ultimate consequences. Game Rant speaks with The Pokemon Company director responsible for the North American International Championships about its triumphs and challenges. A new rumor claims Build a Rocket Boy may be actively working on a sequel to MindsEye, which could differ significantly from its predecessor. Countless glitches
have plaqued Sims 4 players throughout the years, but few have been weirder than these. Transformations are the bread and butter of the Dragon Ball franchise, but here's why there shouldn't be any new ones in the future! Those interested in the upcoming PlayStation 5 dark fantasy RPG The Blood of Dawnwalker will want to mark June 21 on their
calendars. Donkey Kong Bananza is bringing back the popular secondary characters Diddy and Dixie Kong, confirmed during the game's recent Nintendo Direct. Page 8 Here's a list of Love and Deepspace banners, from the old one to the newest. [Hollow] Aerospace Station is home to many Mini Cargo Trucks and High-Entropy Alloy collection spots
in Zenless Zone Zero. The Fantastic four: First Steps These Fantastic four comics prepare fans for Marvel's First Steps, diving into cosmic villains, origin stories, and key emotional arcs. After a long and painful hiatus following the passing of the legendary Akira Toriyama, there may be news about its potential return! Here are some mistakes players
may make when using Dahlia in Genshin Impact. As a 4-star character, Dahlia requires a full Constellation to think of competing with 5-star units in Genshin Impact. As Wednesday season 2 creeps around the corner, fans are hoping they'll see one beloved member when the show returns. Following its disastrous first beta, Gears of War: Reloaded
announces a second round of testing planned for the upcoming weekend. Skirk is an excellent DPS even with zero Constellation, so getting copies of her can make her an even crazier character in Genshin Impact. Here, Roblox players can find the latest Terminal Escape Room codes, as well as instructions on how to exchange them for cool in-game
rewards. Fortnite has teamed up with Grammy-award winning musician Bruno Mars to deliver The World Tour Bundle. Skirk is weirdly flexible and restrictive at the same time, so make sure to avoid these mistakes in Genshin Impact. Capturing the Grand Photos is a key part of Round 2 in the TV Time game show in Chapter 3 of Deltarune. Here's
how to get them all. When it's time to put down the controller, Baldur's Gate 3 lovers can check out these options for a great movie night. Enter a totalitarian dog-state in Sobakistan: The Land of Dogs, developed by Terletski Games. The satirical game is set to release in 2026. Microsoft announces that plans for additional job cuts are on the horizon,
marking the company's third series of layoffs in 2025. Check out the announcement trailer for Golden Tee Arcade Classics, which features eight retro arcade games and is set to release on July 17th, 2025. Xbox Game Pass subscribers now have another exciting title to dig into as the subscription service adds another day-one game. Pokemon Trading
Card Game Pocket The upcoming Eevee Grove set for Pokemon TCG Pocket may be the final nail in the coffin for a longstanding, yet hated, meta deck. RAIDOU Remastered: The Mystery of the Soulless Army tasks you with finding three Aril Rifts in Tsukudo-Cho; here's where to
find them. Page 9 Architect Life: A House Design Simulator Architect Life: A H
During Act 2 players need to place a Gravity Sensor but it's unclear where. This guide will show you the exact location to place it. Fortnite's Chapter 6 Season 3 provides additional opportunities and Cups to test the skill of every player with a chance to earn a free new Glider. Tupi: The Legend of Arariboia blends Shin Megami Tensei-inspired monster
recruitment and fusion with a roguelite progression system. If you ever feel like you're in the wrong team in Dune: Awakening, you can always jump ship and join the other one. Though Final Fantasy 7 Rebirth is one of the largest games out there, players should heed these rules before continuing the unknown journey. A gamer shares a simple yet
effective Pokemon-themed PlayStation 5 design with the gaming community, inspired by a Poke Ball. Watch the official teaser trailer for She's Leaving, a first-person survival horror game developed by Blue Hat Studio. RAIDOU Remastered: The Mystery of the Soulless Army has a lot of DLC for
players to purchase along with the game; here's how to redeem each DLC. These Sims 4 family mods make families more emotional, real, and deep. They improve every stage of family life, from babies to legacy generations. Undisputed developer Steel City Interactive shares new details on the game's next update, confirming a highly requested
feature is in the works. Here are the basic things that you need to know before you make your own base in SCUM. Game Rant interviews Borderlands 4 senior project producer about how the new world, villain, and systems are reshaping the series from the inside out. Players get four tries to group words into hidden categories in Connections, a daily
puzzle from the New York Times Games. PS VR2 users are in for some disappointing news as one fan-favorite title announces a major change that will permanently affect its players. RAIDOU Remastered: Mystery of the Souless Army; here's how
to switch them out in and out of combat. The Green Refuge task in The Alters tasks players with finding something to comfort the Technician. Here's where to find it. If Deku wasn't in the leading role, these My Hero Academia characters would have been great replacements. Meeting Nightmare in Date Everything can be tricky, although it becomes a
whole lot easier with the help of this simple trick. Page 10 My Dress-Up Darling, Dandadan, Kajiu No. 8, and Sakamoto Days are part of the Summer 2025 anime lineup, and here is where you can watch them. From the Man of Steel himself to Metamorpho, many superheroes and supervillains are set to appear in James Gunn's Superman to kick off the
DCU. Death Stranding 2: On the Beach Hideo Kojima's Death Stranding universe is pretty complex and narratively dense. So, should players play Death Stranding 1 before its sequel? These mods for Baldur's Gate 3 make the game more flexible, enjoyable, and configurable, great for gamers who wish to play by their own rules. Be it baseball,
basketball, or boxing, the best sports anime deliver suspense, drama, action, and comedy. The Elder Scrolls V: Skyrim Special Edition If you are looking for a bow in Skyrim with a powerful ability, then you will likely appreciate the Dwarven Black Bow of Fate; here's how to get it. These unique Sims 4 skill mods add depth, hobbies, and heart to the
game, allowing Sims to grow creatively, emotionally, and socially. How to unlock all Nocturnal Arms - and each of their new Hidden Aspects - in Hades 2. This tier list ranks all of the available fruits in Fruit Battlegrounds, helping Roblox players choose the most powerful ones. Players will get to collect Pixie Dust and make a giant item fly while
completing A Ship of Gold quest in Disney Dreamlight Valley. In Act 1 of The Alters, you will need a lot of minerals to help make all the rooms and objects you will need to proceed and make your alters happy. These One Piece characters share common elements throughout their backstories, despite aligning very differently in terms of their morality.
In order to keep your alters happy and working in The Alters, you will need to chat with them regularly, feed them well, and can even give them gifts. When someone needs a good laugh, anime has them covered. Here are the funniest comedy anime of all time. The NieR DLC introduces a few new outfits for EVE and her friends, although figuring out
how to actually start it can be a little confusing. Gachiakuta features a number of powerful characters in the manga. The True Treasure is a Discovery Quest in the Prismbeard Treasure guest in the prismbeard Treasure guest in the manga. The True Treasure is a Discovery Quest in the Prismbeard Treasure guest in the manga.
world games are positively packed with intricate mysteries just begging to be solved. It may be unfair to expect their favorite titles to shoot for the moon and reach even greater heights. These must-watch anime all feature cyborg main characters as they grapple with what it means to be human in the face
of their synthetic additions. Page 11 These cozy games provide cute dating routes that fit right in with the peaceful gameplay, so players may find love at their own speed. Lost in Random: The Eternal Die will reward you. Marvel Rivals has revealed two new skins for Iron Fist and
Moon Knight, and they are set to go live very soon. Find out when in this guide. While D&D might be the most well-known trpg, these other tabletop role-playing games offer something unique for fans of rolling dice with friends. Lost in Random: The Eternal Die Four weapons, but endless possibilities if you use them right. The Battle Bus SUV is now
transferring from Rocket League to Fortnite. But how exactly do players get this vehicle in-game? Lost in Random: The Eternal Die May the odds be ever in your favor in this latest roquelike. RuneScape: Dragonwilds developer Jagex releases another update for the early access title, adding new gameplay features and content. Green Lantern Corp has
drawn quite a few members from Earth in the DC universe, each with their own interesting backstory and challenges. Players can explore the Skull Rock Island after triggering the Shadows on the Wall quest in Disney Dreamlight Valley. Wondering how to get all the different fruit and veggie seeds for your garden in Grow a Garden? This guide has
you covered. Five Nights at Freddy's: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that features a secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that the secret moon animatronic boss fight in FNAF: Secret of the Mimic There's a hidden area underneath Retail Showroom that the se
Aleksandra's blade to make it the best in the Kingdom of Random. New rumors suggest that MindsEye developer Build A Rocket Boy could be working on a new game based on a popular TV series. Dead by Daylight reaches an impressive new milestone and proves that it is still an engaging game by breaking its own player count record. While most
anime are based on manga, some fantastic series are adaptations of South Korean manhwa. The Holy Knights are powerful, but are they stronger than the admirals? Microsoft introduces two more games to the Xbox Game Pass Standard lineup, with subscribers being able to install them on their devices today. Super Mario Party Jamboree Super
Mario Party Jamboree receives a new update for June 2025, helping make the gameplay experience more enjoyable for players. Page 12 Much like any other character added to Marvel Rivals, Ultron has his own set of in-game Achievements that involve him. Discover them in this guide. A creative InZOI player recreates Tifa Lockhart from Final
Fantasy 7 using the character creator of the popular life simulation game. These great games showcase groundbreaking combat mechanics that add new levels of immersion and engagement in open-world games. Venom's Bubble Pop event rewards players with a bunch of new skins and emotes in Marvel Rivals, but not everything is free. A new
Discord quest is here to celebrate the Dead by Daylight FNAF Chapter, and you can earn a free Springtrap banner just for playing. Helldivers 2's commemorative Battle of Super Earth cape is terrific, and yet it's hard to say that the Illuminates were overthrown conclusively. Peak has taken Twitch by storm, and with its chaotic gameplay, it's easy to
 see why this indie gem may be one of Twitch's top co-op games this year. Fortnite and Discord have teamed up again to offer players a free LEGO Fortnite Discord Avatar Decoration. Here is how to get it. Manaforge Omega, the new raid in World of Warcraft Patch 11.2, pits players against impossible foes with the help of some unexpected allies.
Dungeons and Dragons' latest UA class would have fit right into Baldur's Gate 3, but it's sadly clear that the two will never meet. The Pokemon North American Championships puts the focus on the competitors, but there is so much more to experience at the event. Players who reach Level 200 and fully complete the Chapter 6 Season 3 Battle Pass
are the only ones who can unlock every Super Style in Fortnite. Some of the achievement/trophy descriptions in FBC: Firebreak are a bit outdated. So don't get caught out. From Software's upcoming PvPvE game The Duskbloods is an enticing concept, but its sole platform may suffer if the final game can't deliver. A new Donkey Kong Bananza amiibo
will launch alongside the game on July 17, and Nintendo confirms what goodies players can receive when it is scanned. For fans of intense video game experiences, here are some of the best indie management titles to check out. Outlaw Midas needs players' help in this week's Fortnite Story Quests. Borderlands 4's spanking new skill tree may take all
the headlines for its depth, but that shouldn't be the only quality-of-life change Gearbox makes. Fans got a healthy dose of more of The Outer Worlds 2 in a recent Deep Dive, but many details about one of its major aspects remain yet unseen. Embrace the mayhem with Fortnite Blitz Royale, a five-minute Battle Royale mode featuring powerful Boons.
Here is how to get them. Page 13 While The Alters is more forgiving than 11 Bit Studios' previous works, there are still plenty of opportunities for crushing mistakes. The Switch 2 has quickly started to build a massive third-party lineup, and one surprising title could fit like a glove on Nintendo's system. Some recent reveals for World of Warcraft
```

```
contain something that could tease huge news for Demon Hunter players in the near future. The Rookie season 8 isn't premiering until early 2026, but this storyline already seems concerning. Monopoly GO players can win many awesome prizes during that could tease huge news for Demon Hunter players in the near future. The Rookie season 8 isn't premiering until early 2026, but this storyline already seems concerning.
Bond could be the key to 007 First Light's success as it explores the character in a way the films never could. Five Mimic, and you'll need clearance upgrades to do it. Here's how to get them all. Our interactive map for Batman: Arkham Asylum. All
the points of interest, Riddler Trophies, Easter Eggs, and more found in the game. Dragon Ball: Sparking! Zero bragon Ball Sparking! Zero bragon Ball Sparking Indiang Shallot as a new DLC character, but some fans might not be aware of who this character is. By reading this guide, Roblox players will find all of the latest Motorcycle Racing codes, which they can use to
get all sorts of in-game rewards. Mafia: The Old Country's setting in 1900s Sicily makes it perfect for one cameo, which could have a major impact on the story if it's included. Minecraft's Chase the Skies update gives players an all-new way to take flight, which is particularly useful in a somewhat niche world type. Warner Bros. just announced major
plans for its gaming studio, and Game of Thrones being part of the conversation raises questions. Elbaf has a legendary Devil Fruit, and Oda has already revealed what it is in One Piece. Cyberpunk 2077: Phantom Liberty One overlooked system in Cyberpunk 2077 still isn't living up to its potential, but it doesn't have to stay that way for long. The
second job in FBC: Firebreak, Paper Chase tasks players to destroy millions of Sticky Notes and beat Sticky Ricky. There are four endings Nightreign players can unlock by beating the game or by completing certain characters' remembrances. In James Gunn's eyes, The Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman's gritty real-world clone, and Prime Batman is the DCU's Batman is
merely waiting on his bat signal. The steep minimum and recommended requirements to run Borderlands 4 on PC will leave a lot of potential Vault Hunters out in the cold. Rumors suggest GTA 6 could feature radio stations centered around popular artists, and it could be a turning point for music in gaming. Page 14 Marvel Rivals' balance adjustment
patch notes for tomorrow's update reveal that Thor is receiving his most valuable buff in a long time. Our interactive map for Bullworth in Bully. All the locations, collectibles, and more found in the game. Palworld's Tides of Terraria major content update may be coming very soon, as a prominent Pocketpair team member shares new info. Thinking
about playing Dune: Awakening with friends? This multiplayer guide will help you form the strongest guild in Arrakis. Zoro is powerful, and Oda has finally confirmed the new type of Haki he possesses in One Piece. Overwatch 2 reveals some significant changes to the roadmap for the new type of Haki he possesses in One Piece. Overwatch 2 reveals some significant changes to the roadmap for the new type of Haki he possesses in One Piece.
seasonal updates. Crew members can get a free car in Fortnite as part of Rocket League's Season 19. Here's how to unlock the Xentari in Fortnite are actually available to use? Open-world games can promise players a lot of power over the course of a
game, but only a few can really make them feel like nothing can stop them. The Alters is defined by flexibility, freedom, and player expression, but all the same, there are some guidelines players should follow. Call of Duty: Black Ops 6 While Call of Du
overreaction. The latest Donkey Kong Bananza news might confirm a major theory surrounding a returning character from DK's classic arcade days. Stephen King is no stranger to scary stories, and he was impressed by this chilling 2000s horror movie. As the second major game coming to the Switch 2, Donkey Kong: Bananza has many people hoping
it will be this generation's Mario Odyssey. Not every shiny Pokemon is created equally, and one artist is reimagining the colors of some of the most controversial shinies in the series. The Forgotten will finally join the Dreamlight Valley and help players explore the Skull Rock island in Disney Dreamlight Valley. Solo Leveling won Anime of The Year
but its popularity might surpass even that in the coming years. Guerrilla Games has a major choice to make with Forbidden West's villainous Nemesis in their upcoming adaptation is finally ready to thrill
audiences. The Alters is an ideologically dense narrative experience, and Ally Corp Mining Head Terrence Maxwell represents one of its key pillars. Page 15 A recent Marvel Rivals leak suggests the superhero hero shooter could be borrowing an Overwatch 2 feature, and it could easily make it its own. Duraluminum is a must-have for every Dune
Awakening player aiming for the late game gear, and here's a guide on how to get this precious material. Wayne's World has a famous, hilarious, and memorable scene that everyone loves, but there's a great story behind it. Silent Hill f is bringing a big shake-up to the franchise with its setting, and it could be just the fresh take the series needs.
Developer Shift Up releases a new update for Stellar Blade, which is currently available for gamers playing on both PC and PlayStation 5. Deku is only the number 4 hero, but his potential is far greater in MHA. John Marston's voice actor, Rob Wiethoff, clarifies his recent tease about some "exciting news" regarding the Red Dead Redemption
franchise. At the start of the Nintendo Switch 2 era of games, Donkey Kong Bananza might take inspiration from some surprising past successes. World of Warcraft pulls back the curtain on Ghosts of K'aresh, the final major update for The War Within ahead of the Midnight expansion. A new rumor suggests that Sony is looking to purchase part of
Warner Bros. Discovery, and this could add some major gaming franchises to PlayStation. Sony's Marvel projects may find a home on the PS6, but a recent report may be hinting light, but it could shine even brighter with a few tweaks in future updates. An Elden
Ring Nightreign player discovers that there's a limit to the amount of relics players can have in their possession at once. Although Donkey Kong Bananza is a Nintendo Switch 2 exclusive, there's a limit to the amount of relics players can have in their possession at once. Although Donkey Kong Bananza is a Nintendo Switch 2 exclusive, there's a limit to the amount of relics players can have in their possession at once. Although Donkey Kong Bananza is a Nintendo Switch 1 owners can get in on the fun at release.
how. Criminals manage to steal thousands of Nintendo Switch 2 consoles from a truck en route to a GameStop location, shocking the community. Trading Essence for items at a Vendor is a surefire way to get good loot in LEGO Fortnite Expeditions. Here is how. Vigilantes offers fans a change of pace and an alternative approach to the Deku-style
protagonist. Pokemon GO just announced that Gold Bottle Caps are coming to the game, and there's already discussion as to whether it's a pay-to-win item or not. Thanks to a recent leak, Genshin Impact players can get an early look at Bennett's new outfit, available for free by playing through Version 5.8. Page 16 Though Season 17 of Blizzard's
hero-shooter, Overwatch 2, is just a few days away, the most recent look at it may be doing its content a disservice. The Unseen Update introduces the Oath of Rivals, which transforms Hades 2's boss fights in more fundamental ways than it first appears. Dune: Awakening may have delivered a wonderful Dune experience, but there is still a lot of
room for Funcom to grow it into an even stronger adventure Scream 7 is going to bring back three iconic dead characters, but how can that really happen? A character's survival in Baldur's Gate 3 felt like a loss—until the epilogue revealed that healing doesn't always look like stereotypical freedom. Former Sony executive Shuhei Yoshida recently
shared his thoughts on how PlayStation views its competition. One comment stated that Nintendo isn't seen as a direct rival to PlayStation due to its different target audience. Yoshida noted that Sony primarily focuses on Xbox as its main competitor, except in Japan. A member of HBO's Harry Potter cast has confirmed that they won't have many lines
in the upcoming series. Fortnite's Chapter 6: Season 3 Battle Pass has added a DC character fans have been waiting for, but there is still one skin missing from a full set. Honkai: Star Rail reveals the second debuting character fans have been waiting for, but there is still one skin missing from a full set. Honkai: Star Rail reveals the second debuting character fans have been waiting for, but there is still one skin missing from a full set.
 Store is removing one game that some players may already have in their game library. The PlayStation 4 is nearly 12 years old at this point, and it's now the end of an era for the hit home console. It's been rumored that Xbox Game Pass subscribers could be in for another price hike soon, but Game Pass might still be the best option for gamers.
Warner Bros. Games has announced that it will be restructuring to focus on its major IP. More specifically the publisher wants to focus on Harry Potter, Mortal Kombat, DC, and Game of Thrones. This follows the missteps of several large games including Suicide Squad: Kill the Justice League and the shutdown of MultiVersus. The untimely death of
one Star Wars Jedi: Survivor antagonist is unfortunately a case of Respawn Entertainment writing itself into a corner. Check out this guide to learn some easy methods to earn more Hyperspace Partner tokens in Monopoly GO. Would Beru be an S-Rank hunter, National Level Hunter, or something even greater? Grand Theft Auto Online just got a
fresh update with Money Fronts, and fans looking to expand their business empire may be interested. A reputable source alleges that the long-rumored God of War Greek game has been pushed from its original release window of late 2025. Hades 2's newest Unseen Update adds a feature that encourages more players to pick up Selene's Boons and
Path of Stars upgrades. While Dune: Awakening may feel like the perfect Dune simulator, future Dune games may be in a bit of a tough spot going forward. Page 17 More arachnoid power is headed your way with Limited Edition Elite Funko Pop Deco Spider-Gwen and Spider-Gwen and Spider-Wan figures. Demon Slayer fans have major news coming on June 28, and it
has to do with the long-awaited Demon Slayer Infinity Castle movie. Respawn Entertainment acknowledges that Apex Legends is experiencing technical difficulties, with the battle royale game's servers currently down. Understanding which plants regrow in Grow a Garden can make planning the layout and makeup of your garden a whole lot easier.
The way that Dead by Daylight added Springtrap to the game may raise a few questions about the killer for longtime fans to consider. Ballerina successfully expanded the John Wick universe in one crucial way that has nothing to do with the action the franchise is known for. LEGO Fortnite Expeditions is here, and players can complete a series of
quests for both XP and free rewards. Here is a guide breaking down each one. The Myst Form in Fortnite provides players with the ability to transcend through the physical plane as a fast raven, but how does one get this item? The upcoming Outer Worlds 2 is yet another $80 game, but gamers can technically play through it in its entirety at a
fraction of the cost. The return of the fan-favorite game mode Grifball in Halo Infinite should inspire Halo Studios to bring back an underrated Halo 4 game mode. Demon Slayer Infinity Castle will feature the incredible power of Moon Breathing, a technique used by the Upper Moon One Kokushibo. Spider-Man: Brand New Day Marvel Studios is
reportedly set to add three other established stars from the MCU into Spider-Man: Brand New Day. Dragon Ball Super just announced some good news, though it's not exactly what most fans were expecting. While Dune: Awakening may nail down the aesthetic, there is one gameplay feature that definitely leaves much to be desired and needs more
support. Madden NFL 26 gives an in-depth look at its upcoming features, including counterintelligence, custom defensive zones, and new physics. Grab the Ixian Decoder from the Wreck of the Hephaestus with this guide for Dune: Awakening's Sign From Above quest. Mario Kart World quietly punishes a once-essential skill, turning smart play into a
self-sabotaging move with every race won. Donkey Kong Bananza's new and returning characters are shown off in more detail ahead of the game's release, along with the reveal of Bananza Powers. Skirk is a Cryo-Sword character in Genshin Impact who works around Normal Attack and large Burst DMG. A forgotten supernatural horror novel
Stephen King released in 2008 has the modern-day Gothic horror vibes that Mike Flanagan is well known for. Page 18 Game Rant chats with Borderlands 4's senior project producer about why the minimap was replaced and how Echo-4 redefines navigation on Kairos. In Act 3 of The Alters, Jan Miner asks players to locate an unusually colored rock for
his personal project; here's where to find it. Logitech's new iPad case hits a sweet spot for price, features, and comfort. Game Rant gets an exclusive sneak peek at four pages of the final issue of the swashbuckling comic Sea of Conquest - Cradle of the Gods. Thomas Andre finally gets an onscreen win that fans of his character can celebrate. EA
confirms that yet another one of its games is shutting down this year, with this one getting the axe on December 12. Game Rant spoke with Pokemon NAIC director Chris Brown about the recent logistical changes and what they mean for future events. A member of the DCU is now reportedly being eyed to take on the iconic role of James Bond, with
new details about the next movie being revealed. Players who want to earn the Perfect Physical Enhancement trophy in Stellar Blade can find the locations of every Body Core detailed here. Gears of War: Reloaded is the second remaster of the very first game in the franchise, but there's a bit more to this remaster than meets the eye. One of the
inclusions in Final Fantasy's recent crossover with Magic: The Gathering could hint at the long-rumored FF9 Remake. Learn where to find the Old Fusion Cell and the Hypertube in Stellar Blade for the King of the Tunnel Quest. Players need to hit hero practice targets at training outposts to complete Supernova Academy Quests in Fortnite, but they
might run into some issues. An incredibly popular PlayStation title may make its way to the recently released Nintendo Switch 2 in the near future, according to a new rumor. With all the talk about strength and legendary power, let's go over why the full reveal of Rocks D. Xebec will leave everyone else in the dust! NIntendo reveals a ton of new
information about Donkey Kong Bananza, including a skill tree system allowing players to power him up. This guide will explain everything players need to know about ranked in Rematch and go over all the ranks. Game Rant speaks with executive producer Mike Mahar about Madden NFL 26 and how the team's history with the franchise comes into
play. While Scream 7 won't be released until February 2026, a trailer for the upcoming slasher sequel should come out soon so fans can see Ghostface again. Many characters in Marvel Comics have worked for the Devourer of Worlds. Page 19 LEGO Fortnite Expeditions is celebrated by the arrival of some free goodies. Here is how to claim free LEGO
Fortnite Expeditions Twitch Drops. If players are dropping into the fast-paced and intense games of Fortnite's Blitz Royale mode, they might want to know what every Medallion does. Donkey Kong Bananza unveils the different moves and abilities players can utilize to explore the game's open-world environment and take down enemies. Pokemon
Trading Card Game Pocket Pokemon Trading Card Game Pocket players will definitely want to make sure that they circle Thursday, June 26 on their calendars. As Version 5.8 kicks off its beta testing, Genshin impact players can find out which 5-Star characters will feature on the update's Event Banners. The Monster Trio are the strongest of the
Straw Hat Pirates, but they are in for their hardest fight in the Elbaf arc, and here is why! Dune: Awakening's latest update patch includes highly requested features like improvements to PvP and several important bug fixes. In order to get into the attic, Date Everything players will need to head down into the crawl space to find the key needed to
 unlock the attic door. A new Pirates of the Caribbean 6 teaser has hinted that former actors are going to return to the popular Disney franchise. The Myst Gauntlets and Myst power. Game Rant speaks with a Borderlands 4 developer about how the
Timekeeper flips the script on what fans expect from a Borderlands villain. FromSoftware releases a new Elden Ring Nightreign update for June 2025, bringing numerous fixes across multiple areas of the game. RAIDOU Remastered: The Mystery of the Soulless Army is a fantastic revamping of
the 2006 classic, putting it in conversation with contemporary ARPGs. Matt Groening has given a new update on the potential of The Simpsons Movie 2, which is a positive one for fans. The upcoming Nintendo Switch 2 exclusive game Donkey Kong Bananza features a co-op mode, but it may not appeal to all fans. A dedicated Elden Ring fan shares a
stunning diorama with the soulslike community to honor the legendary Let Me Solo Her player. Game Rant caught up with a pair of siblings who were finally able to break into Pokemon NA International Championship's TCG finals. Netflix's The Sandman season 2's final trailer drops, which hints at Morpheus' possible death. Everyone expects Naruto
to return at some point in Boruto: Two Blue Vortex, but what will his role be once he's back? Build a Rocket Boy releases the second post-launch patch update for MindsEye, as the studio continues to rectify the game's disastrous launch. Page 20 One of the One Piece Season 2 stars teases that their portrayal could answer some questions about their
beloved character. One talented Pokemon fan shows off their detailed Nurse Joy cosplay, recently paying homage to the popular character at a local convention. Nintendo releases a new update for Mario Kart World, addressing a number of issues impacting the experience for players. Players can now unleash the Storm Beast in Fortnite with Storm
Beast's Pom Poms. Here is where to find them. Fortnite Festival Season 9 has a lot to offer Bruno Mars fans - here's everything they can unlock with the latest Music Pass. Chase your gilded vengeance with the Blitz Knight, a free Fortnite skin that players can obtain easily, but only for a short time. Game Rant speaks with Pokemon NAIC's TCG
Masters winner Isaiah Bradner about his victory and use of a Gardevoir deck. A notable former PlayStation executive says the company does not consider Nintendo to be competition, instead focusing on Xbox as its main competition. Blitz Royale is an exciting and fast-paced Battle Royale experience in Fortnite, and one of the rewards involved is a free
Blitz 'Brella. Game Rant went hands-on with Borderlands 4, and even a short time with its world and systems reveals how much the Final Battle arc. Supergiant Games has made an indelible mark with the Hades duology, but it may be time to try out a different strategy with
its next outing. You'll need to find a bunch of keys in Chapter 3 of Deltarune to progress through Ant Tenna's TV Time Game Show. Here's how. Arthur Morgan actor Roger Clark confirms on social media that news about the acclaimed Red Dead Redemption franchise is coming soon. Following some noteworthy missteps, Warner Bros. Games
announces that it will be restructuring to focus on its most popular franchises. Monster Hunter Wilds has an impressive lineup of large monsters for players to battle against, and each tests players' skills in different ways. A new Genshin Impact leak reveals the model of a new five-star character named Ineffa, who is expected to arrive in the upcoming
version 5.8. Open-world game design offers players the ultimate freedom to discover something truly special, and explore at their own pace. There is one character that will likely surpass Naruto as Boruto: Two Blue Vortex unfolds, but it may not be the most obvious choice. With Grand Theft Auto 6 getting pushed back to 2026, Hangar 13's Mafia:
The Old Country might have to step up to the proverbial plate. Page 21 Five Nights at Freddy's: Secret of the Mimic's trickier puzzles, encounter with Chica, is one of FNAF: Secret of the Mimic The Loading Bay Puzzle, encountered after a dangerous encounter with Chica, is one of FNAF: Secret of the Mimic The Loading Bay Puzzle, encountered after a dangerous encounter with Chica, is one of FNAF: Secret of the Mimic The Loading Bay Puzzles.
need to know about this co-op adventure. Harry Potter star Gary Oldman reveals why now would have been a good time for him to play one of the franchise's iconic characters. Red Dead Redemption seems like the second pillar of Rockstar's development alongside GTA, but it might never be as flexible or rich with potential. There are 37 Achievements
for Rematch and 38 Trophies, and as they aren't too hard, players can easily unlock all the Rematch Achievements. Springtrap, an animatronic from the Five Nights at Freddy's franchise, makes its Dead by Daylight debut as a playable killer. Here are the three things you need to do to get the best possible start with a new character in SCUM. There is
a nature-themed event on the horizon, and it'll give Sims 4 fans the opportunity to unlock a bunch of free in-game items - here's how. Audiences have poked fun at the upcoming Fable reboot for an obvious reason, and it'll give Sims 4 fans the opportunity to unlock a bunch of free in-game items - here's how. Audiences have poked fun at the upcoming Fable reboot for an obvious reason, and it'll give Sims 4 fans the opportunity to unlock a bunch of free in-game items - here's how. Audiences have poked fun at the upcoming Fable reboot for an obvious reason, and it'll give Sims 4 fans the opportunity to unlock a bunch of free in-game items - here's how. Audiences have poked fun at the upcoming Fable reboot for an obvious reason, and it'll give Sims 4 fans the opportunity to unlock a bunch of free in-game items - here's how.
washed-out image that many players have been criticizing. Call of Duty: Black Ops 7 The reveal for Call of Duty: Black Ops 7 painted a great picture of the game's narrative, seemingly signifying the end of the Alex Mason era. Dark fantasy and platforming don't often mix, but when they work together, they can produce unforgettable experiences. Tupi
The Legend of Arariboia features a rich cast of characters inspired by Brazil's biodiversity, history, mythology, and more. Industrial Pump is a late-game crafting component required for multiple crucial recipes in Dune: Awakening. Here's where to find them. For new players trying out Halo Infinite's campaign and multiplayer for the first time, there
are a few actions players should avoid. Ahead of their release, the 14 Days of Summer 2025 quests have been leaked in Fortnite. Here's what they entail and the rewards players can get. Call of Duty: Black Ops 7 will bring back wall-running, but does reveal some important new movement
changes. Dune: Awakening players are already sharing impressive bases with the community, including one who recreated the Great Sphinx of Giza. A reliable source in the Genshin Impact community gives players their first look at the new Elemental Reaction coming to the game in Version 5.8. Animal Crossing: New Horizons These cozy games let
players make changes to their homes to make them more charming, comfortable, and useful. Page 22 Don't miss the official launch trailer for Tron: Catalyst, a story-driven, isometric action-adventure game developed by Bithell Games. Star Wars legend Mark Hamill believes that it's "a shame" that author Stephen King is categorized in the horror
genre. The Connections game delivers a new brain teaser daily, mixing words into clever categories that aren't as obvious as they first seem. Don't miss the official release date trailer for Minjonia Studios' CritterGarden, a cozy farming sim with mini-games. Here are the best passive skills players can get to help them survive FBC: Firebreak's hardest
jobs. Check out the official early access launch trailer for Nitro Gen Omega, a sandbox turn-based tactical RPG developed by DESTINYbit. Take a look at the official Nintendo Switch release date trailer for Bandai Namco's Doronko Wanko. The following guide contains a list of all 102 Date Everything characters, as well as information on how and
 where players can find them. One Piece is home to array of ridiculously powerful pirate fleets. Out of them all, however, these are the strongest of the bunch. Watch the official cineamtic launch trailer for SCUM, an open-world survival game developed by Gamepires. Here's a list of all the Corrupted items that mess players up during jobs in FBC:
Firebreak. It's no easy task to find all the Question Mark Panels on the Whistlestop Summit track in Mario Kart World, which is why this guide is here to help. Revive Mints are one of the most powerful beings, but some
characters are arguably stronger than others. Some have even been upgraded for the Switch 2 to run at a higher frame rate, giving players a much smoother experience. Here is every Kuva weapon in Warframe, ranked from worst to best. There are a ton of iconic anime characters with colorful hair, and these are the best redheads among them.
Players can reroll an Artifact's sub-stat in Genshin Impact using Dust of Enlightenment; here's how to get and use Dust of Enlightenment. Besides shopping at the Seed Stall or joining events, players in Grow a Garden can also snag free seeds by using certain pets; here's how to get and use Dust of Enlightenment. Besides shopping at the Seed Stall or joining events, players in Grow a Garden can also snag free seeds by using certain pets; here's how to get and use Dust of Enlightenment. Besides shopping at the Seed Stall or joining events, players in Grow a Garden can also snag free seeds by using certain pets; here's how to get and use Dust of Enlightenment. Besides shopping at the Seed Stall or joining events, players in Grow a Garden can also snag free seeds by using certain pets; here's how to get and use Dust of Enlightenment. Besides shopping at the Seed Stall or joining events, players in Grow a Garden can also snag free seeds by using certain pets; here's how to get and use Dust of Enlightenment.
The Alters. Here's how to get the ingredients and if they can be made again. Page 23 Secret Brainrots in this Roblox game. There are numerous awesome fruits in King Legacy, though they aren't all equally powerful. This tier list showcases the best picks. Players
should keep these top tips in mind when running a Dungeons and Dragons dark fantasy campaign. If players are looking for every Iconic Throwing Knife in Cyberpunk 2077, and they want to know which is the list for them. Some characters in anime are better at supporting and healing their allies rather than fighting foes. These
yaoi manhwa are a must-read for fans interested in the BL genre. Dahlia team comp would mostly utilize him as a shielder and small buffer in Genshin Impact. The best weapons for Dahlia in Genshin Impact are those that increase his HP and Energy Regen stats. If players want to know how to get all Iconic blunt weapons in Cyberpunk 2077 and
which ones are the best, then this is the place to be. The Herald of Barbatos, Dahlia, is a 4-star Hydro shielder in Genshin Impact. There are some of the best team compositions for Skirk in Genshin Impact to ensure Childe's master can perform their best in combat
FromSoftware's lore can sometimes get lost in the background, but they've proven time and time again that they can create some iconic villains. For Yakuza 0 Director's Cut players looking to dominate in the Red Light Raid multiplayer mode, here are the best characters to make use of. To find Kara in the Great Desert, you must defeat the Behemoth
Question Mark Panels scattered throughout Acorn Heights in Mario Kart World. To complete the "Where's the Item?" quest in Stellar Blade, EVE needs to locate Frank in the Great Desert; here's how to find him. With the Elden Ring movie confirmed, it seems inconceivable not to include the following characters on the big screen. Page 24 Five Nights
at Freddy's: Secret of the Mimic Players will spot several keypads in FNAF: Secret of the Mimic that require a code, while some are randomized; here are the ones that aren't. Can't figure out how to find and beat Berdly in Deltarune Chapter 2? Here's a complete guide on doing just that. Growing oversized plants in Grow a Garden not only makes
your farm stand out but also boosts the value of your fruits. Here's how you can get them. The Shrek movies spawned some surprisingly good video games. From Resident Evil to Mega Man, these are the Capcom games from each Nintendo console that left a lasting impression on fans. Out of the nine available perks for King of Nothing in 9 Kings,
these are the ones players should focus on getting first. Found footage horror movies live and die by their adherence to realism, and these movies embrace that concept and execute on it flawlessly. A clever Dune: Awakening player shares a convenient shortcut through a location filled with the dangerous quicksand obstacle. Fortnite brings forth a
new game mode for high-octane action and fast-paced victories, but what exactly is Blitz Royale? PS Plus Extra and Premium have some of the greatest PlayStation games from across the console brand's history, and here are the best of the best. Sony has recently revealed that the PS6 is on the company's mind, but the current generation's reputation
may be hurting hype. Mario Kart World's Free Roam mode lets players explore a massive open world, and a new app can make the experience much better. Cargo drops contain helpful items that will keep your crew happy in The Alters, but they're hidden off the beaten path. Another game is confirmed for the Nintendo Switch 2, and this time players
will see an anticipated JRPG coming to the console in 2026. The creators of Cobra Kai are reviving a stoner comedy film franchise, whose last installment was in 2011, with the original stars expected to return. The Money Fronts update in GTA Online provides players with expensive new vehicles to purchase, and here's all of them and their stats. The
King of Nothing is one of the simpler Kings to master in 9 Kings. Here's which cards are the most ideal for him. Microsoft announces a multi-year partnership between Xbox and AMD for the next-generation of Xbox, including new consoles and handhelds. Lies of P: Overture and Bloodborne: The Old Hunters are not only alike regarding art style and
atmosphere, but their intense difficulty, too. Does Eve stand above her allies and villains, or is there someone stronger? Page 25 Springtrap is one of the most unique killers in Dead by Daylight, and the right perks and add-ons make him even more threatening. World of Warcraft Patch 11.1.7, Legacy of Arathor, has finally arrived, but there are a
couple of surprising things that are absent from the update. Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to in Five Nights at Freddy's: Secret of the Mimic There are plenty of audio logs to locate and listen to locate
they've been begging for. Players who want to get free dice rolls in Monopoly GO can do so with the links provided in this guide. Leaks from a Mortal Kombat 2 test screening hint at a story arc that sounds incredibly on-brand for the iconic fighting franchise. The Yonko are powerful, but Oda has revealed characters even stronger in One Piece. The
Hyperspace Partners event has many fantastic rewards on offer in Monopoly GO. Here's everything you need to know. Fortnite v36.10 is just around the corner, and here's when downtime starts and when players can expect it to end. Turn 10 Studios releases Update 21 for Forza Motorsport, bringing a wealth of changes, new vehicles, and a new
mode to the popular racing title. Peak, the indie game from Landcrab, has four biomes for you to climb through, but the maps might be different each time you play. Here's how it works. The golden era of RPGs was on many of these Nintendo consoles. Here are the best RPG offerings each of them delivered. Fortnite players come together to ask Epic
Games to add more characters from the popular television show Family Guy to the battle royale. Minecraft fans have a lot to be excited about as Mojang rolls out the game's Chase the partial launch of Vibrant Visuals. The Alters is a survival game first and foremost, but its unique social-sim framework makes for a surprisingly
effective complement. World of Warcraft begins its third Turbulent Timeways event, featuring multiple weeks of experience buffs, rewards, and new Timewalking dungeons. With Diablo 4's next expansion likely to feature a brand new class, looking back at two Diablo 3 classes could serve as the perfect inspiration. The Simpsons have made it clear
they will avoid AI, but it is actually the perfect show to address the new technology. Spice is one of the most valuable endgame resources in Dune: Awakening, and this guide will teach you how to farm it. Dragon Ball: Sparking! Zero Dragon Ball: Sparking! Zero Dragon Ball: Sparking I sand this guide will teach you how to farm it. Dragon Ball: Sparking! Zero Dragon
upcoming DLC. Page 26 The Legend of Zelda: Echoes of Wisdom The Legend of Zelda game. Lies of P: Overture tells a story via its gestures as a means to express that which P can't, and one new gesture is more niche than others. Pokemor
Trading Card Game Pocket Pokemon TCG Pocket's meta keeps shifting around, and now one card from four sets ago is coming back with a vengeance. If you need help farming EMF Generators in Dune Awakening, this guide can help. Death Stranding 2: On the Beach is set to launch later this month, but a recent
announcement presents an unexpected competitor. The best weapons in Nightreign for every class take advantage of each Nightfarer's stats and passives and offer powerful weapon skills. InZOI started strong, but its player count is decreasing. This is very similar to what happened to Palworld. Call of Duty: Black Ops 7 The recent reveal of Call of
Duty: Black Ops 7 showcased some unique gameplay features, with one in particular having huge balancing implications. A prominent Fortnite leaker surprises players by announcing that Epic Games will be removing a fan-favorite game mode from the title. Researching new technologies is the key to survival in The Alters, but you can only select a
limited number of improvements in each act. Even though one Pokemon seemed certain to play a major role in Pokemon Legends: Z-A, the game's trailers and artwork may suggest otherwise. Radiation is one of the biggest threats in The Alters. Here's everything you need to know to avoid it and keep your crew safe. Who Luffy's mom is is a huge
mystery - but Oda might have already revealed who she is in One Piece. The Thumper is one of the most useful tools in Dune: Awakening, but using it is a little bit tricky. Here's a full guide on how to distract the worm. The John Wick universe expanded with Ballerina, with plans for Donnie Yen's Caine in development, but where's the character fans
want in a spinoff? With Cyberpunk 2 potentially venturing into a new city, the third game in the franchise will have some serious hurdles to overcome. WWE 2K25 is adding major basketball legend Shaquille O'Neal to its lineup as part of the upcoming Dunk and Destruction DLC character pack. 2025 is shaping up to be one of the biggest years in
video game history --here's everything we know so far about gaming release dates next year. As of the Gone Fission and Season 21 update, Fallout 76 has finally given players the keys to the castle with the ultimate creative freedom. Hades 2 has just released another major update, and this one adds brand new Hidden Weapon Aspects that could be
concealing more than just one purpose. Super Smash Bros. Ultimate's World of Light mode lets players collect over 1500 characters and abilities that can augment their user. While no one spirit is the optimal pick for every single situation, there are a few that stand out
from the pack, often due to their power, versatility, unique ability, or a mixture of the three. If you're looking to conquer the World of Light mode and clear out the spirit boards in both the base game and DLC, here is your guide to the top 12 spirits which you will likely be turning to, time and time again. 1. Galeem Earned by conquering the World of
Light mode's true ending, Galeem is objectively one of Super Smash Bros. Ultimate's most powerful spirits. With its staggering statline and powerful spirits. With its staggering statline and powerful spirits. With its staggering statline and powerful spirits.
that it is a balanced spirit without weaknesses. Its Bane of Darkness skill allows the user to do considerably more damage to dark element characters, making it an essential pick for the World of Light mode's true ending. Dharkon is nearly identical to Galeem
meaning that it too is one of Super Smash Bros. Ultimate's most powerful spirits. Dharkon possesses a counterpart ability to Galeem that makes it just as useful, depending on whether you are facing a light element character rather than a dark element one. Identical to Galeem, Dharkon possesses some of the highest power in the game at 13,640
power. With its identical statline to Galeem, Dharkon's equal offense and defense also make it a balanced spirit without weaknesses. Its Bane of Light skill allows the user to do considerable help in cleaning up the rest of the World of
 Light mode. 3. Akuma If you're looking for sheer offensive power, particularly in 1v1 matchups or group battles where speedy kills are king, look no further than Akuma. Akuma possesses one of the highest spirit statlines at 13,235 power. Akuma's whopping 7941 attack power is the highest offensive statline in the game. He gives the biggest boost to
base attack power of any spirit in the game, not counting special ability interactions. Akuma does not possess any ability slots, so he may not be the best pick for battles where you want to overwhelm your opponent with sheer offense. 4. Big
BossMetal opponents are some of the most difficult battles that you will encounter in World of Light, due to the weight and power of metal-clad fighters. Use Big Boss's Metal Killer ability and strong statline to take on these problem battles. Big Boss's Metal Killer ability and strong statline is both relatively balanced and
incredibly high. You can take him into a variety of different battles, even where his ability may not be relevant. Big Boss possesses two ability is essential in several later battles against metal opponents in World of Light. This is all the more so when fighting more
than one metal opponent, which is quite daunting for most fighters. Use Big Boss's ability to level the playable cast. As the highest power shield-type spirit, Galacta Knight is a staple in almost any battle where you can bring a
blade.Like Big Boss, Galacta Knight is attack-focused, but an altogether balanced spirit with hefty stats. Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth, and more), Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth, and more), Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth, and more), Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth, and more), Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth, and more), Galacta Knight's Sword Attack Up ability empowers any characters use swords (namely, the entire Fire Emblem cast and characters use swords).
Knight benefits many different characters. More than just benefiting a wide range of characters, the Sword Attack Up skill is almost always relevant, regardless of the battle. If you're using a sword character, you can always relevant, regardless of the battle. If you're using a sword character, you can always relevant, regardless of the battle. If you're using a sword character, you can always relevant, regardless of the battle.
battling giant opponents. He boasts incredibly well-rounded stats and a versatile loadout, making him useful even outside of giant-based battles. Soma is a null type spirit without any weaknesses, meaning that his massive power can be brought
into every battle without disadvantages. Although Soma specializes in giant-killing, which is especially useful in some difficult content against some massive enemies that are quite hard to kill, he also sports two slots allowing him to be customized even further than many characters of a similar power level. 7. Fierce Deity Link You can think of Fierce
Deity Link as an attack-type Galacta Knight. Although his power level on the surface may appear lower than that of some of his peers, one only needs to take a look at his attack number to see that he has no trouble tearing through foes. With a whopping 7252 attack, Fierce Deity trades defense for truly fierce offense. He benefits greatly from the
intrinsically versatile Sword Attack Up skill, which boosts many characters in many situations. Given this skill, Fierce Deity Link's attack power is even higher than his statline alone suggests. As with other spirits who are statistically offense-oriented, Fierce Deity Link is well-suited for one-on-one battles where you can overwhelm your opponent. If
you are not so confident in your defense, consider taking a spirit with more balanced stats. 8. Metal Face While giant characters do more damage and more knockback, they are offstage as they deal massive, crushing blows to their enemies.
Take Metal Face and enjoy a window of powerful opportunity. Metal Face has high stats and a single slot for a little bit of customization. The Metal and Giant abilities together make the user an unstoppable juggernaut. If you need to end a battle swiftly and decisively, particularly against a team of foes who might seek to overwhelm you early, these and of some powerful opportunity.
statuses will help you batter at all of your enemies and keep you on-stage. Because the Metal and Giant statuses only last for a window of time at the start of the battle, don't take this spirit into fights where you expect a lengthy battle of endurance. 9. Queen Elincia While many of the spirits in this list are offense-based, Queen Elincia offers an
additional jump and a more defense-slanted statline, allowing you to survive and maneuver about the stage. Use her in group battles where you are outnumbered. Elincia's high defense allows the user to take more hits. This is useful in longer battles with more opponents, where you might easily be swarmed. The additional midair jump synergizes with
Elincia's higher defense. It allows the user to keep enemies at bay by leaping over a crowd of attackers. It also allows for better survival and off-stage options. Elincia is best with keepaway or spacing-based characters -- from pure zoning characters like Samus and Duck Hunt Dog, to characters who can bat at enemies just outside of range, like Marth
and Byleth. Use the additional jump to outmaneuver your opponents and take them out one by one.10. Heihachi is a must. Heihach
possesses the highest offensive statline with this melee-based fighters, they outnumber sword fighters, meaning Heihachi's fist & foot attack up ability benefits a huge portion of the cast in almost every situation. While several other
 legendary spirits possess the fist attack up ability, Heihachi is the only character that buffs both fist and foot abilities, immediately rendering him stronger than all other spirits with similar abilities. Consider Terry, who has mostly fist-based moves, but also has foot-based moves such as his up-B and side-B. Heihachi's ability buffs them all.11. Ender
Dragon Ender Dragon is all about racking up extremely quick damage. Even better: he's a support spirit, meaning that he can be used alongside a primary spirit like the ones mentioned above. Ender Dragon possesses the most powerful iteration of the Mouthful of Curry ability, which temporarily places the user under the curry status, constantly
spitting out harmful flames in front of them. Because this is the double-up version of the curry ability, the flames reach an extremely long distance, pelting the opponent and racking up damage extremely quickly. The CPU's reaction to the curry ability is often to run away, forcing themself offstage and putting you in an advantage state. Use this in
battles where you want to quickly close out the opponent's stock, particularly if there is a disadvantage for the battle dragging out too long. 12. Sothis Sothis's ability may in fact be too powerful, and is a must-have to survive those long, grueling battles which often appear in World of Light's endgame. Sothis possesses one of the most powerful
recovery abilities in the game, completely recovering its user when his or her damage reaches 100%. You don't need to do anything special to activate it before death unless you are clipped by an unlucky smash attack. It essentially acts as a second life. Use Sothis as a failsafe in
long battles against strong or multiple opponents, such as against Master Hand and Crazy Hand, or Galeem and Dharkon. You may also be interested in: Powerful Spirits like Zelda (Ocarina of Time) and Alucard offer unique buffs for challenging battles Legendary Spirits like Zero and Mecha-
Fiora provide significant stat increases for strategic advantages Strong Spirits like Calamity Ganon and James McCloud offer raw power in battles. There are a lot of characters in Super Smash Bros. Ultimate. Whereas previous entries used Trophies to honor Nintendo's history, they've finally been replaced with a new concept: Spirits can buff
characters for World of Light, Spirit Board, and certain online modes. With over 80 characters, you have over 1,000 Spirits to choose from. Related From vampires to choose from. Related From vampires to choose from this list of the best. Your favorite Spirit may very well be
the strongest in the game, or perhaps one of the absolute worst. Either way, you're about to learn more about Spirits than you ever wanted to know. Updated on January 16, 2025, by Kyle Chamaillard: With a staggering total of 1528 Spirits in Super Smash Bros. Ultimate, it can be hard to choose the one that's right for you. We've decided to update
this list to include even more essential Spirits that will help you conquer your opponents. 18 Zelda (Ocarina Of Time) Series The Legend of Zelda Ability Assist Killer Princess Zelda should never be underestimated, and the same rule applies to her Ocarina of Time Spirit. You earn this powerful ally when a Young Zelda Spirit reaches level 99, which is
something you should prioritize early to protect yourself from dangerous Assist Trophy characters. Zelda (Ocarina of Time) is a Legendary Spirit with fantastic stats and increases the amount of damage done to Assist Trophies. This is an essential ability that can help you clear some of the hardest levels in World of Light or help you take out characters.
like Bomberman and Ghirahim in standard brawls against friends. Series Castlevania Ability Sword Attack Up There are plenty of sword fighters in Ultimate, and all of them benefit from having Alucard from the Castlevania series at their side. This Legendary Spirit increases the attack power of sword-based attacks from characters like Link, Roy, and
anyone else with a passion for slashing. Sword fighters are lethal combatants, and Alucard makes them even more dangerous. The Spirit also has three open slots for you to include additional buffs and effects to your hero of choice. You can unlock Alucard by defeating him in World of Light or the Spirit Board, or you can purchase him from a shop.
Series Metal Gear Solid Ability Metal and Giant Sahelanthropus is a deadly Metal Gear that is incredibly useful as a Spirit in Super Smash Bros. Ultimate. You can add it to your character will have them start the match with the giant and metal status effects. Related Which
Pokemon are you hoping will pop out of the Pokeball in Super Smash Bros. Ultimate? These are the best of them. Though these effects are temporary, they allow you to start the match swinging with immense power and stability. It might not be useful for every situation, but if you use the power of Sahelanthropus strategically, you can squash the
competition before reverting to your normal form. Series Mega Man Ability Weapon Attack and Move Speed Up It goes without saying, but most of the best Spirits in the game are going to be four-star, Legendary types. This is just the natural course of any balanced video game. The strongest will be, quite literally, whatever the strongest category is
That doesn't mean others aren't better or worse, though. Zero from the Mega Man series is one of the best Legendaries in the game legends, if only due to his obscenely helpful buffs. Not only does Zero increase your base damage astronomically, but his Spirit gives the equipping character additional speed with a boost attack that launches into
anyone you run into. These alone make Zero profoundly useful in any scenario. Series Pokemon's Celebi takes up three full slots on any given Spirit, those slots will be happily spent. Celebi's special ability is called "Great Autoheal Although Pokemon's Celebi takes up three full slots on any given Spirit, those slots will be happily spent. Celebi takes up three full slots on any given Spirit, those slots will be happily spent.
Spirits with "Auto Heal," but they're never as good or useful as they initially sound. You'll never get rung out again. Celebi is the complete antithesis of that idea, replenishing a fighter's health with an alarming frequency. With Celebi equipped, you can basically cheese most stamina battles by rushing in, attacking, and playing keep-away until your
health fully regenerates. This strategy works for regular fights, too. Cheap, but valid. Series Rhythm Heaven Ability Fist Attack Up Karate Joe from Rhythm Heaven is a Spirit who does exactly what Von Kaiser does with zero drawbacks. Von Kaiser gives a fist buff, but this is inherently flawed since countless other Spirits offer said buff while simply
being better. Karate Joe is basically Von Kaiser if Von Kaiser had adequate stats. Related Are you ready to dance with your Joy-Con? Although only Ace rank, Karate Joe is good enough to be a viable late-game Spirit. Paired with Ryu, Ken, or Little Mac, he can make their punches hit even harder with a deeper heat. Karate Joe is the reason why
characters like Von Kaiser are realistically just not good enough. It makes sense for progression purposes, but not for balancing. Series Streetpass Ability N/A The Dark Emperor from Find Mii is an absolute beast of a Spirit. While he is by no means the strongest in terms of raw stats, he's a very well-rounded Legendary Spirit who can equip three sub
spirits. That in itself is more than enough to elevate him to fairly high heights. After all, such a combination makes the Dark Emperor fairly balanced. That said, balance isn't always a good thing, especially concerning tiering. Characters need certain advantages. Thankfully, the Dark Emperor has a surprisingly high offensive stat for a blue Spirit,
making him a powerhouse who can take hits without too much worry. In a way, it's almost unfair how good he is. Series Kid Icarus Ability Trade-Off Attacks Up Hades is the Dark Emperor was actually balanced appropriately. While overwhelmingly strong in his final form, equipping Hades means you'll be starting each match with
30 percent damage immediately inflected towards you. Fortunately, Hades is strong enough that this is barely an issue. He's made even better if you equip a Spirit with autoheal. With the right setup, all of Hades' flaws are tossed out the window. Maybe that shouldn't be possible, but creating an overpowered Spirit is part of the fun. Series Xenoblade
Chronicles Ability Jump Up Xenoblade's Mecha-Fiora is simultaneously one of the best Spirits in the game and one of the worst. On one hand, she's a massive spoiler. To be fair, her game has been out for over a decade now, but it's a good enough game
where spoilers are still disappointing. We aren't here to discuss the ethics of spoilers, though. Rather, we're here to discuss how awesome a Spirit Mecha-Fiora is. That's the thing about the best Spirits, they're simple but sweet. They don't have weird debuffs or weaknesses, and they actually offer you a decent amount of experimentation when it
comes to sub-Spirits. Series Pokemon Ability Fire Attack Up What makes Pokemon's Mega Charizard X particularly useful is just how easily and early you can get from just playing Spirit Board or World of Light. Better yet, despite only being three stars, his stats aren't that much worse than your
average Legendary. Related Of the handful of Pokemon fighters you can pick in Super Smash Bros. Ultimate, here's a look at which are the best. The best part is the fact that, despite being a Pokemon, Mega Charizard X does not have a weakness like Venusaur. There's no real drawback to using Mega Charizard X in place of other Spirits. We're just
sad he's not a fighter! There are more than 1500 spirits in Super Smash Bros. Ultimate, which represent a vast array of characters from throughout gaming history. Naturally, though, there's quite a large power disparity between Magikarp and Galeem, so knowing which spirits are the strongest goes a long way. This is your guide for making that
call.12. Skull Kid & Majora's Mask While Skull Kid & Majora's Mask While Skull Kid & Majora's Mask is the weakest spirit in terms of raw power level on this list, there's no denying that this prankster is a useful asset to your loadout. His unique Lifesteal ability sets him apart from the competition, despite being a little inconsistent. What's Great About Skull Kid & Majora's
Mask:Lifesteal ability: This grants the user a unique ability, with a random chance to recover health after damaging the opponent Easy to obtain: Skull Kid can be found on the Spirit Board, Store or in World of Light, so is relatively accessibleGrab-type: Grab spirit types are strong against Shield-types, so bringing Skull Kid along for fights against
those is never a bad callSkull Kid & Majora's Mask's Stats:Type: GrabSlots: 2Base Power: 4588Base Attack: 1596Base Defense: 239411. Lyn (Blade Lord) From the nation of Sacae, Lady Lyndis emerges as one of the strongest Primary Spirits in the game, but not just for her stats! Lyn's Special Ability, Critical Hit Up, means that she can KO opponents
 with ease if fortune smiles upon her. What's Great About Lyn (Blade Lord): Critical Hits: Lyn has a special trait which causes the user to land critical hits 12% of the time! Versatility: With 2 slots. Lyn can be combined with support spirits such as Mythra for some insane killpowerAttack-type means that she's an ideal choice
against Grab-type spirits.Lyn (Blade Lord)'s Stats:Type: AttackSlots: 2Base Power: 4846Base Attack: 2402Base Defense: 181210. Zero (Z-Saber) Wielding his signature weapon from Mega Man Zero, the titular Zero is quite a unique case in the world of spirits. Alongside his brilliant stats, he grants the user with not one, but two
special buffs! What's Great About Zero (Z-Saber): Multiple Traits: Unlike most spirits, who either have one ability or none altogether, Zero has two! Weapon Attack Up: This trait increases the power of melee weapons, so it's a great option for sword-wielders Move Speed Up: Any movement buff is always a plus in Smash, even it is a small one Zero (Z-Saber).
Saber)'s Stats: Type: AttackSlots: 2Base Power: 4810Base Attack: 2447Base Defense: 17369. Medusa It's no secret that the standard Medusa spirit leaves a little to be desired. Ranked at 2-stars and with a pitiful attack stat of only 716, it's not the best choice as far as Attack-type spirits go. Luckily, that couldn't be further from the case for Medusa's
enhanced version, which uses her design from Kid Icarus: Uprising. What's Great About Medusa (Kid Icarus: Uprising): Giant Trait: This ability means that you start off the battle giant, which is great for quick kills! Good for Heavier Fighters: The strengths of heavyweights, such as raw KO potential and solid defense are only reinforced by being
GiantSupport Options: When combined with Victini, which gives you the "Hyper Smashes" trait, it's very possible to finish fights in seconds! Medusa's Stats: Type: AttackSlots: 28ase Power: 4984Base Attack: 2426Base Defense: 19858. Cutie J cutie J
a bit of a grind, but it's definitely worth it for a Spirit with one of the highest power ratings in the game!What's Great About Cutie J:Increased invincibility frames, lowering the chance that you'll be punishedAir-dodge distance: Being able to air-dodge further provides you with more
mobility and lets you evade opponent's attacks with easeTeam Configurations: Cutie J has some useful evasive abilities, but these are even handier when coupled with Autohealing Support Spirits like Celebi!Cutie J's Stats:Type: AttackSlots: 2Base Power: 5025Base Attacks: 2466Base Defense: 21877. Queen Elincia The first Defense-Type spirit on this
list, Queen Elincia doesn't enhance your damage as much as others, but they say the best offense anyway! The best part is her "Additional Midair Jump" trait, which does exactly what it says on the tin.What's Great About Queen Elincia:Recovery: Queen Elincia is one of the few Primary Spirits who gives you an extra jump, which
does wonders for your recoveryEdgeguarding: Having one more jump is not only useful for recovering, but equally for going deep off-stage to edge-guard the opponentDefense-type: With Attack-type spirits being so prevalent, having the upper-hand over them is useful in many casesQueen Elincia's Stats:Type: ShieldSlots: 2Base Power: 4840Base
Attack: 1810Base Defense: 23996. Black Knight is another Attack-type spirit with the stats to back it up. With a Power rating of 4823 and a base-attack of 2328, it's undeniable that he has some real firepower! However, what really makes him stand out are, surprisingly enough, his defensive capabilities. What's Great About Black
Knight: Armor Knight: With this trait, your movement is slightly reduced, but this is traded off for a vastly improved defense Boosted Attack: While the major perk of the Armor Knight trait is its defense, it also grants a slight buff to your attackDoubling Down: As Black Knight has two slots, you can combine his Armor Knight with Slow Super Armor
Support Spirits for an effectively impenetrable defense! Black Knight's Stats: Type: AttackSlots: 288Base Power: 4823Base Power: 4823Base Power: 4823Base Defense: 18665. Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem and Dharkon, Galacta Knight has the highest Power stat in the game,
with a neat attribute to benefit sword-fighters as a bonus! What's Great About Galacta Knight is the strongest Defense-type spirit in the game stat-wise and that's something that can't be overstated Balanced attributes:
Galacta Knight provides you with great buffs to both your Attack and Defense for some well-rounded coverageGalacta Knight's Stats: Type: ShieldSlots: 0Base Power: 5337Base Attack: 2669Base Defense: 21834. Soma Cruz S
2510 and a whopping three support slots, he is one of the best all-purpose spirits, you can use in your loadouts. What's Great About Soma Cruz: Neutral-type: Unlike most, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz has an insane amount of
versatility when it comes to buildsGiant Killer: The Giant Killer trait is great for World of Light, as you'll run into many-a giant foe on your quest!Soma Cruz's Stats:Type: NeutralSlots: 3Base Power: 4843Base Attack: 2510Base Defense: 18933. Akuma When it comes to the Attack stat, nobody does it quite like Akuma. With a massive 3176 points, he
has the highest base attack in the game and this only gets higher the more you level up. While he has no slots or special skills, he's a reliable pick if raw damage is what you're after. What's Great About Akuma: Attack stat: Akuma has the highest attack stat in the game, giving him an insane damage output and crazy killpowerWhat you see is what you
get: Akuma doesn't need to be enhanced - he just comes the way that he isSatisfying to unlock: To get Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge Ryu, who can pretty much kill you in 3 hits - a tough kill you in 3 hits - 
highest-placing Grab-type spirit on the list! Hailing from the Metal Gear series, Big Boss is the enhanced form of Naked Snake. With his two slots and power stat of 5090, he's truly a force to be reckoned with. What's Great About Big Boss: Metal Killer: This skill increases the damage you deal to metal opponents, which is pretty nifty to have in the
story mode!Two slots: While the Metal Killer skill is primarily used in World of Light, having two extra slots goes a long way in expanding Big Boss' utilityHe's the best of his kind: As the strongest GrabSlots: 2Base Power: 5090Base Attack:
2476Base Defense: 21521. Metal Face You might be wondering why Metal Face is at the number 1 spot here. After all, his Power stat is lower than many of the spirits ranked below him and he only has one support slot. Well, despite all of this, the reason for his placement lies in his special ability: Metal and Giant. You can probably guess what that
does.What's Great About Metal Face:You start the battle giant: This is pretty self-explanatory and would make Metal Face a solid choice on its own, but it's even better when you combine it with the fact that...You start the battle metal: Yeah - being giant and metal makes you pretty much unstoppable, as foes will be powerless against your lethal
attack power and impenetrable defenseCombination ideas: When you couple the Metal and Giant trait with a spirit like Sudowoodo who increases the duration of your transformation, you can absolutely dominate anyone who comes your wayMetal Face's Stats: Type: AttackSlots: 1Base Power: 4996Base Attack: 2353Base Defense: 1811You may also be
interested in: Email us about this article You May Also Be Interested In: There are more than 1500 spirits in Super Smash Bros. Ultimate, which represent a vast array of characters from throughout gaming history. Naturally, though, there's quite a large power disparity between Magikarp and Galeem, so knowing which spirits are the strongest goes a
long way. This is your guide for making that call.12. Skull Kid & Majora's Mask While Skull Kid & Majora's Mask is the weakest spirit in terms of raw power level on this list, there's no denying that this prankster is a useful asset to your loadout. His unique Lifesteal ability sets him apart from the competition, despite being a little inconsistent. What's
Great About Skull Kid & Majora's Mask: Lifesteal ability: This grants the user a unique ability, with a random chance to recover health after damaging the opponent Easy to obtain: Skull Kid can be found on the Spirit Board, Store or in World of Light, so is relatively accessible Grab-type: Grab spirit types are strong against Shield-types, so bringing
Skull Kid along for fights against those is never a bad callSkull Kid & Majora's Mask's Stats:Type: GrabSlots: 2Base Power: 4588Base Attack: 1596Base Defense: 239411. Lyn (Blade Lord) From the nation of Sacae, Lady Lyndis emerges as one of the strongest Primary Spirits in the game, but not just for her stats! Lyn's Special Ability, Critical Hit Up,
means that she can KO opponents with ease if fortune smiles upon her. What's Great About Lyn (Blade Lord): Critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which causes the user to land critical Hits: Lyn has a special trait which has a special trait which causes the user to land critical Hits: Lyn has a special trait which has a speci
means that she's an ideal choice against Grab-type spirits. In the world of spirits. Alongside his brilliant stats, he grants the grants the
user with not one, but two special buffs! What's Great About Zero (Z-Saber): Multiple Traits: Unlike most spirits, who either have one ability or none altogether, Zero has two! Weapon Attack Up: This trait increases the power of melee weapons, so it's a great option for sword-wielders Move Speed Up: Any movement buff is always a plus in Smash, even
it is a small one Zero (Z-Saber)'s Stats: Type: Attack Slots: 2Base Power: 4810Base Attack: 2447Base Defense: 17369. Medusa It's no secret that the standard Medusa spirit leaves a little to be desired. Ranked at 2-stars and with a pitiful attack stat of only 716, it's not the best choice as far as Attack-type spirits go. Luckily, that couldn't be further from
the case for Medusa's enhanced version, which uses her design from Kid Icarus: Uprising. What's Great About Medusa (Kid Icarus: Uprising): Giant Trait: This ability means that you start off the battle giant, which is great for quick kills! Good for Heavier Fighters: The strengths of heavyweights, such as raw KO potential and solid defense are only
reinforced by being GiantSupport Options: When combined with Victini, which gives you the "Hyper Smashes" trait, it's very possible to finish fights in seconds! Medusa's Stats: Type: AttackSlots: 28ase Power: 4984Base Attack: 2426Base Defense: 19858. Cutie J Cutie J is obtained by enhancing the Jeanne Spirit, which is achieved through leveling her
up to Level 99. It's a bit of a grind, but it's definitely worth it for a Spirit with one of the highest power ratings in the game! What's Great About Cutie I:Increased invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be punished invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be punished invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be punished invincibility duration.
provides you with more mobility and lets you evade opponent's attacks with easeTeam Configurations: Cutie J has some useful evasive abilities, but these are even handier when coupled with Autohealing Support Spirits like Celebi!Cutie J's Stats:Type: AttackSlots: 2Base Power: 5025Base Attack: 2466Base Defense: 21877. Queen Elincia The first
Defense-Type spirit on this list, Queen Elincia doesn't enhance your damage as much as others, but they say the best offense anyway! The best part is her "Additional Midair Jump" trait, which does exactly what it says on the tin.What's Great About Queen Elincia is one of the few Primary Spirits who gives
you an extra jump, which does wonders for your recoveryEdgeguarding: Having one more jump is not only useful for recovering, but equally for going deep off-stage to edge-guard the opponentDefense-type: With Attack-type spirits being so prevalent, having the upper-hand over them is useful in many casesQueen Elincia's Stats:Type: ShieldSlots:
2Base Power: 4840Base Attack: 1810Base Defense: 23996. Black Knight is another Attack-type spirit with the stats to back it up. With a Power rating of 4823 and a base-attack of 2328, it's undeniable that he has some real firepower! However, what really makes him stand out are, surprisingly enough, his defensive capabilities. What's
Great About Black Knight: Armor Knight: With this trait, your movement is slightly reduced, but this is traded off for a vastly improved defense, it also grants a slight buff to your attackDoubling Down: As Black Knight has two slots, you can combine his Armor Knight with
Slow Super Armor Support Spirits for an effectively impenetrable defense! Black Knight's Stats: Type: AttackSlots: 2Base Power: 4823Base Attack: 2328Base Defense: 18665. Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these.
stat in the game, with a neat attribute to benefit sword-fighters as a bonus! What's Great About Galacta Knight is the strongest Defense-type spirit in the game stat-wise and that's something that can't be
overstated Balanced attributes: Galacta Knight's Stats: Type: Shield Slots: OBase Power: 5337Base Attack: 2669Base Defense: 21834. Soma Cruz Soma Cruz is the enhanced form of Dracula and is the first Neutral-type Spirit on this list!
Boasting a substantial attack stat of 2510 and a whopping three support slots, he is one of the best all-purpose spirits, you can use in your loadouts. What's Great About Soma Cruz: Neutral-type: Unlike most, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots: With three slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots for Support Spirits, Soma Cruz is a Neutral-type spirit, meaning that he is not weak to any type in particular Three Slots for Support Spirits, Soma Cruz is a Neutral-type spirit for Spirits fo
Cruz has an insane amount of versatility when it comes to buildsGiant Killer: The Giant Killer trait is great for World of Light, as you'll run into many-a giant foe on your quest!Soma Cruz's Stats: Type: NeutralSlots: 3Base Power: 4843Base Attack: 2510Base Defense: 18933. Akuma When it comes to the Attack stat, nobody does it quite like Akuma.
With a massive 3176 points, he has the highest base attack in the game and this only gets higher the more you level up. While he has no slots or special skills, he's a reliable pick if raw damage is what you're after. What's Great About Akuma: Attack stat: Akuma has the highest attack stat in the game, giving him an insane damage output and crazy
killpowerWhat you see is what you get: Akuma doesn't need to be enhanced - he just comes the way that he isSatisfying to unlock: To get Akuma for yourself, you have to fight an enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge!Akuma's Stats:Type: AttackSlots: 0Base Power: 5293Base Attack: 3176Base
Defense: 21172. Big Boss Here we have our highest-placing Grab-type spirit on the list! Hailing from the Metal Gear series, Big Boss is the enhanced form of Naked Snake. With his two slots and power stat of 5090, he's truly a force to be reckoned with. What's Great About Big Boss: Metal Killer: This skill increases the damage you deal to metal
opponents, which is pretty nifty to have in the story mode! Two slots: While the Metal Killer skill is primarily used in World of Light, having two extra slots goes a long way in expanding Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirits Big Boss' utilityHe's Big Boss'
Stats: Type: GrabSlots: 2Base Power: 5090Base Attack: 2476Base Defense: 21521. Metal Face is at the number 1 spot here. After all, his Power stat is lower than many of the spirits ranked below him and he only has one support slot. Well, despite all of this, the reason for his placement lies in his special ability
Metal and Giant. You can probably guess what that does. What's Great About Metal Face: You start the battle giant: This is pretty self-explanatory and would make Metal Face a solid choice on its own, but it's even better when you combine it with the fact that... You start the battle metal: Yeah - being giant and metal makes you pretty much
unstoppable, as foes will be powerless against your lethal attack power and impenetrable defenseCombination, you can absolutely dominate anyone who comes your wayMetal Face's Stats:Type: AttackSlots: 1Base Power:
```

```
4996Base Attack: 2353Base Defense: 1811You may also be interested in: Email us about this articleYou May Also Be Interested In: There are more than 1500 spirits in Super Smash Bros. Ultimate, which represent a vast array of characters from throughout gaming history. Naturally, though, there's quite a large power disparity between Magikarp and
Galeem, so knowing which spirits are the strongest goes a long way. This is your guide for making that call.12. Skull Kid & Majora's Mask While Skull Kid & Majora's Mask is the weakest spirit in terms of raw power level on this list, there's no denying that this prankster is a useful asset to your loadout. His unique Lifesteal ability sets him apart from
the competition, despite being a little inconsistent. What's Great About Skull Kid & Majora's Mask: Lifesteal ability, with a random chance to recover health after damaging the opponent Easy to obtain: Skull Kid can be found on the Spirit Board, Store or in World of Light, so is relatively accessible Grab-type: Grab
spirit types are strong against Shield-types, so bringing Skull Kid along for fights against those is never a bad callSkull Kid & Majora's Mask's Stats: Type: GrabSlots: 2Base Power: 4588Base Attack: 1596Base Defense: 239411. Lyn (Blade Lord) From the nation of Sacae, Lady Lyndis emerges as one of the strongest Primary Spirits in the game, but not
 just for her stats! Lyn's Special Ability, Critical Hit Up, means that she can KO opponents with ease if fortune smiles upon her.What's Great About Lyn (Blade Lord):Critical Hits: Lyn has a special trait which causes the user to land critical hits 12% of the time!Versatility: With 2 slots, Lyn can be combined with support spirits such as Mythra for some
 insane killpowerAttack-type spirit: Lyn's Attack-type means that she's an ideal choice against Grab-type spiritsLyn (Blade Lord)'s Stats: Type: AttackSlots: 2Base Power: 4846Base Attack: 2402Base Defense: 181210. Zero (Z-Saber) Wielding his signature weapon from Mega Man X and Mega Man Zero, the titular Zero is quite a unique case in the world
of spirits. Alongside his brilliant stats, he grants the user with not one, but two special buffs! What's Great About Zero (Z-Saber):Multiple Traits: Unlike most spirits, who either have one ability or none altogether, Zero has two!Weapon Attack Up: This trait increases the power of melee weapons, so it's a great option for sword-wieldersMove Speed Up:
Any movement buff is always a plus in Smash, even it is a small one Zero (Z-Saber)'s Stats: Type: Attack Slots: 28ase Power: 4810Base Attack: 2447Base Defense: 17369. Medusa It's no secret that the standard Medusa spirit leaves a little to be desired. Ranked at 2-stars and with a pitiful attack stat of only 716, it's not the best choice as far as Attack-
type spirits go. Luckily, that couldn't be further from the case for Medusa's enhanced version, which uses her design from Kid Icarus: Uprising):Giant Trait: This ability means that you start off the battle giant, which is great for quick kills!Good for Heavier Fighters: The strengths of heavyweights,
 such as raw KO potential and solid defense are only reinforced by being GiantSupport Options: When combined with Victini, which gives you the "Hyper Smashes" trait, it's very possible to finish fights in seconds! Medusa's Stats: Type: AttackSlots: 2Base Power: 4984Base Attack: 2426Base Defense: 19858. Cutie J Cutie J is obtained by enhancing the
 Jeanne Spirit, which is achieved through leveling her up to Level 99. It's a bit of a grind, but it's definitely worth it for a Spirit with one of the highest power ratings in the game!What's Great About Cutie J:Increased invincibility duration: When dodging attacks, this trait gives you more invincibility frames, lowering the chance that you'll be
punishedAir-dodge distance: Being able to air-dodge further provides you with more mobility and lets you evade opponent's attacks with easeTeam Configurations: Cutie J has some useful evasive abilities, but these are even handier when coupled with Autohealing Support Spirits like Celebi!Cutie J's Stats:Type: AttackSlots: 2Base Power: 5025Base
 Attack: 2466Base Defense: 21877. Queen Elincia The first Defense-Type spirit on this list, Queen Elincia doesn't enhance your damage as much as others, but they say the best offense is a great defense anyway! The best part is her "Additional Midair Jump" trait, which does exactly what it says on the tin.What's Great About Queen Elincia:Recovery:
Queen Elincia is one of the few Primary Spirits who gives you an extra jump, which does wonders for your recoveryEdgeguarding: Having one more jump is not only useful for recovering, but equally for going deep off-stage to edge-guard the opponentDefense-type: With Attack-type spirits being so prevalent, having the upper-hand over them is useful
 in many casesQueen Elincia's Stats: Type: ShieldSlots: 2Base Power: 4840Base Attack: 1810Base Defense: 23996. Black Knight is another Attack to back it up. With a Power rating of 4823 and a base-attack of 2328, it's undeniable that he has some real firepower! However, what really makes him stand out are,
 surprisingly enough, his defensive capabilities. What's Great About Black Knight: Armor Knight trait, your movement is slightly reduced, but this is traded off for a vastly improved defense Boosted Attack. While the major perk of the Armor Knight trait is its defense, it also grants a slight buff to your attackDoubling Down: As Black Knight has
two slots, you can combine his Armor Knight with Slow Super Armor Support Spirits for an effectively impenetrable defense! Black Knight's Stats: Type: AttackSlots: 2888ase Defense: 18665. Galacta Knight The lack of slots is a little troubling, but you can't argue with stats like these. Besides the spirits for Galeem
and Dharkon, Galacta Knight has the highest Power stat in the game, with a neat attribute to benefit sword-fighters as a bonus! What's Great About Galacta Knight is the strongest Defense-type spirit in the game stat-
 wise and that's something that can't be overstatedBalanced attributes: Galacta Knight provides you with great buffs to both your Attack and Defense for some well-rounded coverageGalacta Knight's Stats:Type: ShieldSlots: 0Base Power: 5337Base Attack: 2669Base Defense: 21834. Soma Cruz Soma Cruz is the enhanced form of Dracula and is the
first Neutral-type Spirit on this list! Boasting a substantial attack stat of 2510 and a whopping three support slots, he is one of the best all-purpose spirit, meaning that he is not weak to any type in particularThree Slots: With
three slots for Support Spirits, Soma Cruz has an insane amount of versatility when it comes to buildsGiant Killer: The Giant Killer trait is great for World of Light, as you'll run into many-a giant foe on your quest! Soma Cruz's Stats: Type: NeutralSlots: 3Base Power: 4843Base Attack: 2510Base Defense: 18933. Akuma When it comes to the Attack stats.
nobody does it quite like Akuma. With a massive 3176 points, he has the highest base attack in the game and this only gets higher the more you level up. While he has no slots or special skills, he's a reliable pick if raw damage is what you're after. What's Great About Akuma: Attack stat: Akuma has the highest attack stat in the game, giving him an
insane damage output and crazy killpowerWhat you get: Akuma doesn't need to be enhanced Ryu, who can pretty much kill you in 3 hits - a tough, but satisfying challenge! Akuma's Stats:Type: AttackSlots: OBase Power:
5293Base Attack: 3176Base Defense: 21172. Big Boss Here we have our highest-placing Grab-type spirit on the list! Hailing from the Metal Gear series, Big Boss is the enhanced form of Naked Snake. With his two slots and power stat of 5090, he's truly a force to be reckoned with. What's Great About Big Boss: Metal Killer: This skill increases the
 damage you deal to metal opponents, which is pretty nifty to have in the story mode!Two slots: While the Metal Killer skill is primarily used in World of Light, having two extra slots goes a long way in expanding Big Boss' utilityHe's the best of his kind: As the strongest Grab-type spirit in the game, Big Boss is the best choice for taking down Shield
type spiritsBig Boss' Stats:Type: GrabSlots: 2Base Power: 5090Base Attack: 2476Base Defense: 21521. Metal Face is at the number 1 spot here. After all, his Power stat is lower than many of the spirits ranked below him and he only has one support slot. Well, despite all of this, the reason for his placement lies
 in his special ability: Metal and Giant. You can probably guess what that does. What's Great About Metal Face: You start the battle giant: This is pretty self-explanatory and would make Metal Face a solid choice on its own, but it's even better when you combine it with the fact that... You start the battle metal: Yeah - being giant and metal makes you
 pretty much unstoppable, as foes will be powerless against your lethal attack power and impenetrable defenseCombination ideas: When you couple the Metal and Giant trait with a spirit like Sudowoodo who increases the duration of your transformation, you can absolutely dominate anyone who comes your wayMetal Face's Stats:Type: AttackSlots
 1Base Power: 4996Base Attack: 2353Base Defense: 1811You may also be interested in: Email us about this articleYou May Also Be Interested In: If you click on a link and make a purchase we may receive a small commission. Read our editorial policy. Every character available in Super Smash Bros. Ultimate - and how you can start unlocking them.
 Super Smash Bros Ultimate features every Super Smash Bros character ever created - including some new additions - all in one game. No more complaining about the lack of Pichu, Snake or Wolf - they're all in here. One initial snag is there are not in the game initially. They require unlocking - with the game giving you the original cast of eight to
 begin with, and putting you to work on getting the rest. There are multiple Super Smash Bros character unlock methods, and until you've got them all, we have a Super Smash Bros DLC characters have been added over time. On this page: Super
 Smash Bros Ultimate Opening Movie Watch Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials, plus everything we know about Super Smash Bros Ultimate tips if you want to brush up on the essentials are the proper Smash Bros Ultimate tips if you want to brush up on the essentials are the proper Smash Bros Ultimate tips if you want to brush up on the essentials are the proper Smash Bros Ultimate tips if you want to brush up on the essentials are the proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to brush up on the essential to be a proper Smash Bros Ultimate tips if you want to be a proper Smash Bros Ultimate tips if you want to be a proper Smash Bros Ultimate tips if you want to be a proper Smash Bros Ultimate tips if you want
 Bros Ultimate DLC. There are multiple ways to unlock characters in Super Smash Bros Ultimate - some easier and more reliable than others. Apart from World of Light, the way you'll encounter new characters in Super Smash
Bros Ultimate Play a Smash match (also known as Versus mode) and after the match is over, you'll be challenged by a random character so you can unlock them. There is a ten minute in-game counter between these encounters, designed to slow down to rate of character unlocks. However, you can avoid this by restarting the game. The next time you
play a Smash / Versus match, and you'll then get another character unlock. You can make this go even quicker is you set to a point where this no
 longer works, you may need to move a certain distance during at match between unlocks as well - dannyjayes1 on reddit recommends playing on the 'Moray Towers' (Splatoon stage), walking up and down, then completing the match. Doing this method - playing a Smash match, unlocking a character, closing the game and repeating - is a grind, but is
the fastest way to go. Other character unlock methods in Super Smash Bros Ultimate: Each Classic Mode completion (found in the Games and More portion of the main menu) results in a character unlock. The benefit of this is the eight starting roster will unlock Super Smash
Bros characters in a specific order, as shown in the following official image (thanks, Stuart98 on reddit): Encounter the respective character when playing World of Light, the game's single-player adventure, to unlock method above, playing any
 other mode for ten minutes (of in-game time) will see a New Challenger encounter when you next exit the mode. Note that if you fail when challenged by a character, then you can attempt again by selecting it on the main menu screen. It's intermittent, so keep playing until it appears again. Super Smash Bros. Ultimate lives up to its namesake when it
comes to character roster alone, featuring every single character released in previous entries - the 64 original, Melee, Brawl, Wii U and 3DS editions - whether they've featured just once, as DLC, or have been with the series since the beginning. Who are the new Super Smash Bros. Ultimate characters? Not only is there a huge returning roster, there
are several new fighters too, with more being added as DLC until the end of 2021: Inkling (from Splatoon) Ridley (from Metroid) Simon (fro
available February 2019) Joker (from Persona 5 - first Fighters Pass Vol 1 character, available April 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fight - fourth Fighters Pass Vol 1 character, available September 2019) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from Final Fighters Pass Vol 1 character) Therry Bogard (from F
 Pass Vol 1 character, available November 2019) Byleth (from Fire Emblem: Three Houses - fifth Fighters Pass Vol 2 character, available June 2020) Min Min (from ARMS - first Fighters Pass Vol 2 character, available June 2020) Meanwhile, the game introduces the concept of 'Echo
 Fighters'. It's not a new concept; they are reskins of other characters with offer subtle differences in their movesets, but unlike costumes, have their own place in the roster. These include: Lucina Dark Pit Daisy (new for Ultimate) Ken (new for Ultimate) Are there any
more Super Smash Bros. Ultimate characters coming? Before the game's release, series director Masahiro Sakurai confirmed there would be post-release DLC for Super Smash Bros. Ultimate as part of a Fighters Pass. Since then, there is news of a second set of characters, extending this run until the end of 2021, with Sora being the final characters.
added to the game. Fighters Pass Vol 2 will feature an additional six fighters. A Fighters Pass costs £22.49, and includes that volume's set of fighters. A Fighters Pass does not include
 Piranha Plant, which was free DLC if Smash Bros is purchased and bought by January 31st, and then made available in February 2019. If you missed out, it was later made available as paid DLC. Below is a list of every single Super Smash Bros. character coming to the game, their place in the roster, as well as any differences between their last game
and Ultimate. CharacterNoneSmash Bros Ultimate changes 01: MarioCappy, Wedding and Builder outfits added 02: Donkey KongFinal Smash unleashes Ancient Arrows, his bombs now detonate remotely 04: SamusSmash moves
can power up in mid-air, and cancelled with jump or dodge 04°: Dark SamusNew fighter in Ultimate (Samus Echo Fighter) 05: YoshiN/A 06: KirbyStone ability appearance based on stage, Copy ability for every character 07: FoxStar Fox Zero design, Final Smash overhaul (no more Landmaster!) 08: PikachuFemale and Libre versions 09: LuigiN/A 10:
NessFinal Smash change 11: Captain FalconSlow-mo during strong attacks 12: JigglypuffN/A 13: PeachN/A 13: PeachN/A 13: PeachN/A 13: PeachN/A 13: DaisyNew fighter in Ultimate (Peach Echo Fighter) 14: BowserFinal Smash change 15: Ice ClimbersN/A 16: SheikN/A 17: ZeldaA Link Between Worlds costume, Final Smash change 18: Dr. MarioN/A 19: PichuElectric shocks can damage
 Pichu 20: FalcoFinal Smash overhaul 21: MarthDancing Blade is faster, voiced in English 21: LucinaDancing Blade is faster, row named Echo Fighter 22: Young LinkN/A 23: GanondorfOcarina of Time design, Final Smash change 24: MewtwoN/A 25: RoyDancing Blade is faster 25°: ChromNew fighter in Ultimate (Roy Echo Fighter) 26: Mr. Game and
 WatchLooks more like he did in his original games 27: Meta KnightN/A 28: PitFinal Smash change 28: Dark PitNow named Echo Fighter 29: Zero Suit SamusFinal Smash change 30: WarioFinal Smash change 28: Dark PitNow named Echo Fighter 29: Zero Suit SamusFinal Smash change 31: SnakeN/A 32: IkePath of Radiance and Radiant Dawn outfits, each with different voices 33-35: Pokémon TrainerChange Pokemon during
 battle with no penalty, female trainer option 36: Diddy KongN/A 37: LucasFinal Smash change 38: SonicFinal Smash change 39: King DededeFinal Smash overhaul 40: OlimarHelmet cracks when taking damage 41: LucarioN/A 42: R.O.B.Vague on cassis to show how much fuel left for hovering 43: Toon LinkN/A 44: WolfStar Fox Zero costume,
 upgrade to moves 45: VillagerEasier to see what you've pocketed, eight various between male and female 46: Mega Man Wii U and 3DS stages in Ultimate stage, Final Smash change 50: GreninjaN/A 51-53: Mii FighterProportions tweaked
 move sets enhanced, 12 voice options 54: PalutenaSpecial attacks streamlined, special now counter and a deflector 55: PAC-MANFinal Smash speed boost 56: RobinLevin Sword and tome gauge added 57: ShulkMonado Arts now requires one button press and a direction, Final Smash Change 58: Bowser Jr.N/A 59: Duck HuntN/A 60: RyuOne-on-one
 Ryu will always face opponent 60°: KenNew Echo Fighter in Ultimate 61: CloudLimit Gauge added 62: CorrinN/A 63: BayonettaCostumes from both games available, Rodin assist trophy 64: InklingNew fighter in Ultimate 65: RidleyNew fighter in Ultimate 66: SimonNew fighter in Ultimate 66: SimonNew fighter in Ultimate 67: King K. RoolNew
fighter in Ultimate 68: IsabelleNew fighter in Ultimate 69: IncineroarNew fighter in Ultimate 68: IsabelleNew fighter in Ultimate 69: IncineroarNew fighter in Ultimate 69: IncineroarNe
DLC 78: SephirothThird character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFifth character available as part of the Fighters Pass Vol 2 DLC 81: KazuyaFift
Nintendo Switch Related topics Action Adventure Nintendo Switch Super Smash Bros. Ultimate's World of Light mode lets players collect over 1500 characters and items from throughout video game history, each equipped with its own stats and abilities that can augment their user. While no one spirit is the optimal pick for every single situation,
there are a few that stand out from the pack, often due to their power, versatility, unique ability, or a mixture of the three. If you're looking to conquer the World of Light mode and clear out the spirit boards in both the base game and DLC, here is your guide to the top 12 spirits which you will likely be turning to, time and time again. 1. Galeem
Earned by conquering the World of Light mode's true ending, Galeem is objectively one of Super Smash Bros. Ultimate's most powerful ability, Galeem will help you close out your adventure in the World of Light. Galeem will help you close out your adventure in the World of Light.
equal offense and defense ensure that it is a balanced spirit without weaknesses. Its Bane of Darkness skill allows the user to do considerably more damage to dark element characters, making it an essential pick for the World of Light mode's true ending. Dharkon is
nearly identical to Galeem, meaning that it too is one of Super Smash Bros. Ultimate's most powerful spirits. Dharkon possesses a counterpart ability to Galeem that makes it just as useful, depending on whether you are facing a light element character rather than a dark element one. Identical to Galeem, Dharkon possesses some of the highest powerful spirits.
 in the game at 13,640 power. With its identical statline to Galeem, Dharkon's equal offense and defense also make it a balanced spirit without weaknesses. Its Bane of Light skill allows the user to do considerable help in cleaning up the
rest of the World of Light mode. 3. Akuma If you're looking for sheer offensive power, particularly in 1v1 matchups or group battles where speedy kills are king, look no further than Akuma possesses one of the highest spirit statlines at 13,235 power. Akuma's whopping 7941 attack power is the highest offensive statline in the game. He gives
the biggest boost to base attack power of any spirit in the game, not counting special ability interactions. Akuma does not possess any ability slots, so he may not be the best pick for battles where you will be swarmed by multiple opponents and need to stand your ground. Use him in situations where you want to overwhelm your opponent with sheer
offense.4. Big BossMetal opponents are some of the most difficult battles that you will encounter in World of Light, due to the weight and power of metal-clad fighters. Use Big Boss's Metal Killer ability and strong statline to take on these problem battles. Big BossMetal opponents are some of the most difficult battles that you will encounter in World of Light, due to the weight and power of metal-clad fighters. Use Big Boss's Metal Killer ability and strong statline to take on these problem battles. Big BossMetal opponents are some of the most difficult battles that you will encounter in World of Light, due to the weight and power of metal-clad fighters.
balanced and incredibly high. You can take him into a variety of different battles, even where his ability may not be relevant. Big Boss possesses two ability slots, allowing players to expand his niche beyond metal battles. The Metal Killer ability is essential in several later battles against metal opponents in World of Light. This is all the more so when
 fighting more than one metal opponent, which is quite daunting for most fighters. Use Big Boss's ability to level the playable cast. As the highest power shield-type spirit, Galacta Knight is a staple in almost any battle where
you can bring a blade.Like Big Boss, Galacta Knight is attack-focused, but an altogether balanced spirit with hefty stats. Galacta Knight's Sword Attack Up ability empowers any character's sword-based attack. Because so many character suse swords (namely, the entire Fire Emblem cast and characters like Hero, Link, Toon Link, Cloud, Sephiroth,
 and more), Galacta Knight benefits many different characters. More than just benefiting a wide range of characters, the Sword Attack Up skill is almost always benefit from this skill.6. Soma Cruz Much like Big Boss, Soma excels at a particular niche of
 difficult battles: that is, battling giant opponents. He boasts incredibly well-rounded stats and a versatile loadout, making him useful even outside of giant-based battles. Soma is a null type spirit without any weaknesses, meaning that his
 massive power can be brought into every battle without disadvantages. Although Soma specializes in giant-killing, which is especially useful in some difficult content against some massive enemies that are quite hard to kill, he also sports two slots allowing him to be customized even further than many characters of a similar power level. 7. Fierce Deity
Link You can think of Fierce Deity Link as an attack-type Galacta Knight. Although his power level on the surface may appear lower than that of some of his peers, one only needs to take a look at his attack number to see that he has no trouble tearing through foes. With a whopping 7252 attack, Fierce Deity trades defense for truly fierce offense. He
 benefits greatly from the intrinsically versatile Sword Attack Up skill, which boosts many characters in many situations. Given this skill, Fierce Deity Link's attack power is even higher than his statline alone suggests. As with other spirits who are statistically offense-oriented, Fierce Deity Link is well-suited for one-on-one battles where you can
overwhelm your opponent. If you are not so confident in your defense, consider taking a spirit with more balanced stats. 8. Metal Face While giant characters, on the other hand, are incredibly difficult to force offstage as they deal massive,
crushing blows to their enemies. Take Metal Face and enjoy a window of powerful opportunity. Metal Face has high stats and a single slot for a little bit of customization. The Metal and Giant abilities together make the user an unstoppable juggernaut. If you need to end a battle swiftly and decisively, particularly against a team of foes who might seek
to overwhelm you early, these statuses will help you batter at all of your enemies and keep you on-stage. Because the Metal and Giant statuses only last for a window of time at the spirits in this list are offense-based,
Queen Elincia offers an additional jump and a more defense-slanted statline, allowing you to survive and maneuver about the stage. Use her in group battles where you are outnumbered. Elincia's high defense allows the user to take more hits. This is useful in longer battles with more opponents, where you might easily be swarmed. The additional
 midair jump synergizes with Elincia's higher defense. It allows the user to keep enemies at bay by leaping over a crowd of attackers. It also allows for better survival and off-stage options. Elincia is best with keepaway or spacing-based characters -- from pure zoning characters like Samus and Duck Hunt Dog, to characters who can bat at enemies
 Heihachi is a must. Heihachi possesses the highest offensive statline with this melee-based fighters, they outnumber sword fighters, meaning Heihachi's fist & foot attack up ability benefits a huge portion of the cast in almost every
 situation. While several other legendary spirits possess the fist attack up ability, Heihachi is the only character that buffs both fist and foot abilities, immediately rendering him stronger than all other spirits with similar abilities. Consider Terry, who has mostly fist-based moves, but also has foot-based moves such as his up-B and side-B. Heihachi's
ability buffs them all.11. Ender Dragon Ender Dragon is all about racking up extremely quick damage. Even better: he's a support spirit, meaning that he can be used alongside a primary spirit like the ones mentioned above. Ender Dragon possesses the most powerful iteration of the Mouthful of Curry ability, which temporarily places the user under
the curry status, constantly spitting out harmful flames in front of them. Because this is the double-up version of the curry ability, the flames reach an extremely quickly. The CPU's reaction to the curry ability is often to run away, forcing themself offstage and putting you in an
 advantage state. Use this in battles where you want to quickly close out the opponent's stock, particularly if there is a disadvantage for the battle dragging out too long. 12. Sothis Sothis's ability may in fact be too powerful, and is a must-have to survive those long, grueling battles which often appear in World of Light's endgame. Sothis possesses one
of the most powerful recovery abilities in the game, completely reach 100%. You don't need to do anything special to activate Sothis's ability. You will most likely reach 100% damage and activate it before death unless you are clipped by an unlucky smash attack. It essentially acts as a second life. Use
 Sothis as a failsafe in long battles against strong or multiple opponents, such as against Master Hand and Crazy Hand, or Galeem and Dharkon. You may also be interested in: Email us about this article you May Also Be Interested in: Email us about this article you May Also Be Interested In: Below is the full catalog of all 629 Primary Spirits included in the base game. The tables are separated by the amount of
 slots the Spirit has available for Supports (3,2,1,0). Each table is sorted by the Spirit's Power at level 99 (highest to lowest). Enhanceable Spirits and their skills are in bold. Primary Types/Colors ATTACK SHIELD GRAB NEUTRAL Spirit Name & Type/Color Traits/Skills Rank Lv. 1 Power Lv. 99 Power Soma Cruz Giant Killer Legend 4843 12,110 Mega
Diancie Franklin Badge Equipped Legend 4748 11,871 Issac (Dark Dawn) Energy Shot Attack/ Resistance Up Legend 4667 11,672 Baby Mario (Superstar Mario) First-Strike Advantage Legend 4545 11,388 Giratina (Origin Forme) Shield Damage Up Legend 4545 11,367 Dixie Kong & Kiddy Kong Thrown Items Up Legend 4465 11,167 Sirius Weapon
Attack Up Legend 4465 11,166 Wolf Link & Midna Dash Attack Up Legend 4458 11,147 Shaymin (Sky Forme) Jump Up Legend 4378 10,935 Dark Daroach Fire &
 Explosion Attack Up Legend 4358 10,897 Marx (True Form) Magic Attack Up Legend 4354 10,886 Beast Ganon Impact Run Legend 4251 10,532 Tabuu PSI Attack Up Legend 4208 10,522 Paula PSI Attack Up Legend 4204 10,511 M. Bison PSI Attack Up Legend 4187
 10,469 Link (The Legend of Zelda) Sword Attack Up Legend 4058 10,149 Master Core Initial Damage 30% Legend 4055 10,140 Donkey Kong & Lady Throw Power Up Legend 4047 10,119 Dr. Eggman Electric Attack Up Legend 4047 10,118 Dark Matter --
 Legend 4035 10,089 James McCloud -- Legend 4035 10,089 Octopus Throw Power Up Legend 4011 10,079 Caeda Jump Up Legend 4031 10,078 The Boss Throw Power Up Legend 4015 10,039 Wario-Man -- Legend 4015 10,039 Arceus -- Legend 4012 10,030 Proto Man --
 Legend 4011 10,029 Articuno, Zapdos, & Moltres -- Legend 3986 9968 Super Sonic Speed Up Legend 4003 10,009 Geno -- Legend 4000 10,000 Super Macho Man Fist Attack Up Legend 3966 9918 Giga Mac Fist Attack Up Legend 3958 9898 Samurai Goroh Speed Up Legend 3955
 9888 K.K. Slider Running Start Ace 3287 9865 Octobot King Made of Metal Ace 3277 9835 Paper Mario Water Weakness Ace 3225 9724 Hoopa (Unbound) Toss & Meteor Ace 3220 9663 Donbe & Hikari (Shin Onigashima Kouhen) Stamina Up Ace 3167
9505 Primal Kyogre Water/Freezing Resist Up Ace 3161 9489 Captain Toad Item Gravitation Ace 3170 9245 Cat Princess Peach Weight Down Ace 3078 9281 Chun-Li Physical Attack Up Ace 3079 9240 Star Force Mega Man Shooting Items Up Ace 3079 9239 Solgaleo Fire
 8869 Master Hand -- Ace 2945 8861 Baron K. Roolenstein -- Ace 2933 8826 Lunala -- Ace 2934 8825 Rex -- Ace 2938 8807 Dracula Enhanced@99 Ace 2925 8800 Cranky Kong Speed Down Ace 2918 8798 Rayquaza Jump Up Ace 2920 8760 Alm & Celica Back Shield
 Equipped Ace 2913 8744 Twinrova Magic Attack Up Ace 2858 8579 Tiki (Naga's Voice) Fire/Explosion Resist Up Ace 2858 8579 Waluigi Foot Attack Up Ace 2858 8579 Tiki (Naga's Voice) Fire/Explosion Resist Up Ace 2858 8579 Waluigi Foot Attack Up Ace 2858 8579 Tiki (Naga's Voice) Fire/Explosion Resist Up Ace 2858 8579 Waluigi Foot Attack Up Ace 2858 8579 Tiki (Naga's Voice) Fire/Explosion Resist Up Ace 2858 8579 Waluigi Foot Attack Up Ace 2858 8579 Waluigi Foot Attack Up Ace 2858 8579 Tiki (Naga's Voice) Fire/Explosion Resist Up Ace 2858 8579 Waluigi Foot Attack Up A
8466 Impa -- Ace 2806 8442 Kyruem (Black Kyruem) -- Ace 2803 8432 Mega Lucario Initial Damage 30% Ace 2798 8416 Prince Richard -- Ace 2798 8416 Shantae Magic Attack Up Ace 2803 8413 Palkia -- Ace 2795 8407 Hilda -- Ace 2792 8400 Flying
Man Initial Damage 30% Ace 2792 8379 Uxie, Mesprit, & Azelf PSI Attack Up Ace 2756 8273 Metal Gear REX Speed Down Ace 2709 8131 Fusion Suit Shooting Items Power Up Ace 2707 8123 Wily Capsule -- Ace 2683 8074 Louie -- Ace 2677 8055 Barbara the Bat -- Ace 2675 8047
Midna Enhanced@99 Ace 2672 8040 Rodin Enhanced@99 Ace 2672 8039 MegaMan Volnutt -- Ace 2665 8015 Tom Nook (Nookington's) Item Gravitation Ace 2657 8010 Magolor -- Ace 2661 8007 Cobalion, Terrakion, & Virizion -- Ace 2659 8000 Giratina (Altered Forme)
 Enhanced@99 Ace 2659 8000 The Chorus Kids Jump Down Ace 2648 7987 Camus Enhanced@99 Ace 2549 7668 Bass -- Ace 2534 7652 Genesect -- Ace 2531 7614 Pegasus Sisters Jump Up Ace 2536 7611 Gray Fox -- Ace 2528 7606 Dixie Kong Enhanced@99 Ace 2625 7600 Rayman Jump
Up Ace 2521 7567 Yarn Poochy Weight Down Advanced 1866 7494 Cammy Foot Attack Up Ace 2491 7475 Dimentio Weight Down Advanced 1856 7449 Meta-Knights Sword Attack Up Ace 2473 7423 Sakura (Street Fighter) -- Ace 2414 7264 Baby Mario Enhanced@99 Ace 2398 7214 Starly Weight Down Advanced 1784 7161 Master Belch Speed
 Down Advanced 1762 7076 Jack Levin Speed Up Ace 2343 7033 Model ZX Transformation Duration Up Advanced 1656 6626 King Boo Floaty Jumps Ace 1633 6612 Lakitu & Spiny Weight Down Advanced 1602 6434
 Sigurd Sword Attack Up Advanced 1582 6402 Koume & Kotake Enhanced@99 Advanced 1588 6355 Gooey -- Advanced 1588 6355 Gooey -- Advanced 1587 6359 Gooey -- Advanced 1588 6357 Gooey -- Advanced 1587 6359 Gooey -- Advanced 1588 6357 Gooey -- Advanced 1587 6369 Tiki Enhanced@99 Advanced 1588 6357 Mini Mario Enhanced@99 Advanced 1587 6359 Gooey -- Advanced 1588 6357 Mini Mario Enhanced@99 Advanced 1587 6369 Tiki Enhanced@99 Advanced 1588 6357 Mini Mario Enhanced@99 Advanced 1588 6358 Gooey -- Advanced 1588 6358 Mini Mario Enhanced@99 Advanced 1588 Mi
 Digby Battering Items Power Up Advanced 1574 6308 Groose -- Advanced 1574 6300 King of Red Lions Enhanced@99 Advanced 1574 6300 Frog & Snake Enhanced@99 Advanced 1574 6299 Landia Jump Up Advanced 1523 6162 Melia Magic
 Attack Up Advanced 1518 6144 Fawful Electric Attack Up Advanced 1516 6138 Mecha Ridley Initial Damage 30% Advanced 1511 6047 Totem Link -- Advanced 1511 6047 Allen -- Advanced 1516 6029 DJ Octavio Enhanced@99 Advanced 1506 6029 Lanky
 Kong -- Advanced 1505 6023 Fortitudo -- Advanced 1503 6017 Ghosts -- Advanced 1504 6017 Donbe & Hikari Enhanced@99 Advanced 1504 6017 Donbe & Hikari Enhanced@99 Advanced 1502 6012 Spyke -- Advanced 1504 6017 Donbe & Hikari Enhanced@99 Advanced 1502 6012 Spyke -- Advanced 1503 6017 Ghosts -- Advanced 1504 6017 Donbe & Hikari Enhanced@99 Advanc
 1440 5830 Andy -- Advanced 1435 5744 Hoopa (Confined) Enhanced@99 Advanced 1434 5739 Captain Syrup -- Advanced 1434 5738 Hydreigon -- Advanced 1431 5727 Waddle Dee Enhanced@99 Advanced 1429 5722 Wall-Merged Link Enhanced@99 Advanced
 1429\ 5716\ Ray\ Mk\ II\ Enhanced@99\ Advanced\ 1427\ 5710\ Chun-Li\ (Street\ Fighter\ Alpha)\ Enhanced@99\ Advanced\ 1425\ 5700\ Welt -- Advanced\ 1372\ 5554\ DJ\ K.K.\ Enhanced@99\ Advanced\ 1372\ 5554\ DJ\ K.K.\ Enhanced\ 247\ 5700\ Welt\ -- Advanced\ 1427\ 5700\ Welt\ -- Advanced\ 1372\ 5554\ DJ\ K.K.\ Enhanced\ 257\ 2710\ Chun-Li\ (Street\ Fighter\ Alpha)\ Enhanced\ 272\ 2720\ Enhanced\ 2720\ E
5410 Geo Stelar & Omega-Xis Enhanced@99 Advanced 1350 5404 Papercraft Mario Fire Weakness Novice 941 4712 Dion, Max, & Jack -- Novice 883 4417 Reinhardt Schneider -- Novice 847 4237 Model X Enhanced@99 Novice 845 4229 Satoru -- Novice 842 4216
 Buzz Buzz Initial Damage 30% Novice 818 4096 Boo Enhanced@99 Novice 807 4035 Smeargle -- Novice 804 4028 Chaotix -- Novice 804 4020 Magneton Electric Attack Up Novice 779 3898 Bord and Cord and Barst -- Novice 764 3826 Severa -- Novice 760 3803 Sagi -- Novice 807 4027 Kageshina Kurabe -- Novice 808 4028 Chaotix -- No
759 3800 Tsubasa Oribe Enhanced@99 Novice 760 3800 Alm & Celica (Young) Enhanced@99 Novice 726 3632 Dan Initial Damage 30% Novice 400 2003 Spirit Name & Type/Color Traits/Skills Rank Lv. 1 Power Lv. 99 Power Big Boss Metal Killer Legend 5090 12,727 Nightmare Wizard Jam FS Charge Legend 5068 12,671 Cutie J Easier Dodging
Legend 5025 12,563 Zelda (Ocarina of Time) Assist Killer Legend 4975 12,440 Hades (Final Form) Trade-Off Attacks Up Legend 4908 12,274 Lyn (Blade Lord) Critical Hit 2xUp Legend 4846 12,115 Light Suit Healing
 Shield Legend 4840 12,103 Queen Elincia Additional Midair Jump Legend 4840 12,103 Black Knight Armor Knight Legend 4823 12,060 Zero (Z-Saber) Weapon Attack & Speed Up Legend 4810 12,026 Empress Bulblax Stats 2xUp after Eating Legend 4792 11,982 Super Shadow Undamaged Attack & Speed Up Legend 4781 11,954 Zygarde
 (Complete Forme) Critical-Health Healing Legend 4739 11,850 Andross (True Form) Critical-Health Stats Up Legend 4701 11,754 Paper Bowser (Paper Mario: Sticker Star) Mouthful of Curry Legend 4633 11,582 Skull Kid & Majora's Mask Lifesteal Legend
 4588 11,471 Maria Renard (Symphony of the Night) Additional Midair Jump Ace 3727 11,211 Dyna Blade Jump Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,203 Hero Chao Fast Final Smash Meter Ace 3706 11,151 Ninten PSI Attack Up Legend 4480 11,151 Ninten PSI Attack Up Legend 4480 11,151 Ninten PSI 
 Legend 4251 10,630 Kaptain K. Rool -- Legend 4232 10,583 Baby Bowser -- Legend 4224 10,562 Raiden -- Legend 4211 10,531 Amazon Pandora Easier Dodging Ace 3486 10,487 Black Shadow Speed Up Legend 4175 10,440 Guile Foot Attack Up
 Legend 4167 10,419 Master Giant Speed Down Ace 3431 10,296 Primal Groudon Fire/Explosion Resist Up Ace 3319 9989 Super Chibi-Robo Thrown Items Up Ace 3282 9872 Resetti Jump Down Ace 3281 9846 Mega Man Zero Sword Attack Up
Ace 3224 9697 Lugia Water Attack Up Ace 3170 9530 Wandering Samurai (Rhythm Heaven Fever) Critical Hit Up Ace 3110 9377 Ganon Weight Up Ace 3113 9365 Revolver Ocelot (Metal Gear Solid V) Shooting Attack Up Ace 3111 9360 Shadow Queen -- Ace 3104
9359 Yveltal -- Ace 3104 9359 Lyn Enhanced@99 Ace 3101 9350 Masked Man Sword Attack Up Ace 3093 9303 Burrowing Snagret Speed Down Ace 3095 9288 Poo PSI Attack Up Ace 3095 9288 Poo PSI Attack
Andross (Star Fox 64 3D) Enhanced@99 Ace 2980 8986 Elma -- Ace 2981 8986 Hades Enhanced@99 Ace 2981 8986 Hades Enhanced@99 Ace 2981 8986 Jonathan Morris -- Ace 2966 8942 Shovel Knight -- Ace 2963 8933 Yuga -- Ace 2963 8933 Eliwood Fire Attack Up Ace 2948 8869
Takamaru Sword Attack Up Ace 2948 8869 ProtoMAN.EXE Sword Attack Up Ace 2945 8860 Reshiram Fire Attack Up Ace 2942 8851 Dundan Sword Attack Up Ace 2948 8859 ProtoMAN.EXE Sword Attack Up Ace 2945 8860 Reshiram Fire Attack Up Ace 2945 8860 Reshiram Fire Attack Up Ace 2948 8869 ProtoMAN.EXE Sword Attack Up Ace 2948 8869 ProtoMAN.EXE Sword Attack Up Ace 2948 8860 Reshiram Fire Attack Up Ace 2948 8860 Reshiram Fir
2838 8538 Tetra Enhanced@99 Ace 2830 8533 Octoling Girl & Octoling Boy -- Ace 2822 8507 Hinoka Jump Up Ace 2823 8495 Zekrom Electric Attack Up Ace 2819 8480 Vega Weight Down Ace 2809 8431 Dillon Speed Up Ace 2790 8393 Tyranitar Water
 Weakness Advanced 2080 8373 Don Speed Down Advanced 2080 8372 Blood Falcon Speed Up Ace 2779 8360 Knuckles Fist Attack Up Ace 2778 8360 Knuckles Fist Attack Up Ace 2778 8360 Sagat Fist Attack Up Ace 2778 8360 Knuckles Fist Attack Up Ace 2778 8360 Sagat Fist Att
 Takumi -- Ace 2692 8115 Ghirahim -- Ace 2691 8114 Bomberman -- Ace 2688 8107 Leo Magic Attack Up Ace 2688 8006 Saki Amamiya -- Ace 2678 8074 Shaymin (Land Forme) Enhanced@99 Ace 2672 8039 Heracross Fire Weakness Advanced 1989 8008 Scizor Fire Weakness Advanced 1989 8007 Mr. L Water
 Weakness Advanced 1981 7976 Mr. Sandman Fist Attack Up Ace 2642 7950 Karate Joe Fist Attack Up Ace 2639 7942 Badwagon Speed Up Ace 2658 7699 Fire Man Water Weakness Advanced 1885 7589 Banzai Bill Impact Run Advanced 1862 7475 Wood Man Fire
 Weakness Advanced 1816 7315 Venusaur Fire Weakness Advanced 1812 7293 Magical Vacation Protagonists -- Advanced 1797 7214 Garchomp -- Advanced 1795 7206 Aeron -- Advanced 1793 7200 Dragonite -- Advanced 1792 7192 Solidus Snake -- Advanced 1797 7214 Garchomp -- Advanced 1795 7207 Specter Knight -- Advanced 1795 7206 Aeron -- Advanced 1793 7200 Dragonite -- Advanced 1792 7192 Solidus Snake -- Advanced 1795 7207 Specter Knight -- Advanced 1795 7206 Aeron -- Advanced 1795 7207 Dragonite -- Advanced 1792 7192 Solidus Snake -- Advanced 1795 7207 Specter Knight -- Advanced 1795 7206 Aeron -- Advanced 1795 7207 Dragonite -- Advanced 1795 7207 Specter Knight -- Advanced 1795 72
1791 7192 Infinite -- Advanced 1790 7185 Medusa Enhanced@99 Advanced 1790 7185 Groudon Enhanced@99 Advanced 1781 7150 Balder Enhanced@99 Advanced 1781 7149 Zero (Zero Buster) Enhanced@99 Advanced 1781 7149 Urbosa Electric Attack Up
 Advanced 1756 7029 Karin Throw Power Up Advanced 1749 7001 Frey & Freya Sword Attack Up Advanced 1744 6985 Magnus Sword Attack Up Advanced 1740 6963 Don Flamenco Weight Down
Advanced 1727 6956 Goo-Goo Buggy Weight Down Advanced 1716 6885 Nightmare's Power Orb Enhanced@99 Advanced 1713 6878 Flygon -- Advanced 1712 6872 Thanatos -- Advanced 1712 6872 Duon -- Advanced 1711 6865 Chunky Kong
 -- Advanced 1707 6851 Kangaskhan Enhanced@99 Advanced 1705 6845 Revolver Ocelot (Metal Gear Solid 3) Enhanced@99 Advanced 1701 6831 Bear Hugger Speed Down Advanced 1697 6829 Metal Man -- Advanced 1700 6824 Young Zelda Enhanced@99 Advanced 1701 6831 Bear Hugger Speed Down Advanced 1697 6829 Metal Man -- Advanced 1700 6824 Young Zelda Enhanced@99 Advanced 1701 6831 Bear Hugger Speed Down Advanced 1701 6831 Bear Hugger Speed Down Advanced 1702 6845 Dark Suit Enhanced@99 Advanced 1703 6845 Dark Suit Enhanced@99 Advanced 1704 6837 Gold Bone -- Advanced 1705 6845 Dark Suit Enhanced@99 Advanced 1705 6845 Dark S
 1700 6824 Prophet Magic Attack Up Advanced 1683 6736 Gangrel Electric Attack Up Advanced 1673 6697 Peckish Aristocrab Electric Weakness Advanced 1658 6638 Tauros Speed Up Advanced 1644 6577 Bulborb Enhanced@99 Advanced 1632
 6551 Stanley -- Advanced 1624 6519 Juste Belmont -- Advanced 1621 6509 Pinsir -- Advanced 1562 6251 Skull Man -- Advanced 1570 6287 Zebesian Fist Attack Up Advanced 1563 6257 Octoman Speed Up Advanced 1562 6251 Skull Man -- Advanced 1570 6287 Zebesian Fist Attack Up Advanced 1563 6257 Octoman Speed Up Advanced 1562 6251 Skull Man -- Advanced 1570 6287 Zebesian Fist Attack Up Advanced 1563 6257 Octoman Speed Up Advanced 1562 6251 Skull Man -- Advanced 1570 6287 Zebesian Fist Attack Up Advanced 1563 6257 Octoman Speed Up Advanced 1562 6251 Skull Man -- Advanced 1562 625
1552 6229 Minerva -- Advanced 1550 6223 Elincia Enhanced@99 Advanced 1546 6205 The Wandering Samurai Enhanced@99 Advanced 1546 6205 Matthew -- Advanced 1546 6205 Matthew -- Advanced 1540 6180 Wart -- Advanced 1539 6180 Chibi-Robo
 Enhanced@99 Advanced 1538 6174 Skull Kid Enhanced@99 Advanced 1510 6047 Gen Fist Attack Up Advanced 1485 5944 Felix -- Advanced 1405 5862 Great Tiger Fist Attack Up Advanced 1486 5950 Ribbon Girl Fist Attack Up Advanced 1485 5944 Felix -- Advanced 1464 5878
 Skarmory Electric Weakness Novice 1173 5870 Young Samus Shooting Items Power Up Advanced 1458 5837 Lloid Speed Down Novice 1043 5219 Burt the Bashful Speed Down Novice 1030 5159 Staryu Electric Weakness Novice 1009 5049 Zygarde
 (50% Forme) Enhanced@99 Novice 993 4968 Aisya -- Novice 990 4950 Knight Man -- Novice 989 4949 Chikorita Fire Weakness Novice 948 4748 Chao Enhanced@99 Novice 945 4729 Affinity -- Novice 906 4535 Dreambert -- Novice 906 4535 Alexandra
 Roivas -- Novice 906 4530 DeMille -- Novice 903 4521 Clefairy -- Novice 855 4278 Titania -- Novice 857 4278 Titania -- Novice 859 4278 Titania -- Novice 859
Goku & Chao -- Novice 854 4274 Tempo -- Novice 854 4274 Tempo -- Novice 848 4247 Mech Weight Up Novice 848 4244 Julius Fire Attack Up Novice 848 4
 Primid -- Novice 810 4058 Boney -- Novice 809 4053 Specknose -- Novice 809 4053 Specknose -- Novice 810 4050 Glass Joe Initial Damage 30% Novice 810 4050 Specknose -- Novice 810 4050 Speckno
& Type/Color Traits/Skills Rank Lv. 1 Power Lv. 99 Power Metal and Giant Legend 4996 12,493 Calamity Ganon -- Legend 4996 12,493 Calamity Ganon -- Legend 4996 12,330 Dry Bowser Fire Attack Up Legend 4996 12,493 Calamity Ganon -- Legend 4996 12,330 Dry Bowser Fire Attack Up Legend 4996 12,493 Calamity Ganon -- Legend 4996 12,493 Calamity Ganon
 Legend 4623 11,561 Yellow Devil Speed Down Ace 3794 11,429 Liquid Snake -- Legend 4434 11,087 Mega Mewtwo Y PSI Attack Up Ace 3219 9814 Mega Charizard X Fire Attack Up Ace 3265 9846 Raikou, Entei, & Suicune Speed Up Ace 3251 9801 Master Beast Weight Up
 Ace 3159 9525 Mother Brain Enhanced@99 Ace 3165 9497 Sahelanthropus Metal and Giant Ace 3145 9438 Leif (Fire Emblem) Sword Attack Up Ace 3115 9387 Boom Boom & Pom Hyper Smash Attacks Ace 3075 9271 Camilla -- Ace 3002 9008 Mummy Speed Down Advanced 2160 8640 EVE -- Ace
2866 8600 X Enhanced@99 Ace 2858 8575 Tapu Koko Electric Attack Up Ace 2840 8567 Full Armor X Super Armor X Legend 3418 8548 Knuckle Joe Fist Attack Up Ace 2810 8472 Biddybuggy Weight Down Advanced 2083 8335 Bonkers -- Ace 2720
8163 Mallo Weight Up Ace 2705 8156 Metal Mario Weight Up Ace 2705 8156 Donkey Kong Jr. Throw Power Up Ace 2696 8132 Angry Scarfy Unflinching Charged Smashes Advanced 2015 8093 Enguarde Electric Weakness Advanced 2018 8078 Rambi Speed Up Ace 2662 8010 Karate Kong Fist Attack Up Ace 2643 7970 Metagross PSI Attack Up Ace 2696 8132 Angry Scarfy Unflinching Charged Smashes Advanced 2015 8093 Enguarde Electric Weakness Advanced 2018 8078 Rambi Speed Up Ace 2662 8010 Karate Kong Fist Attack Up Ace 2643 7970 Metagross PSI Attack Up Ace 2696 8132 Angry Scarfy Unflinching Charged Smashes Advanced 2018 8078 Rambi Speed Up Ace 2662 8010 Karate Kong Fist Attack Up Ace 2643 7970 Metagross PSI Attack Up Ace 2696 8132 Angry Scarfy Unflinching Charged Smashes Advanced 2018 8078 Rambi Speed Up Ace 2662 8010 Karate Kong Fist Attack Up Ace 2643 7970 Metagross PSI Attack Up Ace 2662 8010 Karate Kong Fist A
 Advanced 1975 7926 Vivian Weight Down Advanced 1889 7585 Darknut Sword Attack Up Advanced 1877 7536 Houndoom Fire Attack Up Advanced 1877 7536 Houndoom Fi
Advanced 1837 7393 Mumkhar Enhanced@99 Advanced 1814 7279 Zant -- Advanced 1814 7283 Lyon Magic Attack Up Advanced 1808 7356 Steelix Weight Up Advanced 1815 7290 Daruk Weight Up Advanced 1818 7356 Steelix Weight Up Advanced 1818 7356
 Blaziken Foot Attack Up Advanced 1784 7161 Duo Fist Attack Up Advanced 1750 7041 Nathan Graves -- Advanced 1753 7055 Zoroark -- Advanced 1747 7034 Chaos Water Attack Up Advanced 1751 7033 Cordelia -- Advanced 1744 7020 Guts Man
 - Advanced 1741 7006 Tethu -- Advanced 1741 7006 Wonder-Red -- Advanced 1741 7006 Iris Archwell -- Advanced 1739 7000 Gulliver Jump Up Advanced 1727 6936 Mokka Weight Up Advanced 1724 6923 Agahnim Magic Attack Up Advanced 1717 6896
 Hitmonlee Foot Attack Up Advanced 1683 6760 Jagen -- Advanced 1667 6709 Petey Piranha (Super Mario Strikers) -- Advanced 1663 6696 Reyn -- Advanced 1660 6683 Heavy Lobster -- Advanced 1660 6682 Heracles -- Advanced 1661 6682 Bewaer -- Advanced 1658 6676 Teddy -- Advanced
 1658 6675 Boom Boom Enhanced@99 Advanced 1652 6650 Abomasnow Fire Weakness Novice 1318 6596 Rabbid Mario Jump Up Advanced 1640 6590 Kamek Magic Attack Up Advanced 1636 6569 Prince Fluff Weight Down Novice 1311 6557 Waluigi (Super Mario
 Strikers) Foot Attack Up Advanced 1614 6479 Zoda Speed Up Advanced 1605 6445 Mighty Gazelle Speed Up Advanced 1604 6439 Rapidash Speed Up Advanced 1605 6445 Mighty Gazelle Speed Up Advanced 1604 6439 Rapidash Speed Up Advanced 1604 6
 Pico Speed Up Advanced 1516 6089 Oshawott Electric Weakness Novice 1130 5659 Chibi-Tot Weight Down Novice 1129 5654 Octorok Fire
 Weakness Novice 1126 5636 King Bulbin and Lord Bullbo -- Novice 1109 5549 Mouser -- Novice 1109 5548 Nibbles -- Novice 1104 5521 Wonder-Blue -- Novice 1104 5521 Worder-Blue -- Novice 1104 5521 Worder-Blue -- Novice 1108 5544 Absol -- Novice 1104 5521 Wonder-Blue -- Novice 1104 5521 Worder-Blue -- Novice 1108 5549 Mouser -- Novice 1108 5549 Mou
 1093 5470 Trace -- Novice 1057 5286 ST Falcon -- Novice 1053 5270 Omega -- Novice 1055 5280 Draug Weight Up Novice 1054 5276 Metal Gear ZEKE Enhanced@99 Novice 1050 5255 King Knight Weight Up Novice 1050 5255 Fire Attack Up Novice 1054 5276 Metal Gear ZEKE Enhanced@99 Novice 1050 5255 King Knight Weight Up Novice 1050 5255 Fire Attack Up Novice 1054 5276 Metal Gear ZEKE Enhanced@99 Novice 1050 5255 King Knight Weight Up Novice 1050 5255 Fire Attack Up Novice 1050 5270 Omega -- Novi
5238 Duster Foot Attack Up Novice 1036 5187 Harry Fist Attack Up Novice 1031 5162 Napalm Man -- Novice 1008 5044 Eagle -- 
 Doo -- Novice 1003 5019 Salsa -- Novice 1002 5014 Slash Man -- Novice 1000 5000 T. Hawk -- Novice 1000 5000 T. Haw
T. Bunny Jump Up Novice 958 4793 Arbok -- Novice 958 4792 Gryll -- Novice 958 4792 Horrice 958 4792 Horrice 958 4792 Horrice 958 4792 Horrice 958 4793 Gamma -- Novice 958 4793 Gamma -- Novice 958 4793 Gamma -- Novice 958 4793 Horrice 958 4793 Horrice 958 4793 Horrice 958 4793 Gamma -- Novice 958 4793 Horrice 95
 Novice 943 4721 Raven Sword Attack Up Novice 942 4720 Fiery Blowhog Fire Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Owain Electric Attack Up Novice 912 4566 Togedemaru Electric Attack Up Novice 912 4566 Owain Electric Attack
  Poppy Bros. Ir. -- Novice 906 4535 Rabbid Kong Weight Up Novice 905 4534 Bullet Bill Enhanced@99 Novice 905 4530 Tap-Tap Weight Up Novice 902 4513 Prince Peasley -- Novice 899 4503 Moe -- Novice 900 4500 Mach Rider Speed Up Novice 889
4454 Kurikin Water Attack Up Novice 858 4300 Tricky Weight Up Novi
13,640 Galacta Knight Sword Attack Up Legend 5337 13,345 Akuma -- Legend 5293 13,235 Deoxys (Normal Forme) PSI Attack Up Legend 5080 12,704 Absolutely Safe Capsule -- Legend 5080 12,704 Absolutely Safe Caps
Down Advanced 1926 7742 Gordo -- Advanced 1912 7652 Don Bongo Fire Attack Up Advanced 1754 7062 Zinger -- Novice 1208 6041 Bytans -- Novice 1208 6041 Bytans
that's ever featured in a Smash game, and adds in some new ones for good measure. Super Smash Bros Ultimate also adds in a new feature called Spirits. They are essentially stickers that grant certain stat buffs, and are used in the World of Light single-player mode. There's a lot to learn right off the bat, and Super Smash Bros Ultimate doesn't do a
great job at explaining it all. To help you out, we've been busy studying up on everything there is to know about Spirits Mode. We'll lead you through unlocking new Spirits, levelling up and Summoning them, and even give some advice on some of the Best Spirits in Super Smash Bros. Ultimate. Super Smash Bros. Ultimate - Battling with Banjo &
Kazooie (Nintendo Switch) Watch on YouTube Super Smash Bros Ultimate. You'll need them to take on World of Light, the game's single-player campaign. And while all of the key info is given at the start of Super Smash Bros Ultimate, it can be a little tricky to get
the hang of initially. We've included some more detail below: Super Smash Bros. Ultimate - World of Light - Nintendo Switch Watch on YouTube Super Smash Bros Ultimate Spirits are a new type of item used in Super Smash Bros Ultimate. Specifically, they come into play in the
World of Light Adventure Mode—essentially Super Smash Bros Ultimate's campaign. Each Spirit has different attributes, a specific type, and the potential to level up and grow stronger. Think of them as modifiers that boosts certain stats and grants abilities. We'll detail the different kinds of Spirits in Super Smash Bros Ultimate below: How to Get
More Spirits in Super Smash Bros Ultimate So now you know what Spirits are, how do you get them exactly. Well, there are a few ways. The main way is by playing World of Light. You'll be presented with a map filled with branching paths. There are orbs of light scattered around this map, which you can approach and interact with. Each one is a
seperate Spirit challenge, giving you the chance to earn new Spirits. You'll need to beat the fighters listed, and you'll get some new Spirits as a reward. Another way to earn Spirits is to play Classic Mode, with the rarity corresponding to your high score. Finally, you can get new Spirits by completing
challenges listed on the Spirits Board, more on that later. Super Smash Bros Ultimate Spirits come in four different types, and there's kind of a rock, paper, scissors dynamic at play. While collecting Spirits, you'll come across Attack, Shield, Grab and Neutral Spirits. Each has its own strength and weakness,
except Neutral which is, well Neutral. You can note the relationship between the first three types in the image below. Basically, Attack is strong to Shield. Finally, Shield is weak to Grab, and strong to Attack. You'll need to keep this in mind as you face off against different Spirits, because
having a type advantage can really turn the tables. Super Smash Bros Ultimate Support Spirits There's one more type of Spirits to take a look at and that's Support Spirits have. They add additional buffs and effects to your team, and will need to be carefully utilized to beat certain
challenges. Support Spirits each have a cost, taking up a certain amount of Support Slots in your Primary Spirit. You can press Y during selection to get a suggestion as to what Support Slots in your Primary Spirit. You can press Y during selection to get a suggestion as to what Support Slots in your Primary Spirit. You can press Y during selection to get a suggestion as to what Support Slots in your Primary Spirit.
sure to head to our Super Smash Bros Joker Guide. It's where you'll find details on the Joker release date, amiibo, and more. Super Smash Bros Ultimate Spirits Team Power in the top right hand corner of the screen, alongside the
team's primary type. You should balance your own Team Power to match this, though there are increased damage resistance. You'll also find Battle Conditions by pressing R. Use these conditions to inform your decisions whilst
building your team. Levelling Up Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need to Level Up your Spirits in Super Smash Bros Ultimate As you progress through World of Light, you'll need Snacks. These items come in Small, Medium and Large, and are earned by winning Spirits battles, and
clearing Classic Mode. You can also purchase them in the Store. Once you've got some Snacks, just head into the menu and select 'Level Up'. Now all you need to do is choose the Spirits Training
There's another way to power up your Spirits—training. As you explore the World of Light map, you'll encounter Master Spirits. Each Dojo teaches a different technique, and you'll need to spend SP to learn them. Super Smash Bros
Ultimate Summoning Spirits You can also sacrifice certain combinations of Spirits to Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options. The greyed out Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options. The greyed out Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options. The greyed out Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options. The greyed out Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options. The greyed out Summon new, more powerful ones. Just head into the menu and select 'Summon', and you'll be greeted with your viable options.
them. You'll need to spend SP to complete each Summon, but you'll get powerful Spirits for doing so. Super Smash Bros Ultimate Best Spirits are in the game overall. We know the best Spirits to use early on, and some that you should be summoning as
soon as you can. We've listed our picks for the best Super Smash Bros Ultimate Spirits below: Kumatora (Primary) - Kumatora is a great Primary Attack Spirit to get early on. They have increased PSI attack, and a great Primary Attack Spirit to get early on. They have increased PSI attack, and a great Primary Attack Spirit to get early on. They have increased PSI attack, and a great Primary Attack Spirit to get early on.
abilities. Two slots too, so a great choice early on. Pit (original) - This Primary Grab Spirit is seriously powerful, and has three Support slots to boot. Guardian (Support) - Fi increases the power of Neutral Specials, perfect for characters like
Link and Samus. Hector (Support) - Unflinching Charged Smashes adds super armor when charging Smash attacks. Yellow Wollyhop - several Spirits Challenges feature strong winds, which can make it extremely difficult to win. This Spirits while
playing Super Smash Bros Ultimate. Thankfully, you can turn your unwanted cards into SP and Spirit Cores for doing so. Super Smash Bros Ultimate
 Enhancing Spirits Once certain Spirits Once certain Spirits have hit level 99, they can be Enhanced. This is essentially a way to power them up, and reset them for further levelling. When you have a Spirit at level 99 that is eligible for Enhancement, head to the Level Up menu. You can then choose to reset them to Level 1. You'll get a powered up ability for doing so, and
can continue to level up that Spirit. Super Smash Bros Ultimate Spirits Board The final thing you need to know about Spirits in Super Smash Bros Ultimate is that you can earn Spirits board. You'll find it in the Spirits menu accessed vi the home screen. There will be a selection of challenges waiting for you, ranging in difficulty. You'll
need to battle the Spirit, and then complete a short minigame. This mingame is a timed shot at the Spirit, while a shield for next time. Items can be used to slow the ring, and widen the shot. If you fail, you can pay for another shot, though the shield will speed
up. The selection will change over time, and you'll see a countdown on each card indicating when it will expire. How to Forget Styles and Techniques to your Spirits at Dojos. If you want to remove any of the styles associated with a particular Spirit, you'll need
to visit Slowpoke's Dojo. It's located at the area shown on the map below, where the Link symbol is. You'll need to defeat Slowpoke first, and can then use the Dojo to forget Styles. What Happens if You Lose a Spirit Board Battles in Super Smash Bros Ultimate can be pretty tricky to beat. As such, you'll likely lose a
few. Fear not though, as that spirit is not lost forever, as it will reappear in time. Similarly, if you fail to shoot the character guides Hub. It has links to detailed character guides
for the entire roster. There's also our guide on the fastest way to unlock all of the characters in Super Smash Bros Ultimate Soundtrack Guide. Skip to main contentGuidesGamesEntertainment
```